# AN INTRODUCTION TO DEEP LEARNING FOR ASTRONOMY

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# REFERENCES

SEVERAL SLIDES / INFOS SHOWN HERE ARE INSPIRED/ TAKEN FROM OTHER WORKS / COURSES FOUND ONLINE

- <u>Deep Learning: Do-It-Yourself!</u> [Bursuc, Krzakala, Lelarge]
- <u>DEEPLEARNING.AI</u> [COURSERA, Ng, Bensouda, Katanforoosh]
- MACHINE LEARNING LECTURES [Keck]
- EPFL DEEP LEARNING COURSE [Fleuret]

Thanks to all of them!

## SOME PRELIMINARY NOTES

I AM NOT A MACHINE LEARNING RESEARCHER

### SOME PRELIMINARY NOTES

#### I AM NOT A MACHINE LEARNING RESEARCHER

# ONLY AN ASTRONOMER WHO HAS BEEN USING MACHINE LEARNING FOR THE LAST ~14 YEARS FOR MY RESEARCH

THIS LECTURE IS INTENDED TO PROVIDE A **GLOBAL** UNDERSTANDING OF HOW AI TECHNIQUES WORK AND ESPECIALLY **HOW TO USE THEM FOR YOUR RESEARCH** 

### WHAT ARE WE GOING TO LEARN?

data-science pattern-recognition artificial-intelligence database database big-data machine data-mining learning clustering



"Artificial intelligence is when you get a college degree, but you're still stupid when you graduate."

## WHAT ARE WE GOING TO LEARN?







1960's

1950's

1970's

1980's



1990's

2000's

2010's







#### ARTIFICIAL INTELLIGENCE



#### **AN AMAZING MEDIA ATTENTION**



Le CNRS, Inria, l'université PSL et les entreprises Amazon, Criteo, Facebook, Faurecia, Google, Microsoft, NAVER LABS, Nokia Bell Labs, le Groupe PSA, SUEZ et Valeo font converger intérêts académiques et industriels et s'unissent pour créer, à Paris, l'Institut PRAIRIE dont l'objectif est de devenir une référence internationale de l'intelligence artificielle.





#### **PUBLICATIONS (ADS)**





#### CONFERENCES



### BEFORE 2012....



#### TRIVIAL HUMAN TASKS REMAINED CHALLENGING FOR COMPUTERS

## AFTER 2012





- And the second	No. of Concession, name			ALC: NO DECIDENT		1 . Burne Land
	grille	mushroom		cherry	Madagascar cat	
	convertible		agaric	dalmatian		squirrel monkey
	grille		mushroom	grape		spider monkey
	pickup		jelly fungus	elderberry		titi
	beach wagon	Т	gill fungus	ffordshire bullterrier		indri
	fire engine	dead-m	an's-fingers	currant	Т	howler monkey

#### **IT HAS BECOME TRIVIAL...**

### THIS IS A CHANGE OF PARADIGM!





#### ONE OF THE MAIN REASONS OF THIS BREAKTHROUGH IS THE AVAILABILITY OF VERY LARGE DATASETS TO LEARN



#### COMBINED WITH THE TECHNOLOGY TO PROCESS ALL THIS DATA



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### WHAT ARE WE GOING TO LEARN?

#### BASICS OF CLASSICAL MACHINE LEARNING (this is mostly covered by my colleagues)

#### BASICS OF DEEP LEARNING (BOTH SUPERVISED AND UNSUPERVISED)

### HOPING THAT THIS WOULD BE USEFUL FOR YOUR RESEARCH!

(Apologies in advance for biases on Extra-Galactic Science + imaging)

### WHY DO WE NEED THESE TOOLS IN ASTRONOMY?

### WHY DO WE NEED THESE TOOLS IN ASTRONOMY?

### AS IN MANY OTHER DISCIPLINES THE BIG-DATA REVOLUTION HAS ARRIVED TO ASTRONOMY TOO







EXTREMELY LARGE IMAGING SURVEYS DELIVERING BILLIONS OF OBJECTS IN 2-5 YEARS



#### LSST simulation



(Thanks to J. Brinchmann)





#### MANGA Survey



### NOT ONLY VOLUME: AN INCREASING COMPLEXITY OF DATA



MUSE@VLT



### AND ALSO SIMULATIONS!



Ceverino+15

- PART I: A VERY QUICK INTRODUCTION TO 'CLASSICAL' MACHINE LEARNING
  - UNSUPERVISED / SUPERVISED
  - GENERAL STEPS TO "TEACH A MACHINE"
  - "CLASSICAL" CLASSIFIERS

- PART II: FOCUS ON 'SHALLOW' NEURAL NETWORKS
  - PERECPTRON, NEURON DEFINITION
  - LAYER OF NEURONS, HIDDEN LAYERS
  - ACTIVATION FUNCTIONS
  - OPTIMIZATION [GRADIENT DESCENT, LEARNING RATES]
  - BACKPROPAGATION

- PART III: CONVOLUTIONAL NEURAL NETWORKS
  - CONVOLUTIONS AS NEURONS
  - CNNs [POOLING, DROPOUT]
  - VANISHING GRADIENT / BATCH NORMALIZATION

- <u>PART IV: IMAGE TO IMAGE NETOWRKS +</u> <u>INTRODUCTION TO UNSUPERVISED DEEP LEARNING</u>
  - NETWORKS FOR IMAGE SEGMENTATION
  - AUTO-ENCODERS
  - GENERATIVE ADVERSARIAL NETOWRKS
  - ANOMALY DETECTION

- PART V: SOME PRACTICAL CONSIDERATIONS
  - HOW DO I SETUP MY CNN?
  - HOW LARGE DO TRAINING SETS NEED TO BE?
  - OPTIMIZING YOUR NET: HYPER PARAMETER SEARCH
  - VISUALIZING CNNs [DECONVNETS, INCEPTIONISM, INTEGRATED GRADIENTS]

# HANDS-ON SESSION

# WE WILL TRY TO IMPLEMENT SOME OF THE THINGS LEARNED

### MORE PRECISELY WE WILL SET UP A DEEP NETWORK TO MEASURE GALAXY ELLIPTICITIES

**LET'S TRY TO DISCUSS AS MUCH AS POSSIBLE!** 

## SOFTWARE REQUIREMENTS

- <u>PYTHON</u> 3 OR GREATER
- <u>TENSORFLOW</u> FOR DEEP LEARNING
- <u>KERAS</u> HIGH LEVEL LIBRARY WHICH MAKES GPU CODING TRANSPARENT - SIMPLIFIES THINGS A LOT AND MOST OF THE TIME ENOUGH FOR OUR APPLICATIONS

### PART I: AN INTRODUCTION TO "CLASSICAL" MACHINE LEARNING

#### THRE IS NO MAGIC IN MACHINE LEARNING, AND IT IS ACTUALLY PRETTY SIMPLE



 $f_W(\vec{x}) = \vec{y}$ 



 $f_W(\vec{x}) = (\vec{y})$ LABEL Q,SF








NON LINEAR FUNCTION WITH SOME PARAMETERS W

### WHAT DOES MACHINE LEARNING DO?



### WHAT DOES MACHINE LEARNING DO?



### WHAT DOES MACHINE LEARNING DO?



### LET'S HAVE A LOOK AT SOME EXAMPLES OF DEEP LEARNING APPLIED...

#### **"OUR CATS AND DOGS": GALAXY MORPHOLOGY**



**CNNs** 

DEEP LEARNING SOLVES THE PROBLEM OF GALAXY MORPHOLOGICAL CLASSIFICATION?

*MHC+15b* 

#### **"OUR CATS AND DOGS": GALAXY MORPHOLOGY**



THE PROBLEM OF GALAXY MORPHOLOGICAL CLASSIFICATION?

**MHC+15b** 

### CLASSIFICATION: LENS FINDER



LENS

NON-LENS

Jacobs+17

### CLASSIFICATION: LENS FINDER

Name	$\operatorname{type}$	AUROC	$\mathrm{TPR}_{0}$	$TPR_{10}$	short description
CMU-DeepLens-ResNet-ground3	Ground-Based	0.98	0.09	0.46	CNN
m CMU-DeepLens-Resnet-Voting	Ground-Based	0.98	0.02	0.10	CNN
LASTRO EPFL	Ground-Based	0.97	0.07	0.11	CNN
CAS Swinburne Melb	Ground-Based	0.96	0.02	0.08	CNN
AstrOmatic	Ground-Based	0.96	0.00	0.01	CNN
Manchester SVM	Ground-Based	0.93	0.22	0.35	SVM Gabor
Manchester-NA2	Ground-Based	0.89	0.00	0.01	Human Inspection
ALL-star	Ground-Based	0.84	0.01	0.02	edges/gradiants and Logistic Reg.
CAST	Ground-Based	0.83	0.00	0.00	CNN / SVM
YattaLensLite	Ground-Based	0.82	0.00	0.00	SExtractor
LASTRO EPFL	Space-Based	0.93	0.00	0.08	
CMU-DeepLens-ResNet	Space-Based	0.92	0.22	0.29	CNN
GAMOCLASS	Space-Based	0.92	0.07	0.36	CNN
CMU-DeepLens-Resnet-Voting	Space-Based	0.91	0.00	0.01	CNN
AstrOmatic	Space-Based	0.91	0.00	0.01	CNN
CMU-DeepLens-ResNet-aug	Space-Based	0.91	0.00	0.00	CNN
Kapteyn Resnet	Space-Based	0.82	0.00	0.00	CNN
CAST	Space-Based	0.81	0.07	0.12	CNN
Manchester1	Space-Based	0.81	0.01	0.17	Human Inspection
Manchester SVM	Space-Based	0.81	0.03	0.08	SVM / Gabor
NeuralNet2	Space-Based	0.76	0.00	0.00	CNN / wavelets
YattaLensLite	Space-Based	0.76	0.00	0.00	Arcs / SExtractor
All-now	Space-Based	0.73	0.05	0.07	edges/gradiants and Logistic Reg.
GAHEC IRAP	Space-Based	0.66	0.00	0.01	arc finder
CAS Swinburne Melb AstrOmatic Manchester SVM Manchester-NA2 ALL-star CAST YattaLensLite LASTRO EPFL CMU-DeepLens-ResNet GAMOCLASS CMU-DeepLens-ResNet-Voting AstrOmatic CMU-DeepLens-ResNet-aug Kapteyn Resnet CAST Manchester1 Manchester1 Manchester1 Manchester2 YattaLensLite All-now GAHEC IRAP	Ground-Based Ground-Based Ground-Based Ground-Based Ground-Based Ground-Based Ground-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based Space-Based	$\begin{array}{c} 0.96\\ 0.93\\ 0.89\\ 0.84\\ 0.83\\ 0.82\\ 0.93\\ 0.92\\ 0.92\\ 0.92\\ 0.91\\ 0.91\\ 0.91\\ 0.91\\ 0.82\\ 0.81\\ 0.81\\ 0.81\\ 0.76\\ 0.76\\ 0.76\\ 0.73\\ 0.66\\ \end{array}$	$\begin{array}{c} 0.02\\ 0.00\\ 0.22\\ 0.00\\ 0.01\\ 0.00\\ 0.00\\ 0.00\\ 0.22\\ 0.07\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\ 0.00\\ 0.05\\ 0.00\\$	0.08 0.01 0.35 0.01 0.02 0.00 0.00 0.08 0.29 0.36 0.01 0.01 0.00 0.00 0.02 0.01 0.01 0.00 0.01	CNN CNN SVM / Gabor Human Inspection edges/gradiants and Logistic Reg. CNN / SVM SExtractor CNN CNN CNN CNN CNN CNN CNN CNN CNN CN

Metcalf+18

Jacobs+17

### REGRESSION



### GENERATIVE MODELS (UNSUPERVISED)

Real			•
Real	•		
Generated			
Generated		1	

Margalef,MHC+19

### GENERATIVE MODELS (UNSUPERVISED)



#### <u>Generation of realistic galaxy images</u>

Ravanbakhsh+16

### GENERATIVE MODELS TO BOOST DISCOVERY



Schlegl+17

### GENERATIVE MODELS (UNSUPERVISED)





#### Schawinsky+17

# SUPERVISED LEARNING

Given a dataset with <u>known labels</u> (measurements) - find a function that can assign (predict) measurements for an unlabeled dataset



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Given a dataset with <u>known labels</u> (measurements) - find a function that can assign (predict) measurements for an unlabeled dataset



# SUPERVISED LEARNING

Unlabeled set



$$(\vec{x_1}, \vec{x_2}, \vec{x_3}, \dots, \vec{x_n}) \qquad \vec{x} \in \mathbb{R}^d$$
$$(\vec{y_1}, \vec{y_2}, \vec{y_3}, \dots, \vec{y_n}) \qquad \vec{y} \in \mathbb{R} \qquad \vec{y} \in \mathbb{N}$$

**GENERAL GOAL:** Find a (non-linear) function that outputs the correct class / measurement for a given input object:



Number of parameters - can be large

It is translated into a minimization problem : find W such as the prediction error is minimal <u>over all unseen vectors</u>

# Different "classical" supervised machine learning methods



CARTS

### ARTIFICAL NEURAL NETWORKS (DEEP LEARNING)

this is not

classical.

decision trees

SUPPORT VECTOR MACHINES

kernel algorithms

The differences are in the function that is used



#### **RANDOM FORESTS**

CARTS

decision trees

### ARTIFICAL NEURAL NETWORKS (DEEP LEARNING)

SUPPORT VECTOR MACHINES



# We need two key elements

**1. A LOSS FUNCTION** 

#### 2. A MINIMIZATION OR OPTIMIZATION ALGORITHM

# We need two key elements

**1. A LOSS FUNCTION** 

#### 2. A MINIMIZATION OR OPTIMIZATION ALGORITHM



### 1. DEFINE <u>A LOSS FUNCTION</u>

$$loss(F_W(.), \vec{x_i}, \vec{y_i})$$

For example:  $(F_W(\vec{x_i}) - \vec{y_i})^2$  Quadratic loss function

### 2. MINIMIZE THE <u>EMPIRICAL RISK</u>

$$\Re_{empirical}(W) = \frac{1}{N} \sum_{i}^{N} [loss(W, \vec{x}, \vec{y})]$$
  
MINIMIZE THE RISK



WE ARE MINIMIZING WITH RESPECT TO A FINITE NUMBER OF OBSERVED EXAMPLES



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WE ARE MINIMIZING WITH RESPECT TO A FINITE NUMBER OF OBSERVED EXAMPLES

#### ALL "GALAXIES IN THE UNIVERSE"

#### **OBSERVED DATASET**





# In practice



training set: use to train the classifier validation set: use to monitor performance in real time - check for overfitting test set: use to train the classifier

# In practice



#### NO CHEATING! NEVER USE TRAINING TO VALIDATE YOUR ALGORITHM!

# The algorithm used to minimize is called OPTIMIZATION

THERE ARE SEVERAL OPTIMIZATION TECHNIQUES

## Optimization

#### THERE ARE SEVERAL OPTIMIZATION TECHNIQUES

#### THEY DEPEND ON THE MACHINE LEARNING ALGORITHM

# Optimization

#### THERE ARE SEVERAL OPTIMIZATION TECHNIQUES

#### THEY DEPEND ON THE MACHINE LEARNING ALGORITHM

# NEURAL NETWORKS USE THE <u>GRADIENT DESCENT</u> AS WE WILL SEE LATER



The differences are in the function that is used



#### **RANDOM FORESTS**

CARTS

decision trees

### ARTIFICAL NEURAL NETWORKS (DEEP LEARNING)

SUPPORT VECTOR MACHINES



### HOW TO CHOOSE YOUR CLASSICAL CLASSIFIER?

#### NO RULE OF THUMB - REALLY DEPENDS ON APPLICATION

ML METHOD	++	—	Python
CARTS / RANDOM FOREST	Easy to interpret ("White box") Litte data preparation Both numerical + categorical	Over-complex trees Unstable Biased tress if some classes dominate	sklearn.ensemble.RandomFo restClassifier sklearn.ensemble.RandomFo restRegressor
SVM	Easy to interpret + Fast Kernel trick allows no linear problems	not very well suited to multi-class problems	sklearn.svm sklearn.svc
NN	seed of deep-learning very efficient with large amount of data as we will see	more difficult to interpret computing intensive	sklearn.neural_network.MP L_CLassifier sklearn.neural_network.MP L_Regressor

### CAN DEPEND ON YOUR MAIN INTEREST

	a	uinlan, 1979 (ID3), Breiman, 1984 (CART)			
oility		Ense Breiman, 19	embles 994 (Bagging) Breiman, 200	01 (Random Fore	asts)
Interpretat	Suppor	Boosting Schapire, 1989 (Boo Schapire, 1995 (Ada t Vector Machines	osting) aboost)		
	Vapnik, 1963	Corina & Vapnik,	, 1995		
	Neural Networks	Deep Lea	arning		
Perceptro	-	Fukushima 1989 (ANN)	Hinton 2	2006	



### ALSO INFLUENCED BY "MAINSTREAM" TRENDS




#### PART II: A FOCUS ON "SHALLOW" NEURAL NETWORKS

#### THE NEURON



#### **INSPIRED BY NEURO - SCIENCE?**

Credit: Karpathy

#### THE NEURON



#### **INSPIRED BY NEURO - SCIENCE?**

Credit: Karpathy

# Mark I Perceptron

# FIRST IMPLEMENTATION OF NEURAL NETWORK [Rosenblatt, 1957!]

#### INTENDED TO BE A MACHINE (NOT AN ALGORITHM)



it had an array of 400 photocells, randomly connected to the "neurons". Weights were encoded in potentiometers, and weight updates during learning were performed by electric motors

## TODAY'S ARTIFICIAL NEURON



# LAYER OF NEURONS



 $f(\vec{x}) = g(\mathbf{W}.\vec{x} + \vec{b})$ 

SAME IDEA. NOW W becomes a matrix and b a vector

#### Hidden Layers of Neurons



#### ACTIVATION FUNCTION



HIDDEN LAYER

$$h(x) = g(z^h(x)) = g(W^h x + b^h)$$



OUTPUT LAYER

$$z^0(\mathbf{x}) = W^0 h(\mathbf{x}) + b^0$$



PREDICTION LAYER

$$f(\mathbf{x}) = softmax(\mathbf{z}^0)$$



#### REPLACE THIS BY A GENERAL NON LINEAR FUNCTION WITH SOME PARAMETERS W



# WHY HIDDEN LAYERS?



#### More complex functions allow increasing complexity

Credit: Karpathy

#### SO LET'S GO DEEPER AND DEEPER!

#### SO LET'S GO DEEPER AND DEEPER!

YES BUT...

NOT SO STRAIGHTFORWARD, DEEPER MEANS MORE WEIGHTS, MORE DIFFICULT OPTIMIZATION, RISK OF OVERFITTING...

#### LET'S FIRST EXAMINE IN MORE DETAIL HOW SIMPLE "SHALLOW" NETWORKS WORK

## **ACTIVATION FUNCTIONS?**



ADD NON LINEARITIES TO THE PROCESS

### **ACTIVATION FUNCTIONS**



### **ACTIVATION FUNCTIONS**



### **ACTIVATION FUNCTIONS**



<u>Leaky ReLu</u>:  $f(x) = \epsilon x + (1 - \epsilon)max(0, x)$ 































# SOFTMAX

A generalization of the SIGMOID ACTIVATION

$$softmax(\mathbf{x}) = \frac{e^{\mathbf{x}}}{\sum_{i=1}^{n} e^{x_i}}$$

THE OUTPUT IS NORMALIZED BETWEEN 0 AND 1

#### THE <u>COMPONENTS ADD TO 1</u>

#### CAN BE INTERPRETED AS A PROBABILITY

$$p(Y = c | X = \mathbf{x}) = softmax(z(\mathbf{x}))_c$$

# SOFTMAX

A generalization of the SIGMOID ACTIVATION



#### CAN BE INTERPRETED AS A PROBABILITY

 $p(Y = c | X = \mathbf{x}) = softmax(z(\mathbf{x}))_c$