

Lecture III

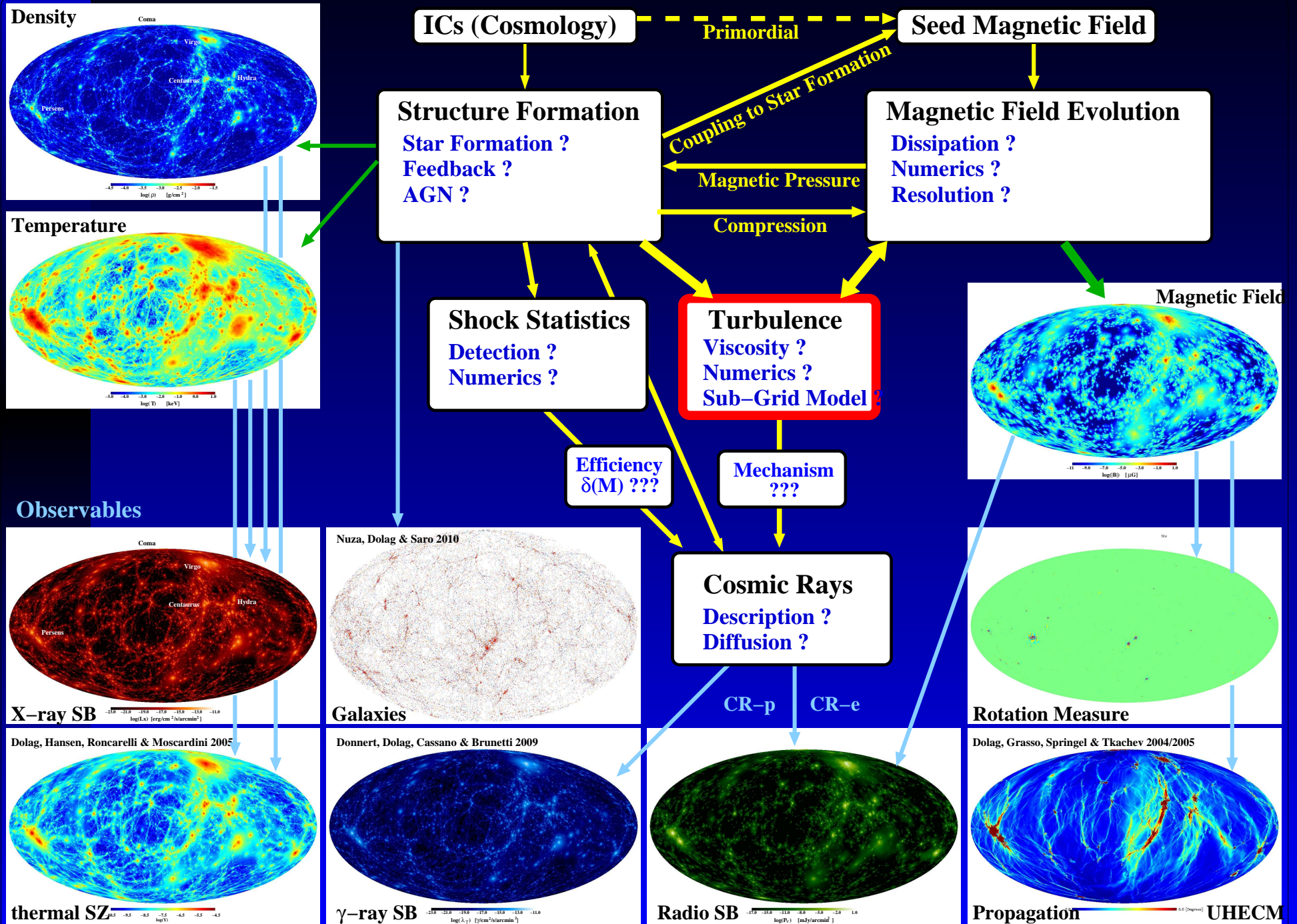
Cosmological Simulations

Klaus Dolag

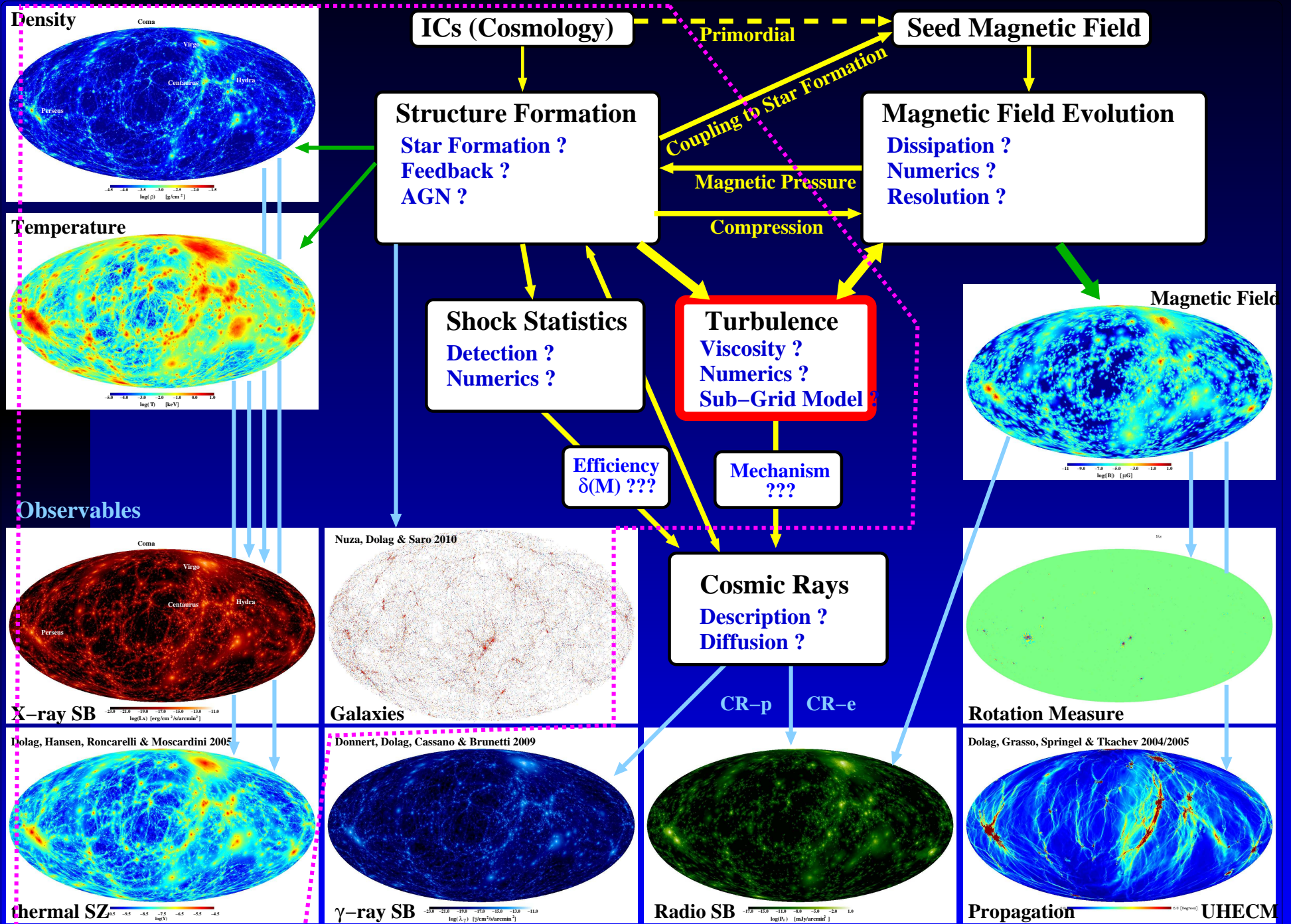
Universitäts-Sternwarte München, LMU



Process Network

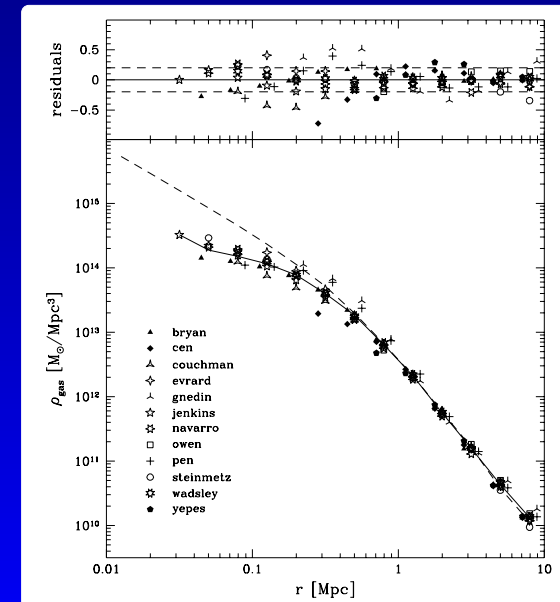
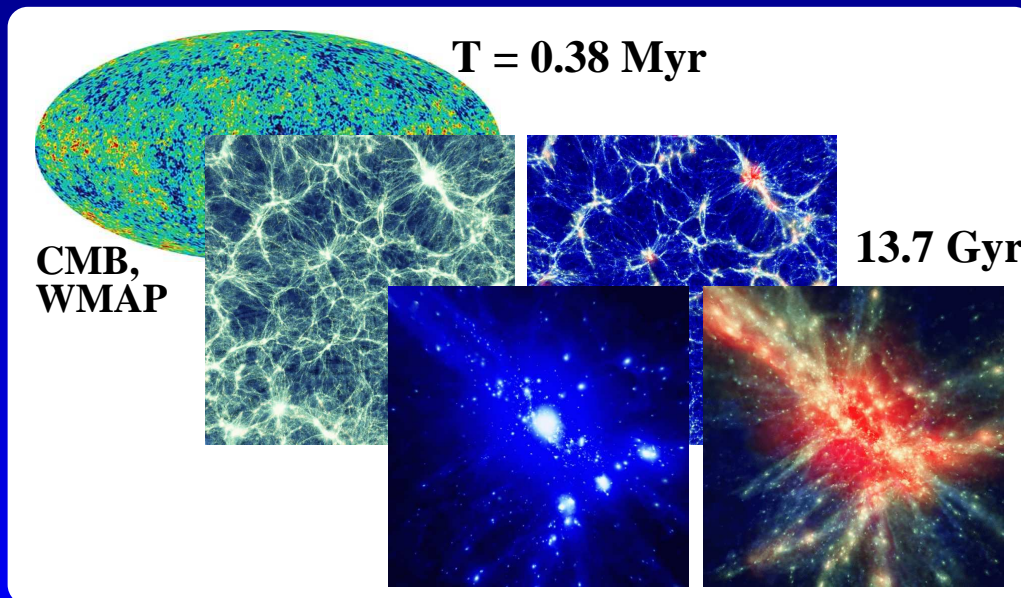


Process Network



Cosmological Simulations

- Gravity (N-Body system)
Direct sum, Tree, Particle-Mesh, ...
- Hydrodynamics (including shocks)
Mesh, Adaptive-Mesh, Shock capturing schemes, SPH,
- Cooling (radiative losses)
primordial mixture, metals, ...



Frenk et al. 1999

Cosmological Simulations

- Star-formation (not resolved)
simplified description, sub-grid models, ...
- Feedback (poorly understood)
energetics, kinetics,
- AGN, Radiolopes, Bubbles
- Cosmic Rays
from shocks, Feedback (SN), AGN, ...
- **Magnetic Fields**
- Thermal Conduction
- ...

Movie stars, gas

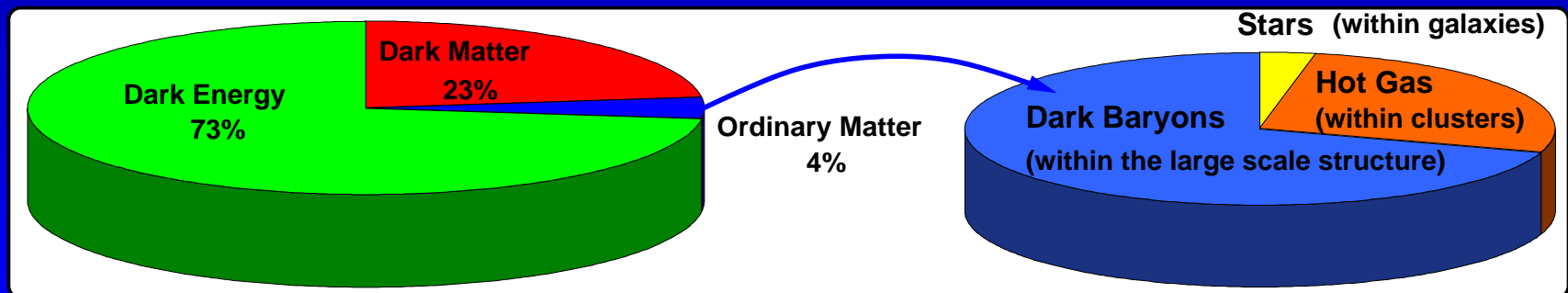
Galaxy Clusters in Numbers

Galaxy clusters are the largest, gravitational bound objects in the Universe and represent an almost fair sample of the cosmological composition.

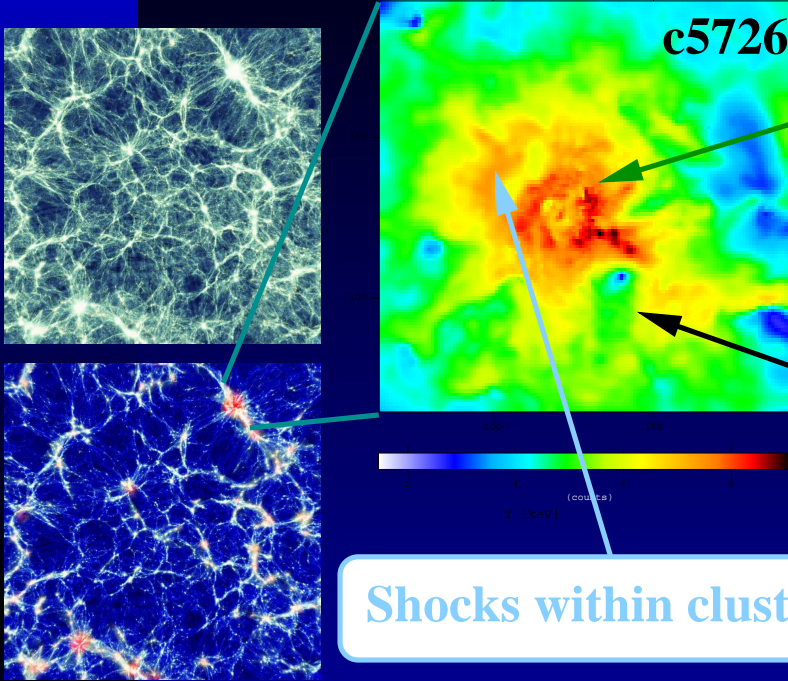
- Up to thousands of galaxies with σ_{gal} up to 1000km/s
- Size (R_{cluster}) of several Mpc
- Total mass (M_{tot}) up to several $10^{15} M_{\odot}$ (\Rightarrow dark matter)
- Nearly cosmic baryon fraction ($\approx 95\%$)
- ICM temperatures (T_{ICM}) larger than 10^8K

Observed to be virialized:

$$3\sigma_{\text{galaxies}}^2 \approx \frac{GM_{\text{tot}}}{R_{\text{cluster}}} \approx \frac{3kT_{\text{ICM}}}{2\mu m_p}$$



The Big Picture

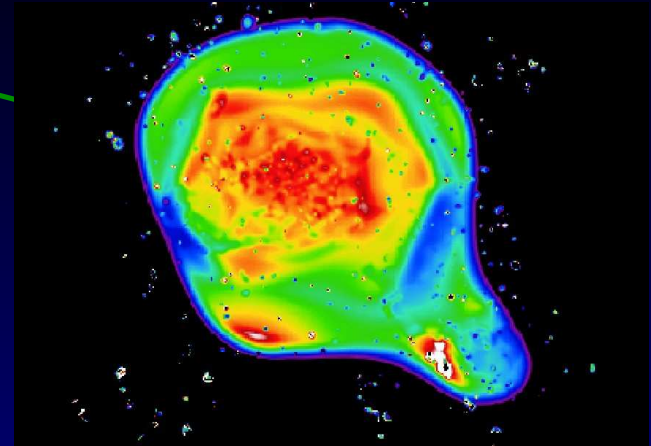


Simulation (Borgani et al. 2004)

"Turbulence"
within clusters

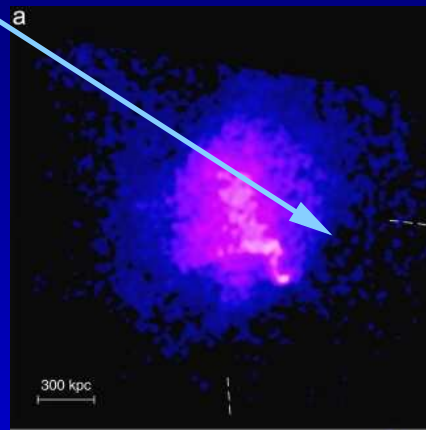
"Ram Pressure
Stripping"
of
galaxies within
clusters ?

Shocks within clusters

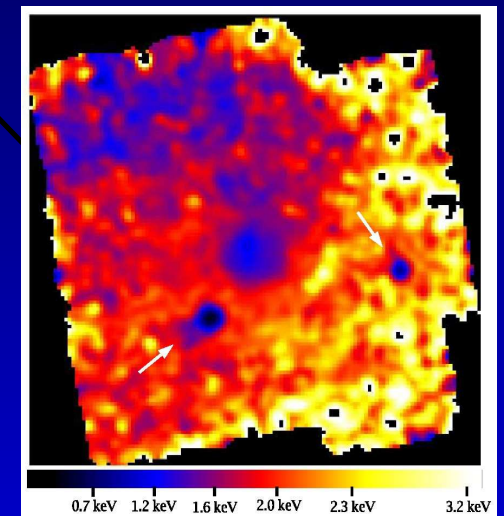


Coma (Schuecker et al. 2004)

But:
Thermal conduction ?
Viscosity / Turbulence ?
none thermal components ?



A520 (Markevitch et al. 2005)

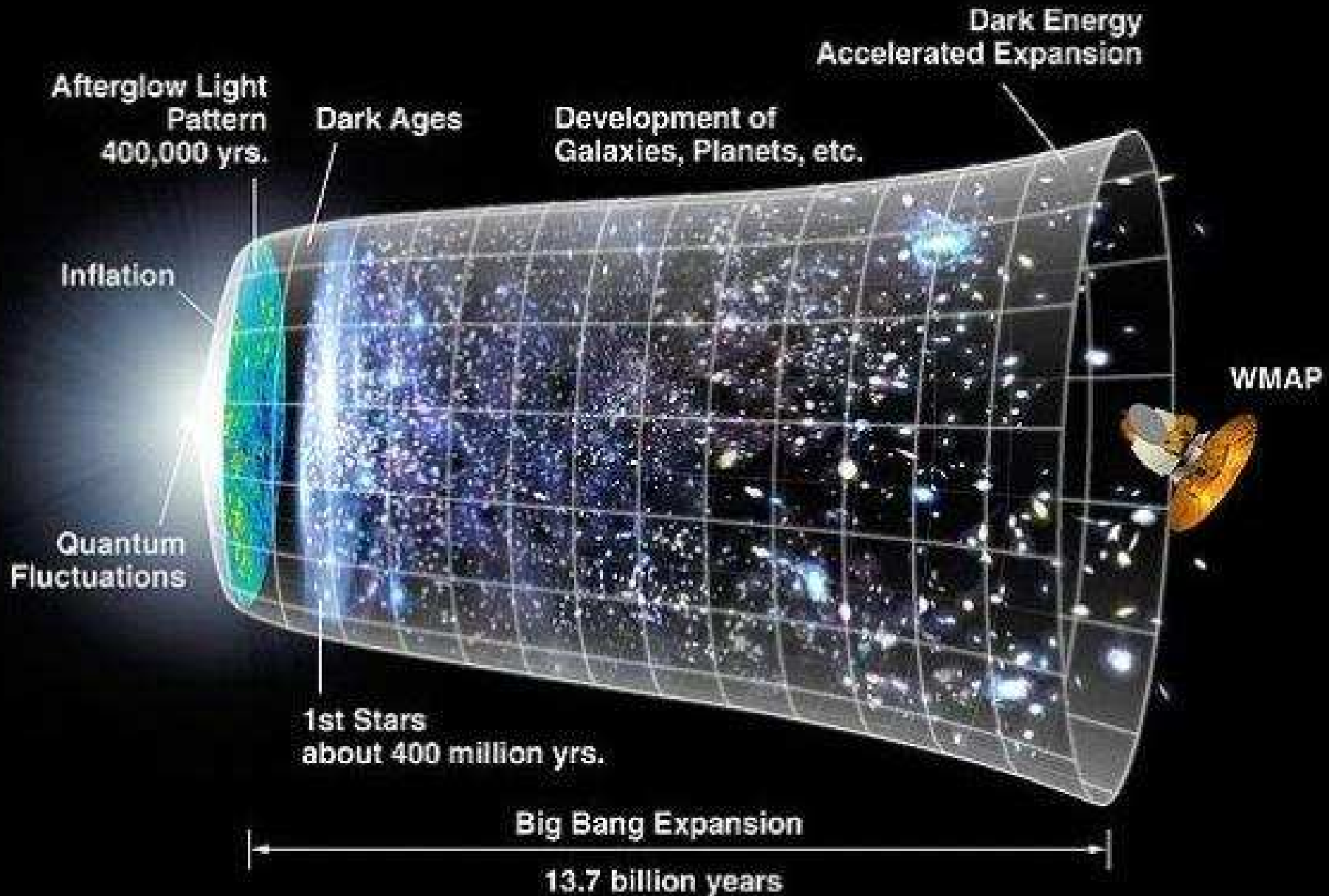


Fornax (Scharf et al. 2004)

Complex thermal structures. Depend on many physical processes !

Detailed comparison with observation traces physical processes.
 $c \approx 1500 > \sigma \approx 1000 \approx v_{th} \approx 1000 > v_{turb} \approx 330 > v_a \approx 120$

Structure Formation

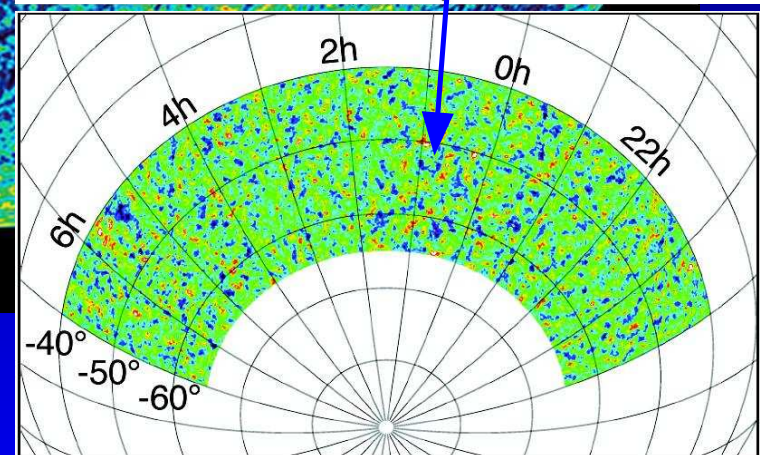
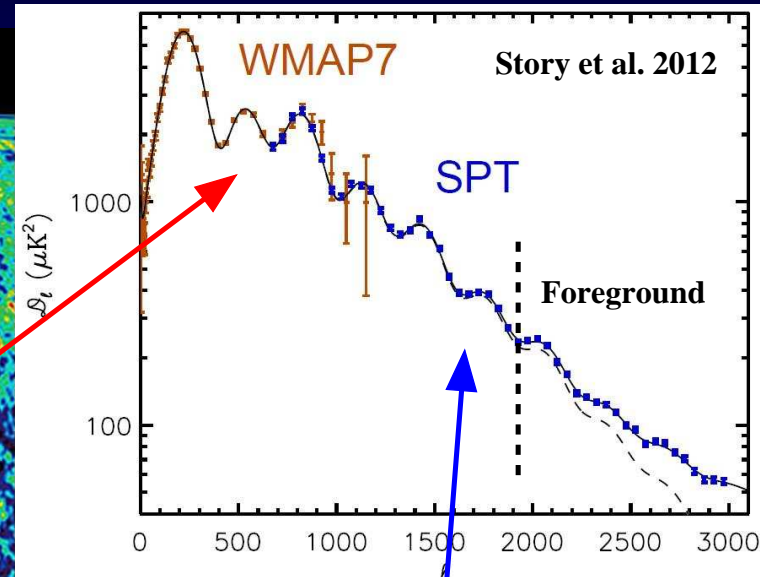
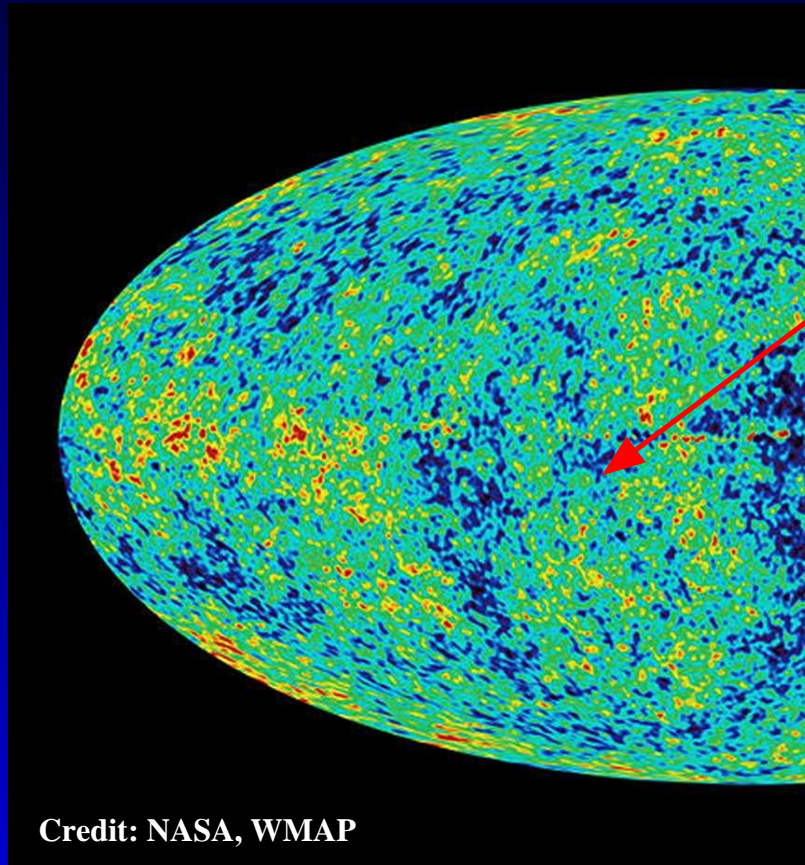


Credit: NASA, WMAP

Interplay between background cosmology and structure formation.

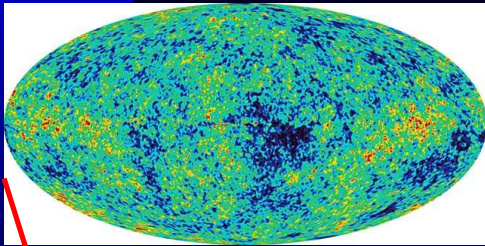
Structure Formation

Measuring the angular size corresponding to the first acoustic peak in the CMB power spectrum, one can establish the **measured angular diameter distance**.



$$\Omega_\Lambda = 0.750 \pm 0.02 \text{ (e.g. } \Omega_K = 0), \sigma_8 = 0.750.$$

Structure Formation

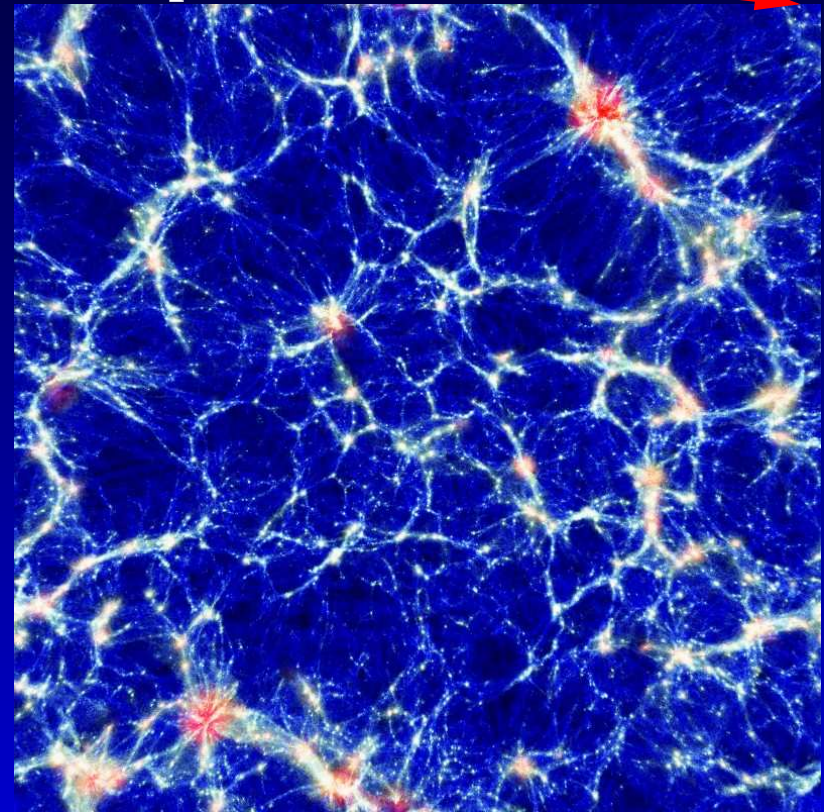
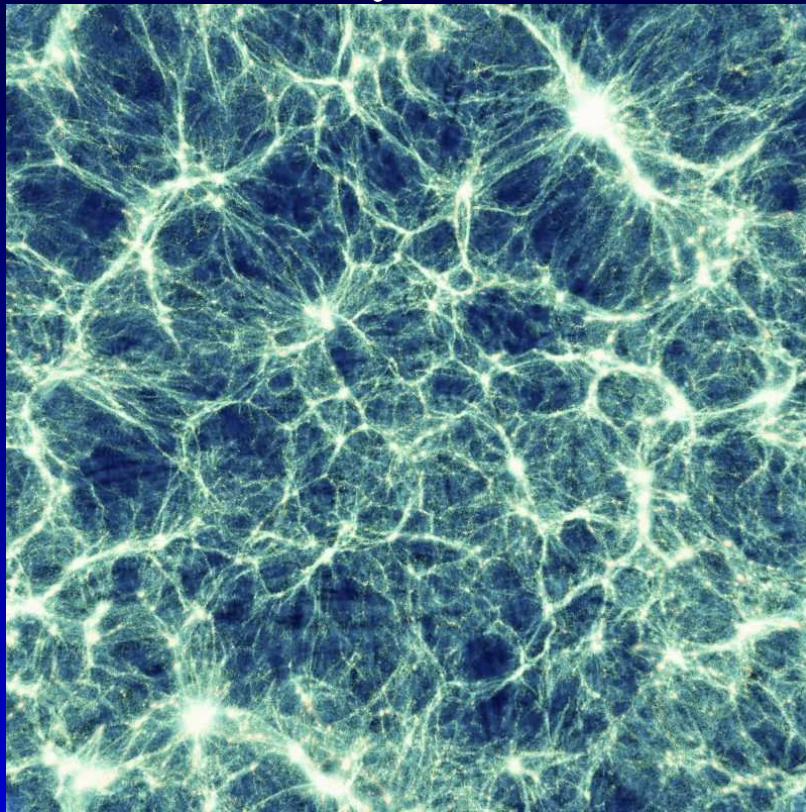


CMB ($t = 0.38$ Myr)

Density

Cosmic structure today
($t = 13.7$ Gyr)

Temperature

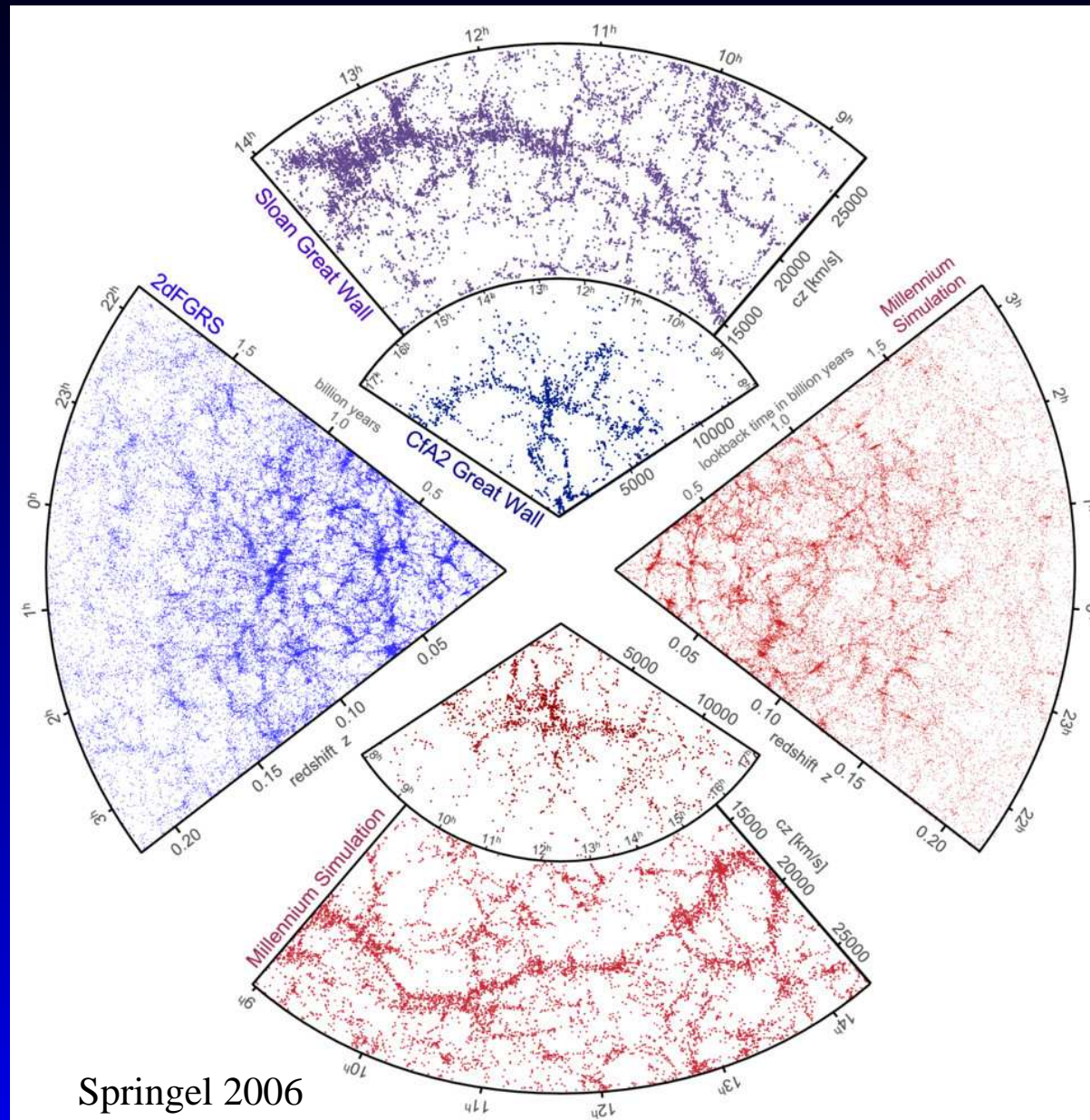


Borgani, Murante, Springel, Diaferio, Dolag et al. 2004

275 Mpc

The cosmic web today ($z = 0$) is mainly accessible through simulations (warm, thin). Simulations important to predict the non linear formation of cosmological structures.

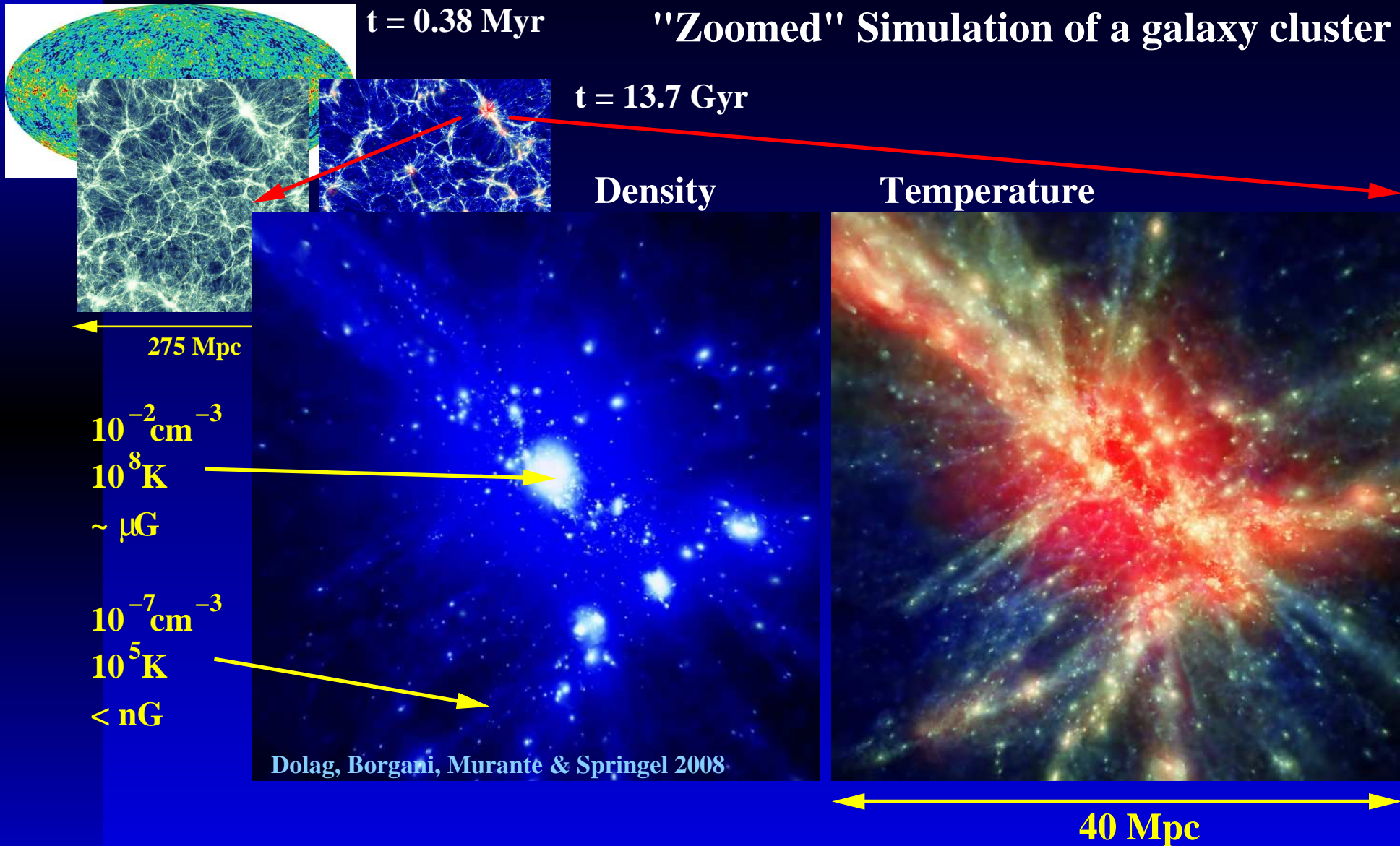
Structure Formation



Large scale structures traced by galaxies
DM simulations \Rightarrow halos \Rightarrow Galaxies

Structure Formation

"Zoomed" Simulation of a galaxy cluster



Clusters form at the nodes of the cosmic web and trace the high density environments. The gas falls into the potential, cools and form stars.

Simulating the universe

Assuming that the matter filling the universe is **collision-less** and non-relativistic (e.g. **cold dark matter, CDM**), the evolution of its phase-space distribution function $f(\vec{x}, \vec{p}, t)$ can be described by the collision-less *Boltzmann* (e.g. *Vlasov*) equation.

$$\frac{\partial f}{\partial t} + \frac{\vec{p}}{ma(t)^2} \vec{\nabla} f - m \vec{\nabla} \Phi \frac{\partial f}{\partial \vec{p}} = 0$$

coupled with the *Poisson* equation

$$\vec{\nabla}^2 \Phi(\vec{x}, t) = 4\pi G a(t)^2 [\rho(\vec{x}, t) - \bar{\rho}(t)]$$

Φ : gravitational potential; $\bar{\rho}(t)$: background density.

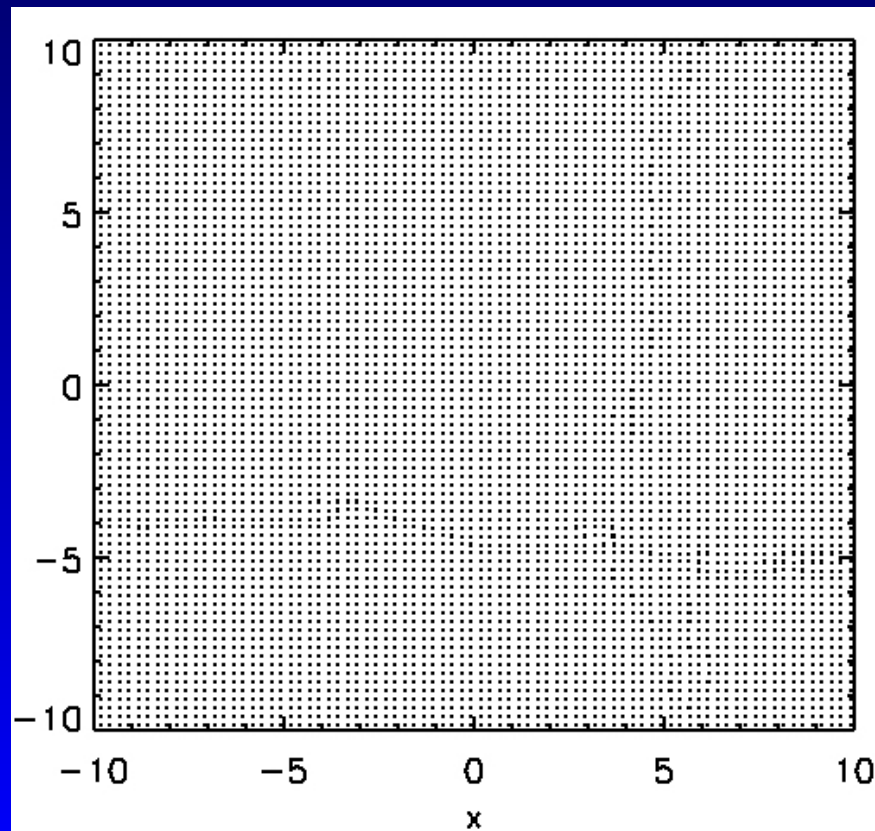
$$\rho(\vec{x}, t) = \int f(\vec{x}, \vec{p}, t) d^3p$$

\Rightarrow high-dimensional problem !

Simulating the universe

One method to solve these equations is to **sample** the phase space density using **tracing particles** and to solve their equation of motion (e.g. **n-body simulation**).

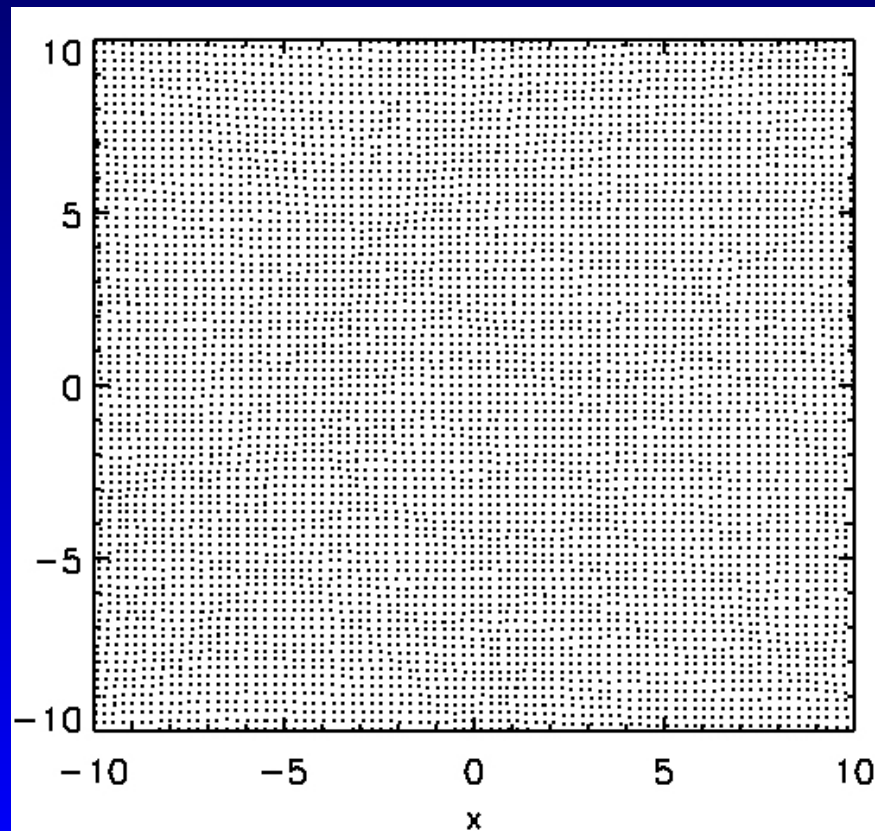
$$\frac{d\vec{v}}{dt} + \vec{v}H(a) = -\frac{\vec{\nabla}\Phi}{a(t)}.$$



Simulating the universe

Assuming initial **Gaussian** density perturbation corresponding to a given **density power spectrum**, $P(|\vec{k}|)$, one can compute the potential $\Phi(\vec{q})$ on the grid \vec{q} . Using *Zel'dovich* approximation), one obtains the **perturbed particle positions** as initial conditions.

$$\vec{x}(a_{ini}) = \vec{q} - D_+(a_{ini})\Phi(\vec{q}), \quad \vec{v}(a_{ini}) = \dot{D}_+(a_{ini})\vec{\nabla}\Phi(\vec{q})$$



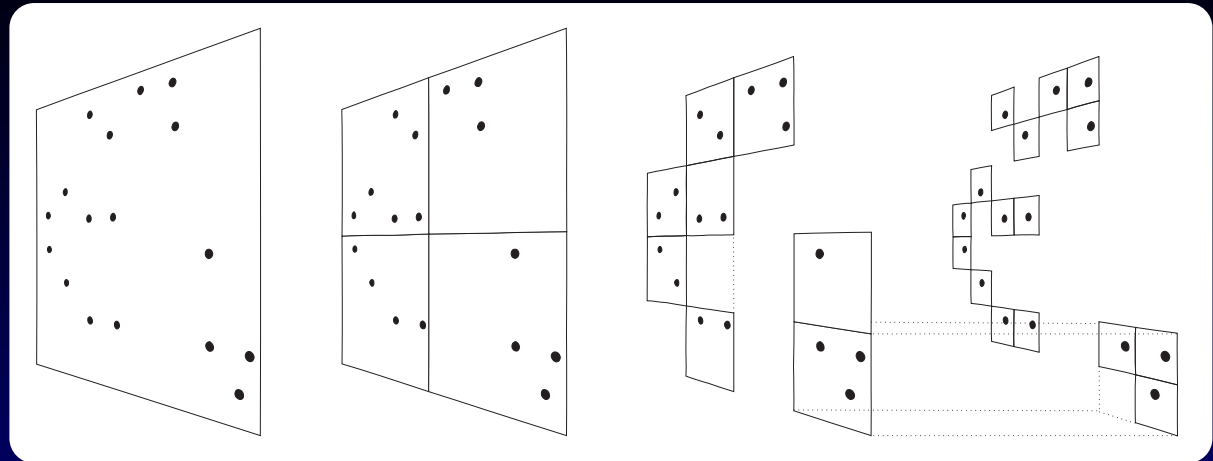
Simulating the universe

Integrate the equation of motion, within the framework of the expanding universe.

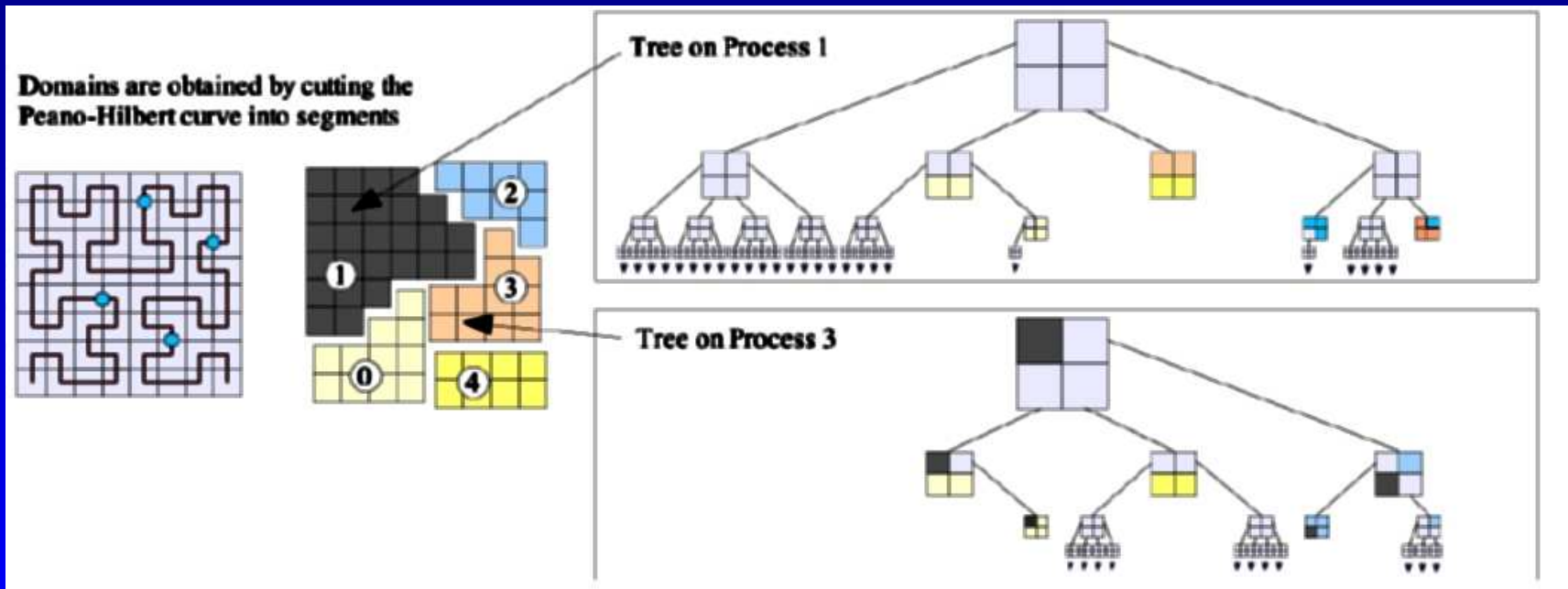
⇒ formation of typical, cosmic structures like voids, filaments and collapsed objects (e.g. **galaxies** and **galaxy clusters**)

Gravity

Tree-PM



$$\Phi(\vec{r}) = -G \sum_j \frac{m_j}{(|\vec{r} - \vec{r}_j|^2 + \epsilon^2)^{\frac{1}{2}}}.$$



Gravity

Tree-PM

- density on the grid

$$\rho_m = \frac{1}{h^3} \sum_i m_i W(\vec{x}_i - \vec{x}_m).$$

- solve for Φ using FFT methods **FFTW**

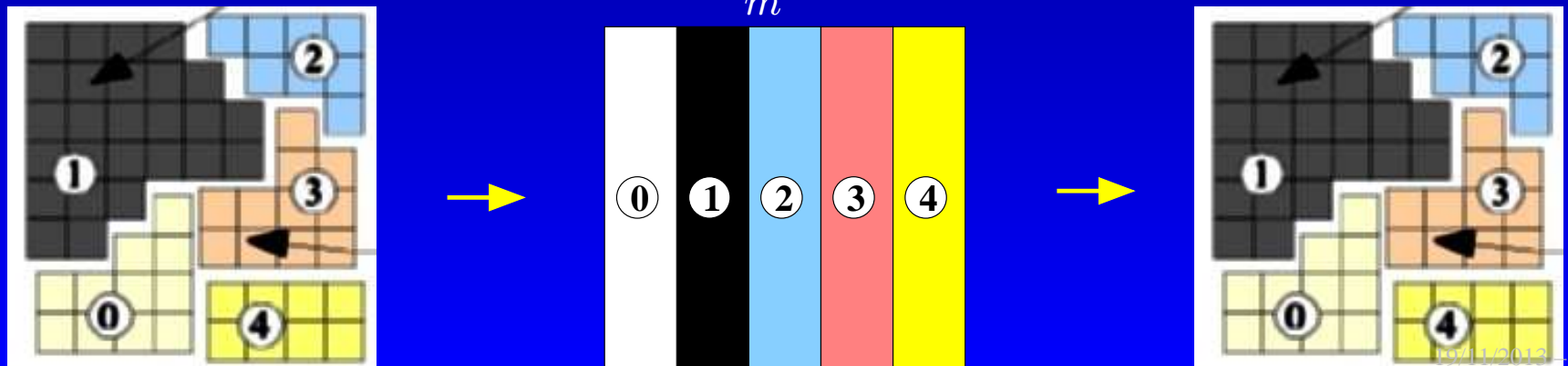
$$\Phi(\vec{x}) = \int g(\vec{x} - \vec{x}') \rho(\vec{x}') d\vec{x}'$$

- calculate force using finite differences

$$f_{i,j,k}^{(x)} = -\frac{\Phi_{i+1,j,k} - \Phi_{i-1,j,k}}{2h}.$$

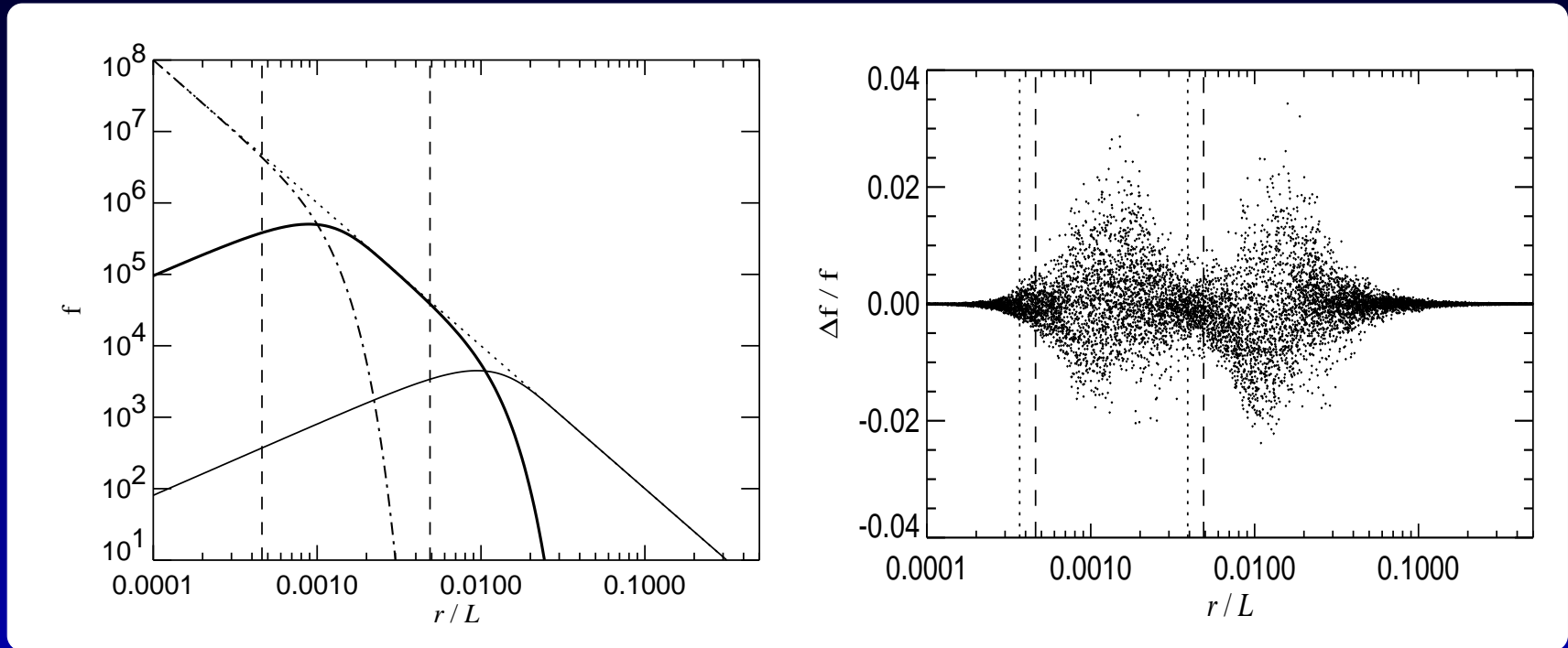
- interpolate force back to particles

$$\vec{f}(\vec{x}_i) = \sum_m W(\vec{x}_i - \vec{x}_m) \vec{f}_m,$$



Gravity

Tree-PM: $\Phi_{\vec{k}} = \Phi_{\vec{k}}^{\text{long}} + \Phi_{\vec{k}}^{\text{short}}$



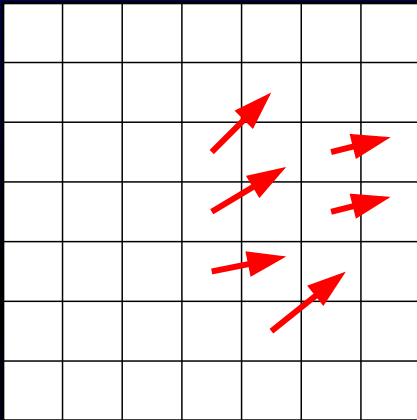
$$\Phi_{\vec{k}}^{\text{long}} = \Phi_{\vec{k}} \exp(-\vec{k}^2 r_s^2)$$

$$\Phi^{\text{short}}(\vec{x}) = -G \sum_i \frac{m_i}{r_i} \text{erfc} \left(\frac{r_i}{2r_s} \right)$$

From dark to light (SPH)

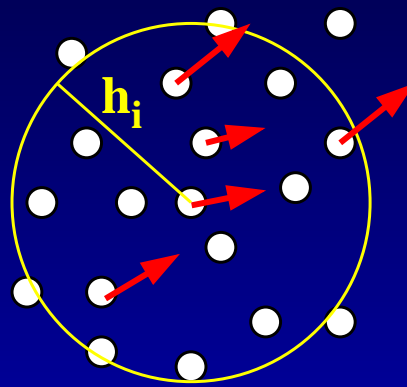
Eulerian

discretized space



Lagrangian

discretized mass



SPH

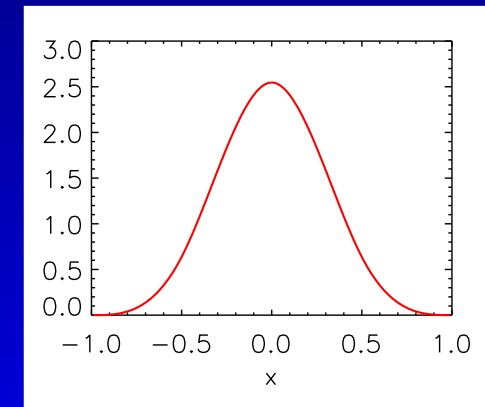
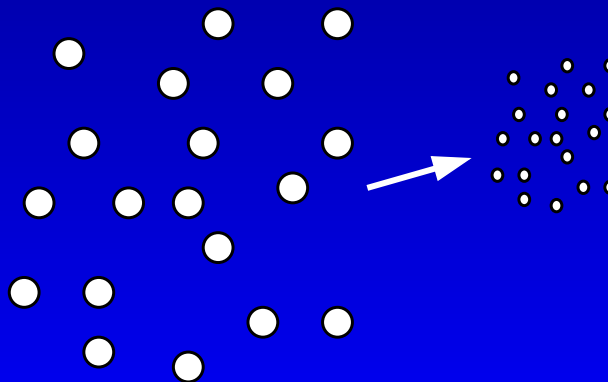
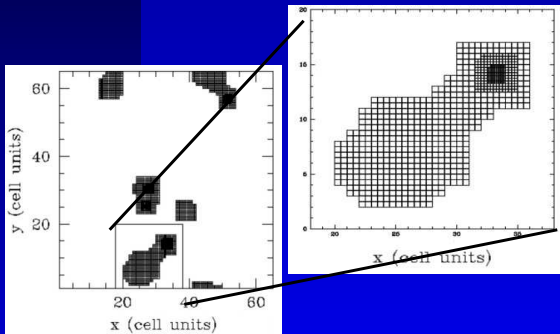
kernel estimate

$$\langle A(\mathbf{r}) \rangle = \int W(\mathbf{r} - \mathbf{r}', h) A(\mathbf{r}') d^3r'$$

$$d^3r' \mapsto \frac{m_j}{\rho_j}$$

$$\langle A_i \rangle = \sum_{j=1}^N \frac{m_j}{\rho_j} A_j W(\mathbf{r}_{ij}; h_i)$$

Collapse:



From dark to light (SPH)

Add a baryonic component into n-body simulations (e.g. **additional tracing particles**) which has also hydrodynamic interactions (e.g. **fluid equations**) where continuous fluid quantities are based on **kernel estimates**

$$\langle A(\vec{x}) \rangle = \int W(\vec{x} - \vec{x}', h) A(\vec{x}') d\vec{x}' = \sum_j \frac{m_j}{\rho_j} A_j W(\vec{x}_i - \vec{x}_j, h)$$

Lagrangian for the fluid (represented by the tracer particles)

$$L(\vec{q}, \dot{\vec{q}}) = \frac{1}{2} \sum_i m_i \dot{\vec{x}}_i^2 - \sum_i m_i u_i, \quad \frac{d}{dt} \frac{\partial L}{\partial \dot{\vec{q}}_i} - \frac{\partial L}{\partial \vec{q}_i} = 0$$

\Rightarrow **equation of motion** (e.g. *Euler equation*)

$$\frac{d\vec{v}_i}{dt} = - \sum_j m_j \left(\frac{P_j}{\rho_j^2} \vec{\nabla}_i W(\vec{x}_i - \vec{x}_j, h_j) + \frac{P_i}{\rho_i^2} \vec{\nabla}_i W(\vec{x}_i - \vec{x}_j, h_i) \right)$$

with $P_i = (\gamma - 1)\rho u_i$ (**EoS**) and **artificial viscosity** (shocks).

From dark to light (SPH)

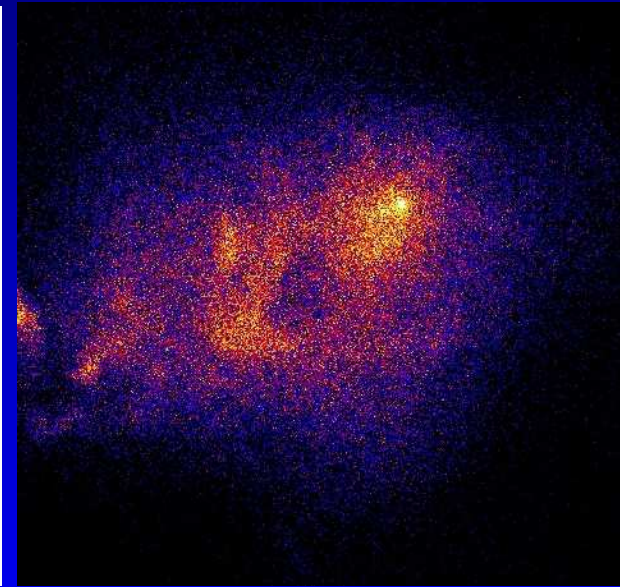
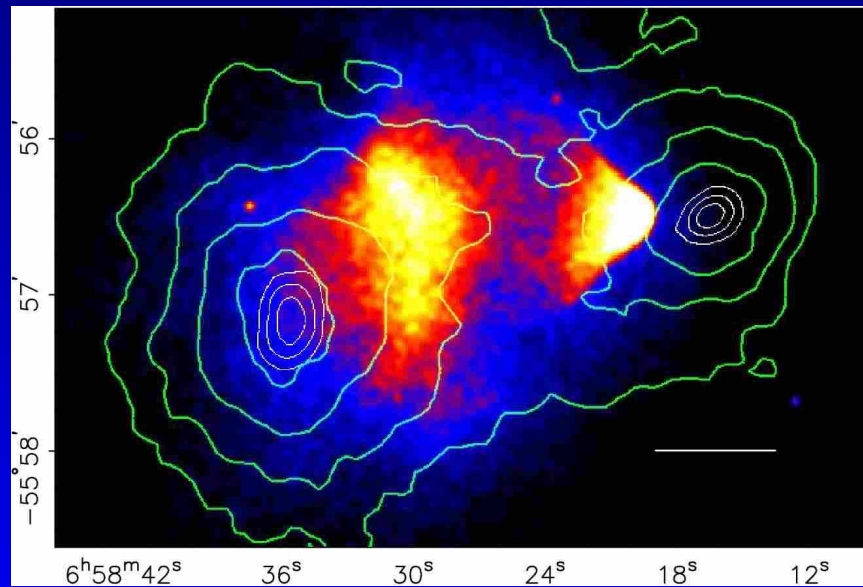
Now we can follow the equation of motion of **two species** of particle, but for the **gas additional terms** appear.

$$\left(\frac{d\vec{v}}{dt}\right)_{DM} = -\vec{\nabla}\Phi, \quad \left(\frac{d\vec{v}}{dt}\right)_{gas} = -\frac{\vec{\nabla}P}{\rho} - \rho\vec{\nabla}\Pi_{ij} - \vec{\nabla}\Phi$$

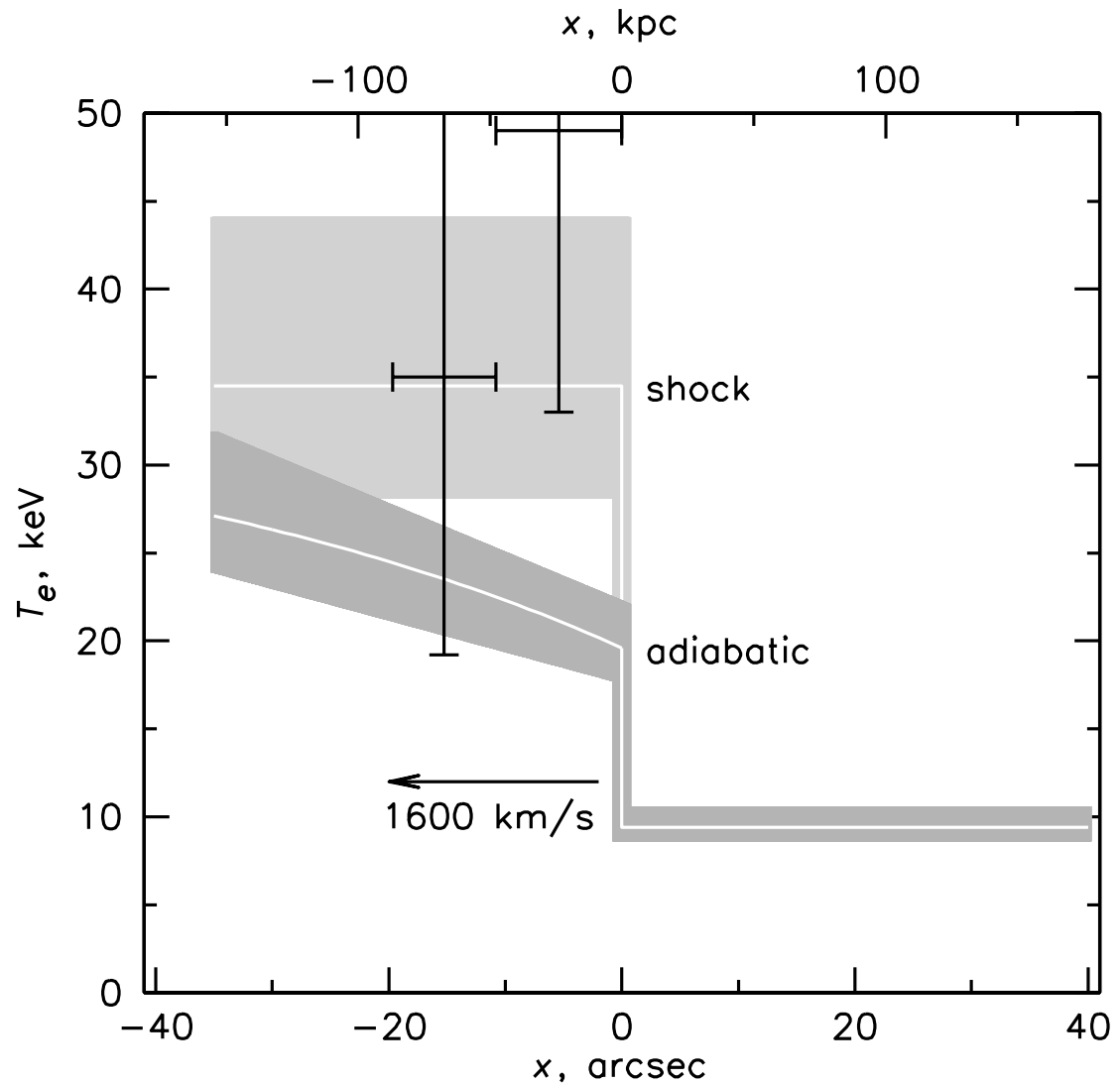
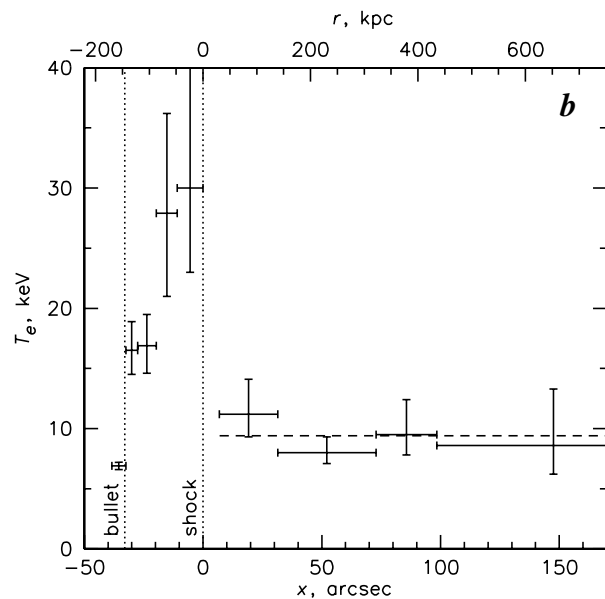
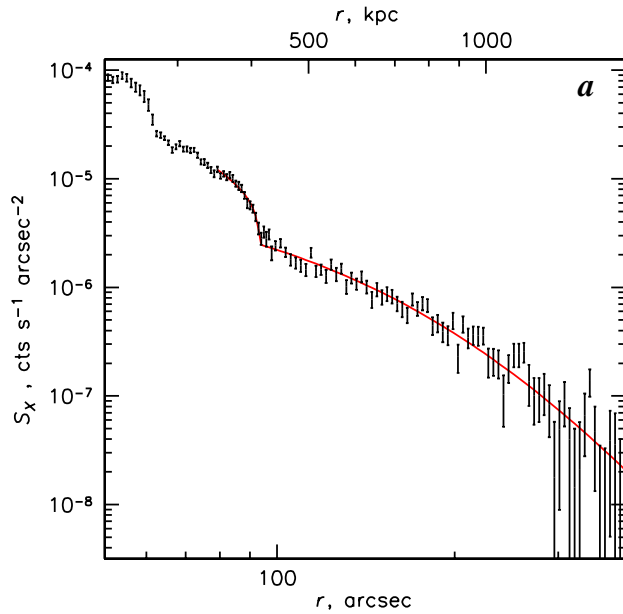
From dark to light (SPH)

The Bullet Cluster

Example: Bullet Cluster



The Bullet Cluster

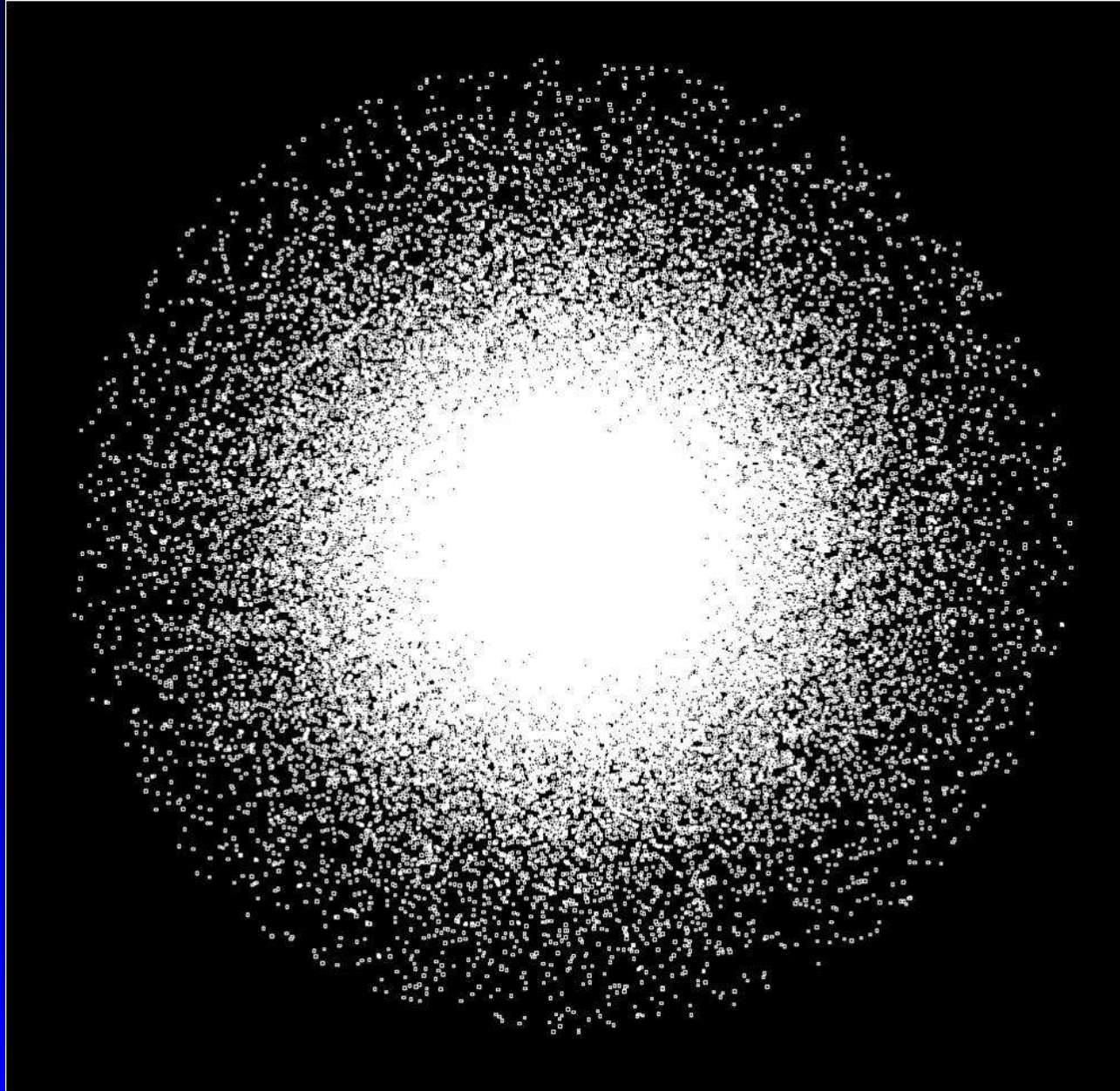


Markevich 2005

Electron-Ion equilibration much faster than Spitzer timescale
 \Rightarrow Hydro/MHD

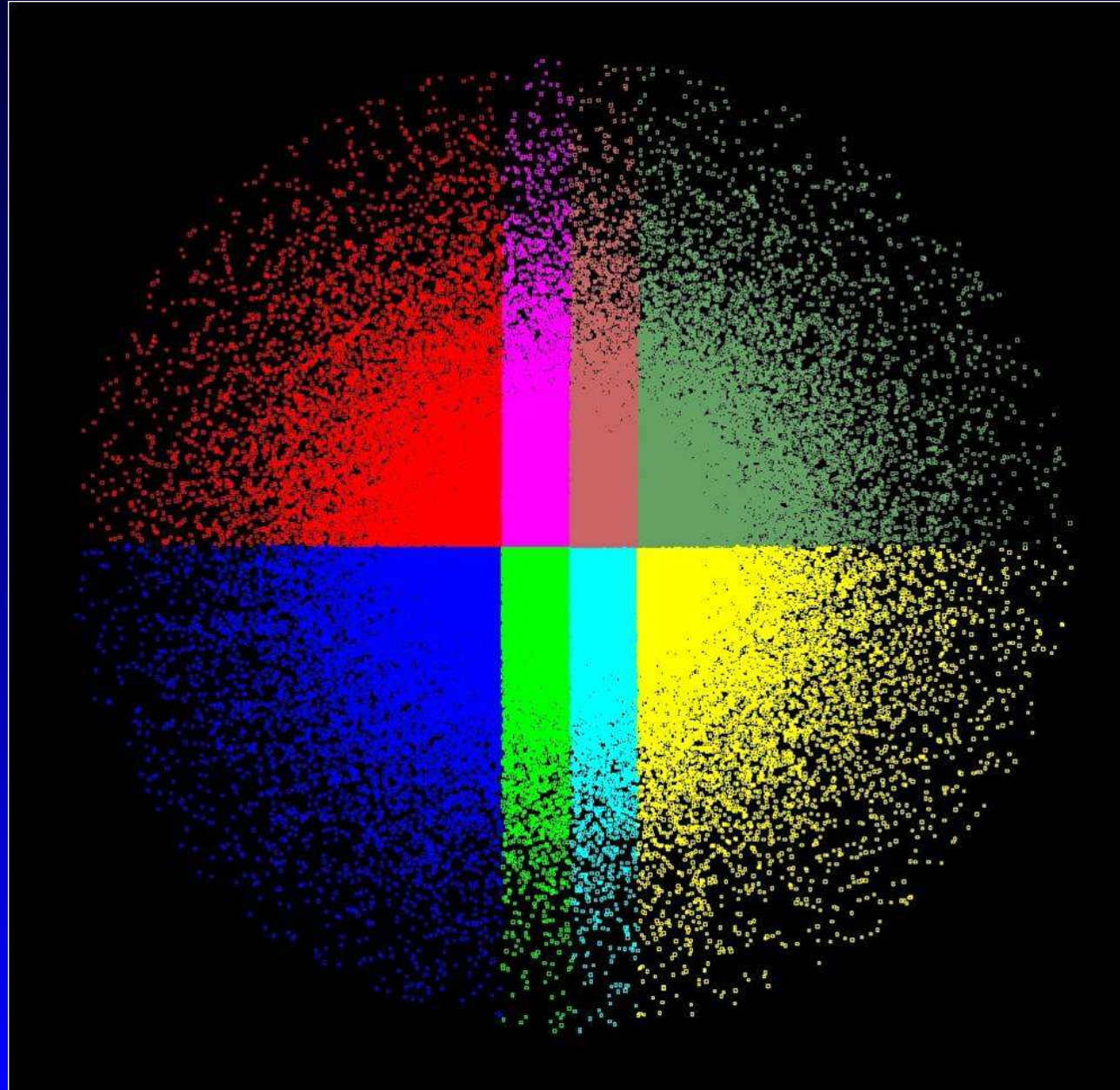
Distributing the Work

Example



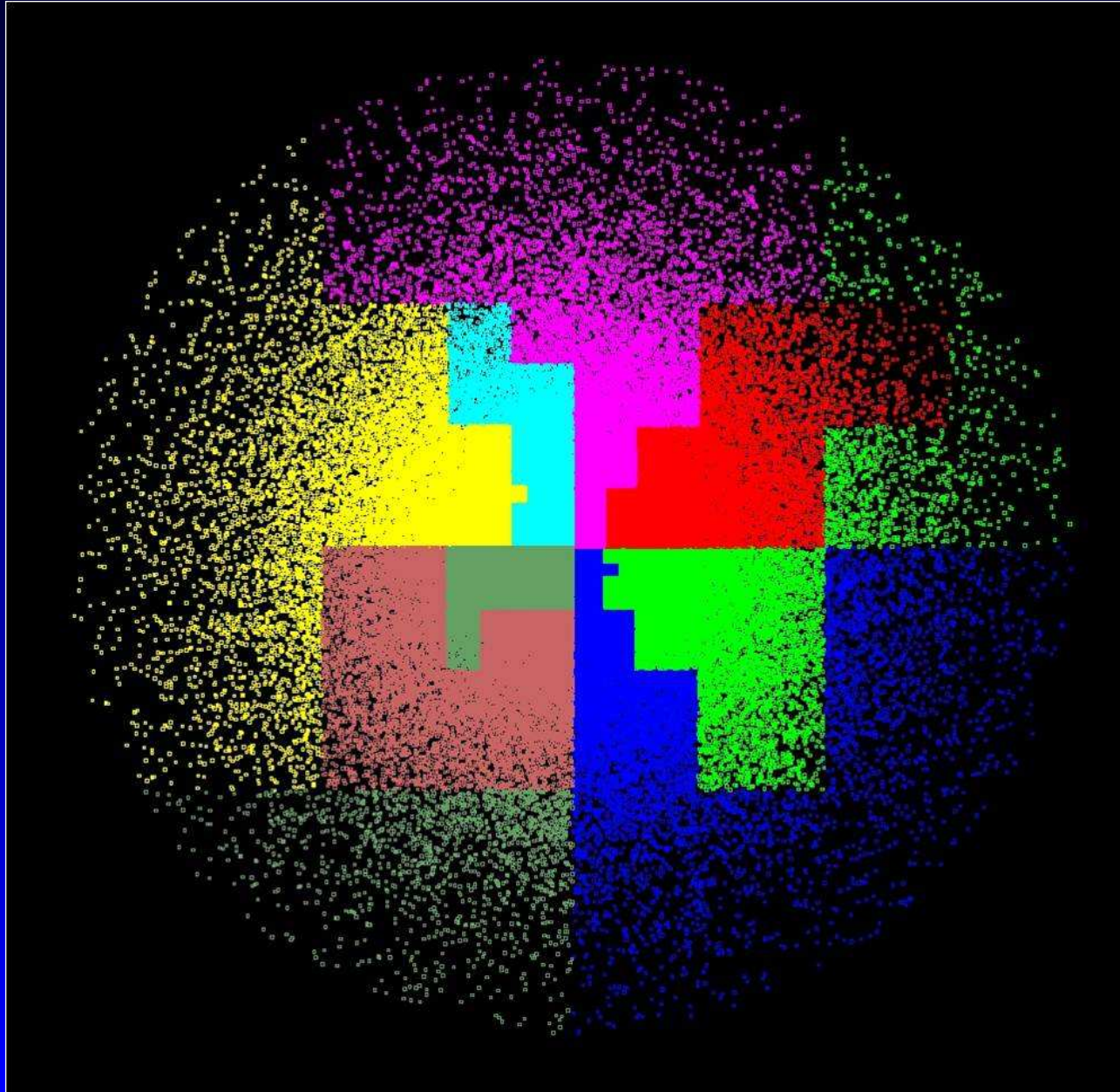
Distributing the Work

Simple



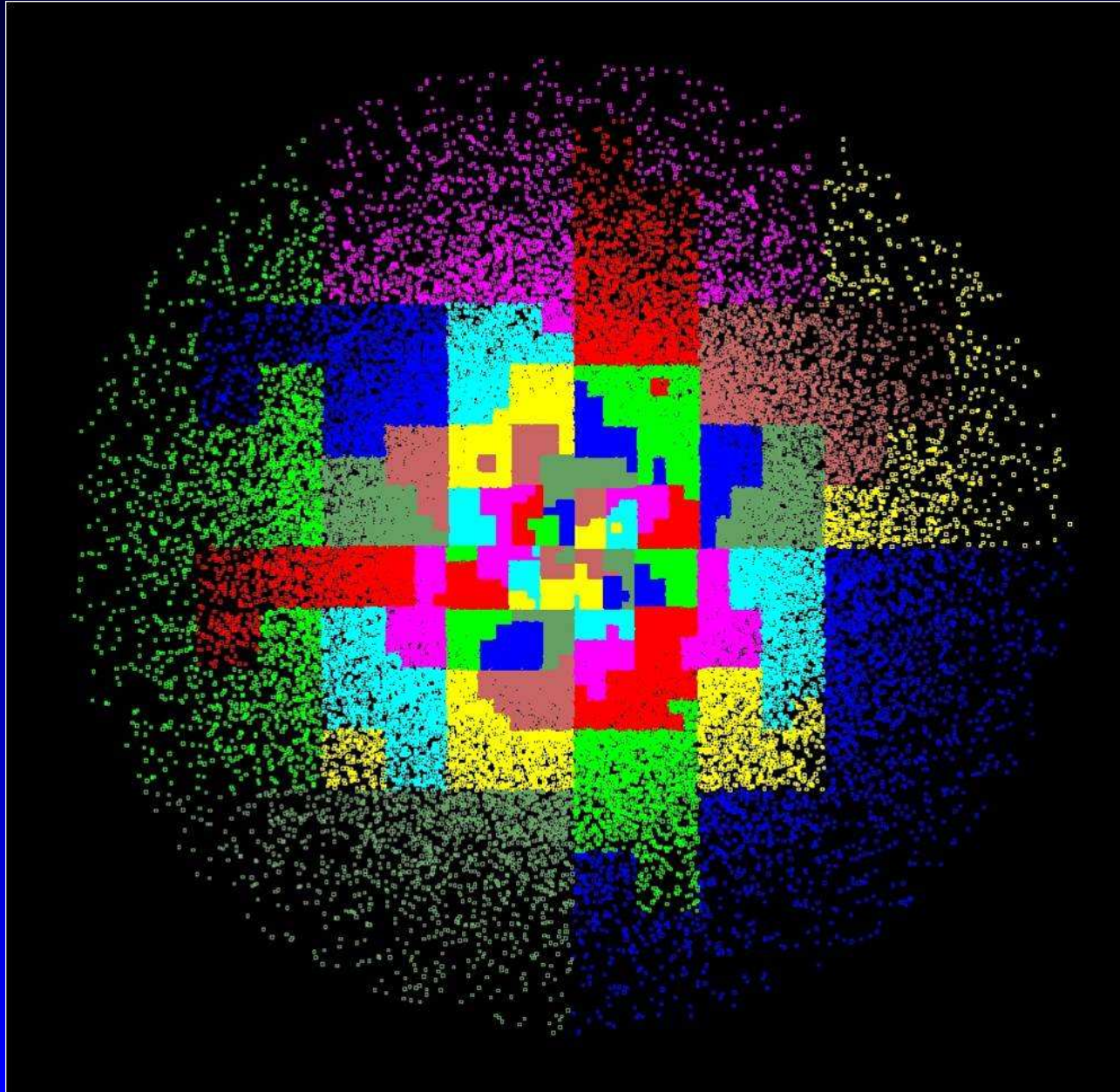
Distributing the Work

Space-filling curve (Peano Hilbert)



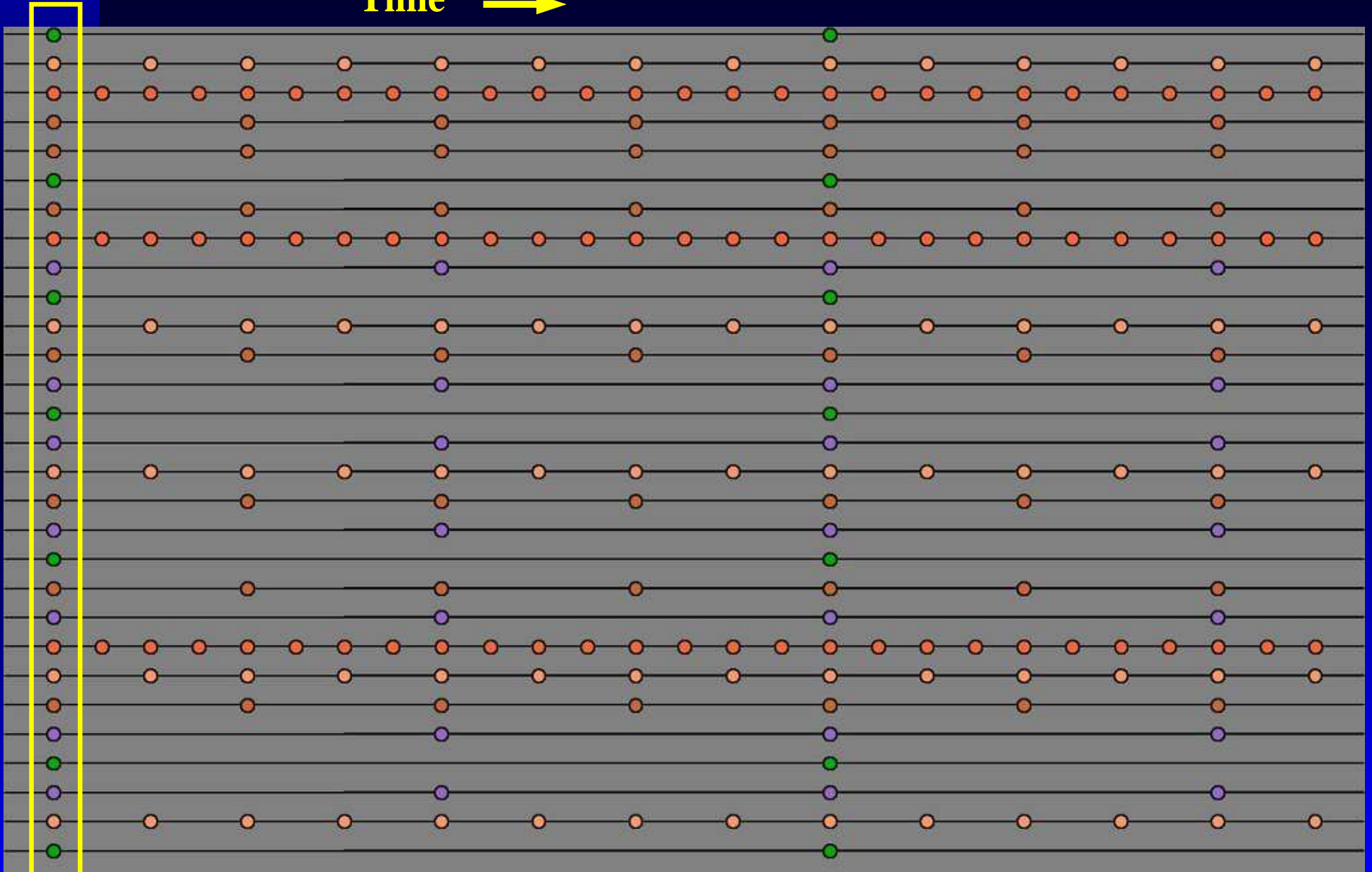
Distributing the Work

Multiple space-filling curve



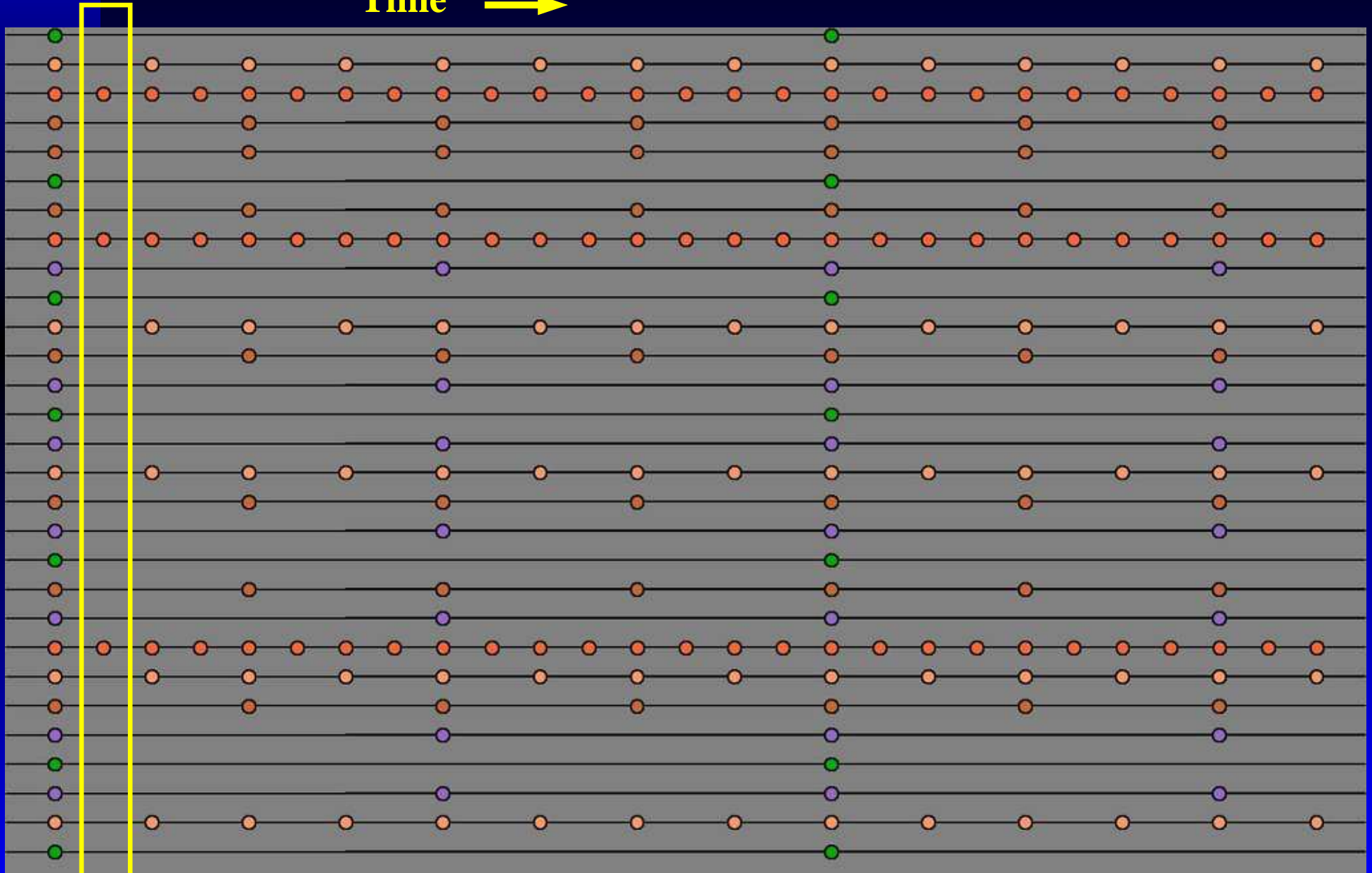
Time Integration

Time →



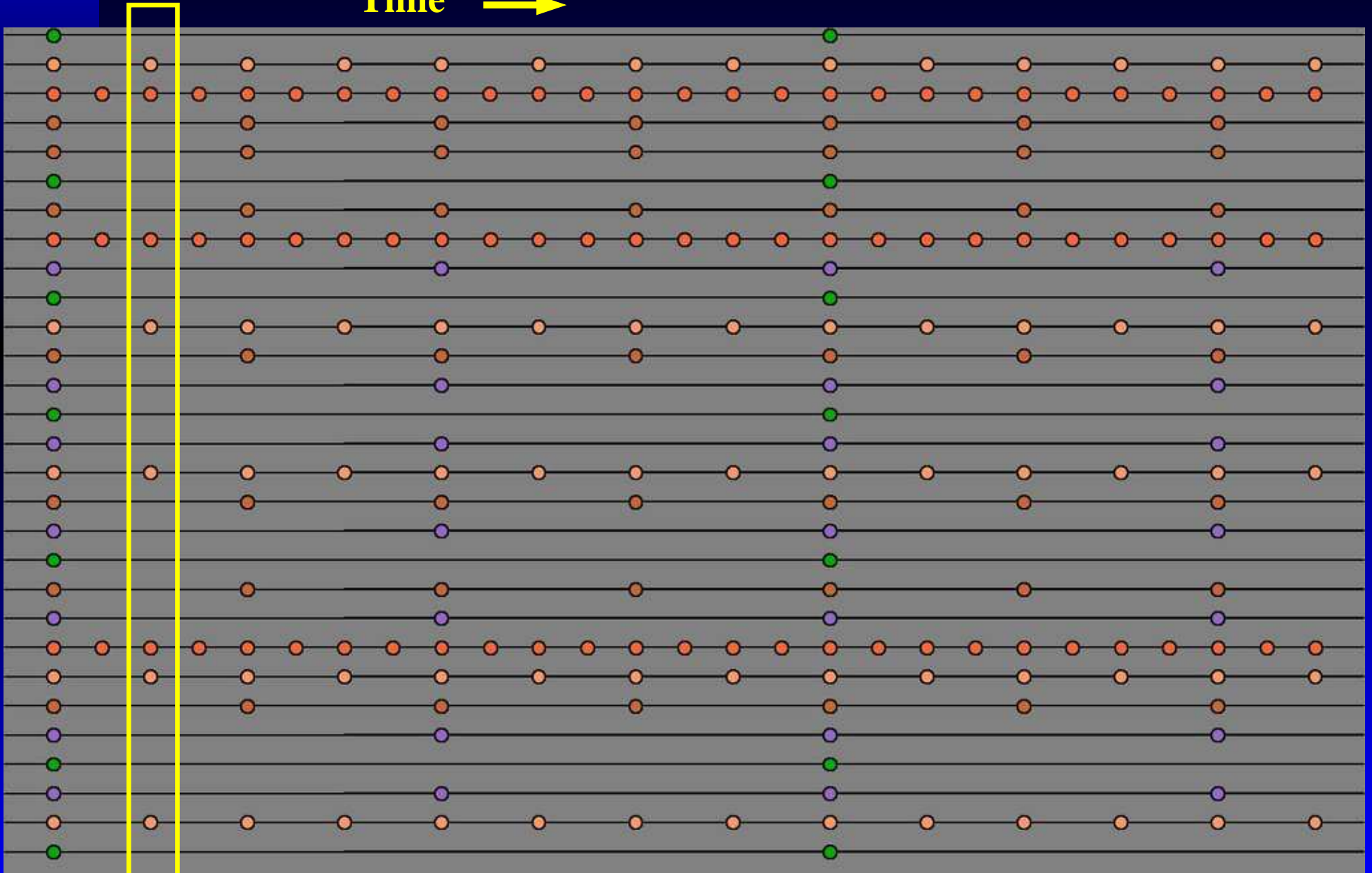
Time Integration

Time →



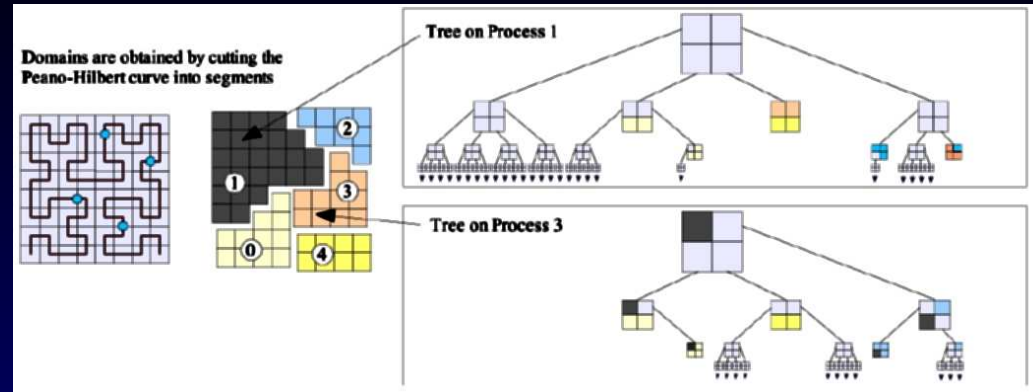
Time Integration

Time →



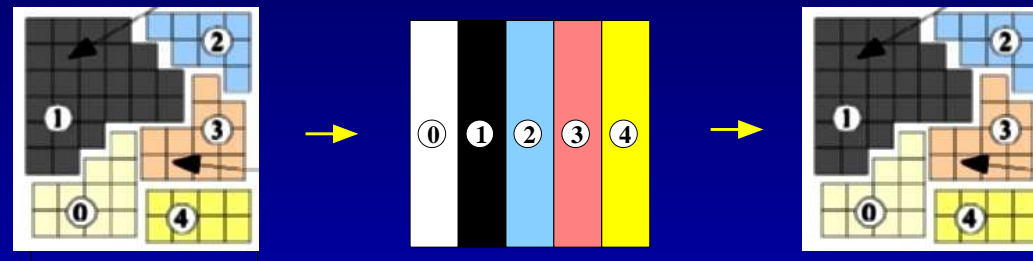
Summary

- **Tree like**



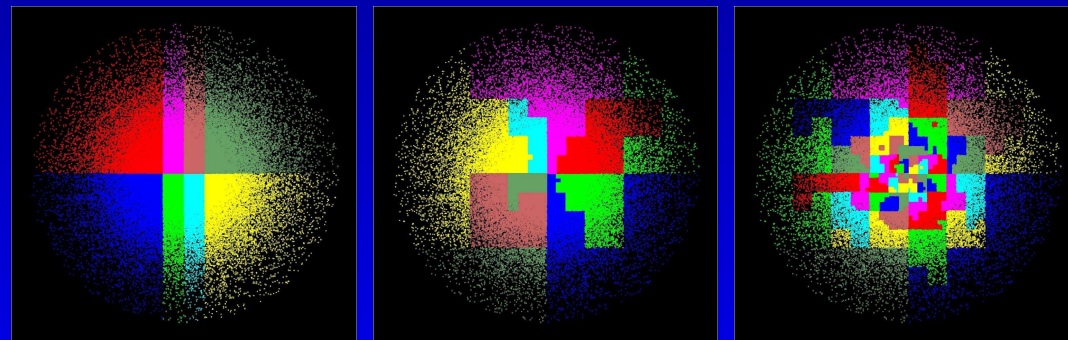
Short range gravity, Hydrodynamics, Transport,
Star-formation/AGN feedback

- **Grid like**



Long range gravity (including FFTW)

- **Work load**

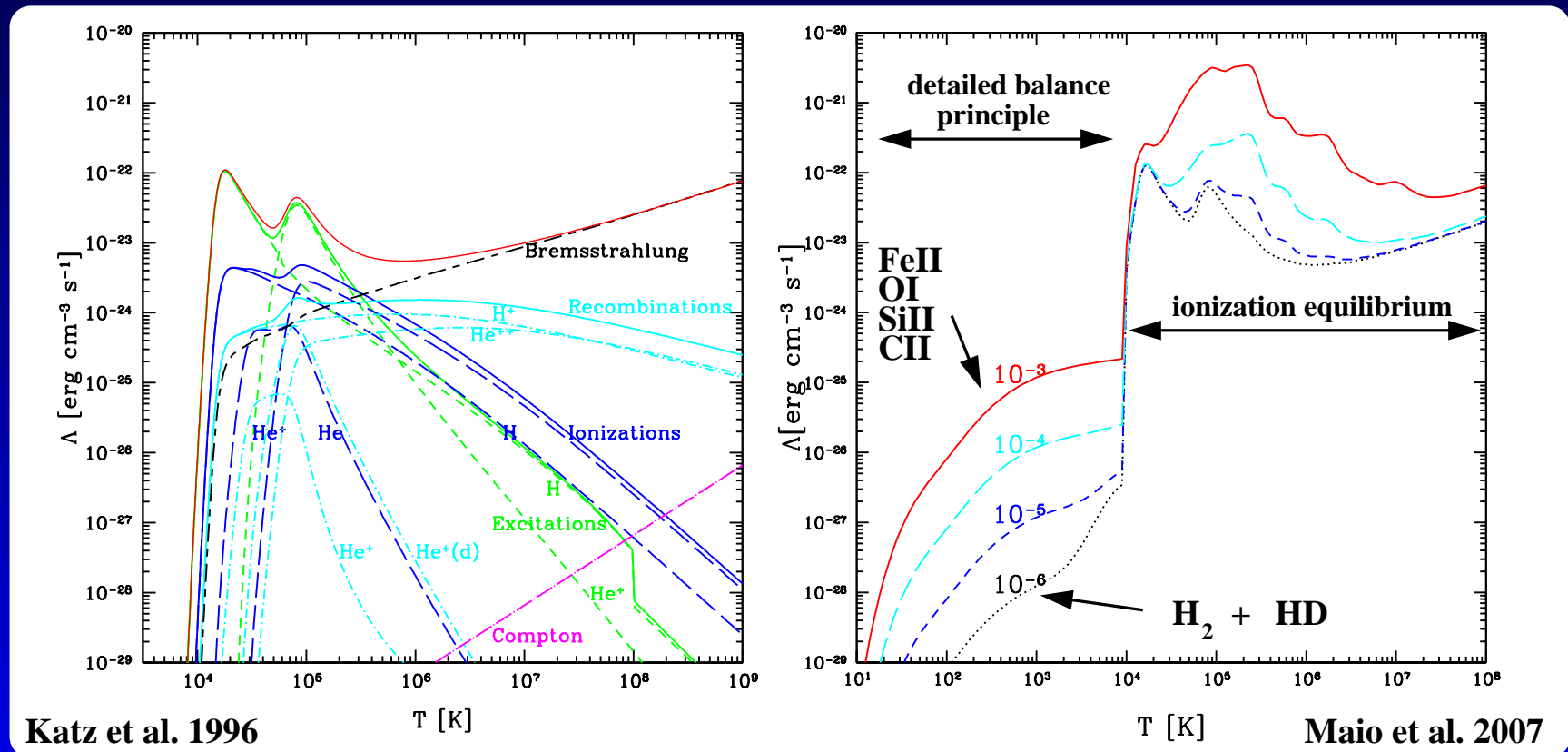


- **Post processing**

Various different algorithms, all distributed.

Cooling & Star-formation

This diffuse, **optically thin gas** with primordial composition (e.g. H,He) can **cool** because of various physical processes (e.g. assuming ionization equilibrium). But pollution from **metals** (e.g. Fe,O,Si,C) will increase the cooling function.



But cooling $\propto n^2$ therefore **cooling catastrophe** in collapsed objects !

Cooling & Star-formation

In nature cooled gas will form stars (**on scales much below resolution**). Therefore “*suitable*” recipes have to be build in.
Simplest form (Katz et al 1996):

- **convergent flow**, e.g. $\vec{\nabla} \vec{v} < 0$.
- **high density** region, e.g. $\rho > 0.1 \text{ Atoms/cm}^3$.
- **Jeans instability** $\frac{h}{c} > t_{dyn}$ with $t_{dyn} = (4\pi G \rho)^{-0.5}$.

⇒ **Conversion** of cold gas into stars: $\frac{d\rho_*}{dt} = -\frac{d\rho}{dt} = \frac{c_* \rho}{t_*}$.
 c_* : Star-formation efficiency (e.g. $\approx 10\%$).

t_* : Star-formation time (e.g. max of t_{dyn} and $t_{cool} = u/\dot{u}$).

⇒ **Heating** of the gas by type-II supernovae (e.g. 10^{51} erg/SN).
Livetime of $m_* > 8M_\odot$ typically $<$ than Δt_{sim} (e.g. IRA).
Number of SNII from initial mass function (e.g. *Salpeter*).

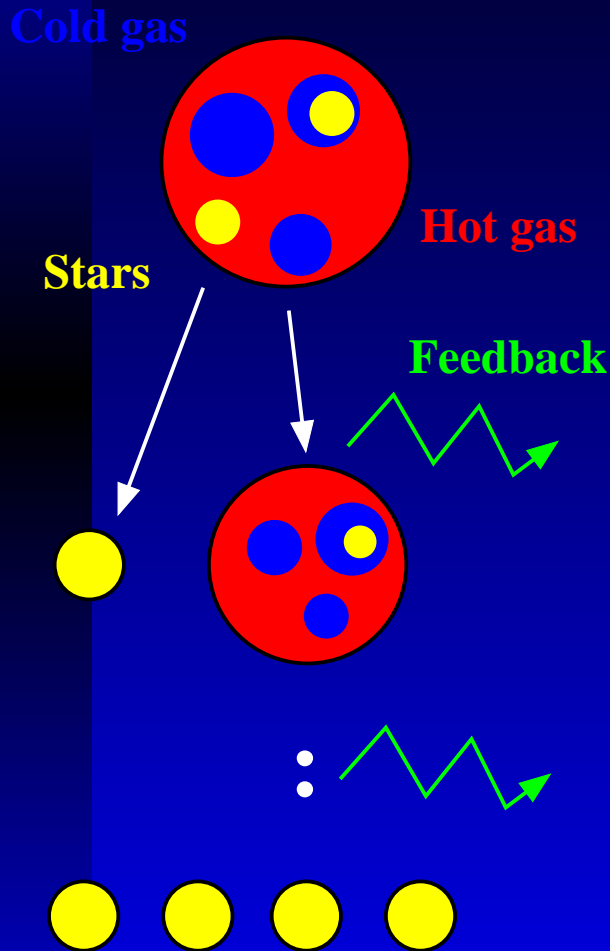
⇒ When significant fraction of gas is converted to stars,
spawn **new star particles** (e.g. 2-3).

Such star particles further interact in a collisionless way.

Cooling & Star-formation

Multi phase model (sub-scale)

Springel & Hernquist 2002



Star formation

$$\frac{d\rho_{\star}}{dt} = (1 - \beta) \frac{\rho_c}{t_{\star}}$$

supernova mass fraction

star formation timescale

Cloud evaporation

$$\left. \frac{d\rho_h}{dt} \right|_{\text{evap}} = A\beta \frac{\rho_c}{t_{\star}}$$

cloud evaporation parameter

Growth of clouds

$$\left. \frac{d\rho_c}{dt} \right|_{\text{TI}} = - \left. \frac{d\rho_h}{dt} \right|_{\text{TI}} = \frac{\Lambda_{\text{net}}(\rho_h, u_h)}{u_h - u_c}$$

cooling function

Sub-scale model for star-formation:
 gas particle ($m = 10^9 M_{\odot}$) = star formation region
 star particle ($m = 10^8 M_{\odot}$) = star cluster

Cooling & Star-formation

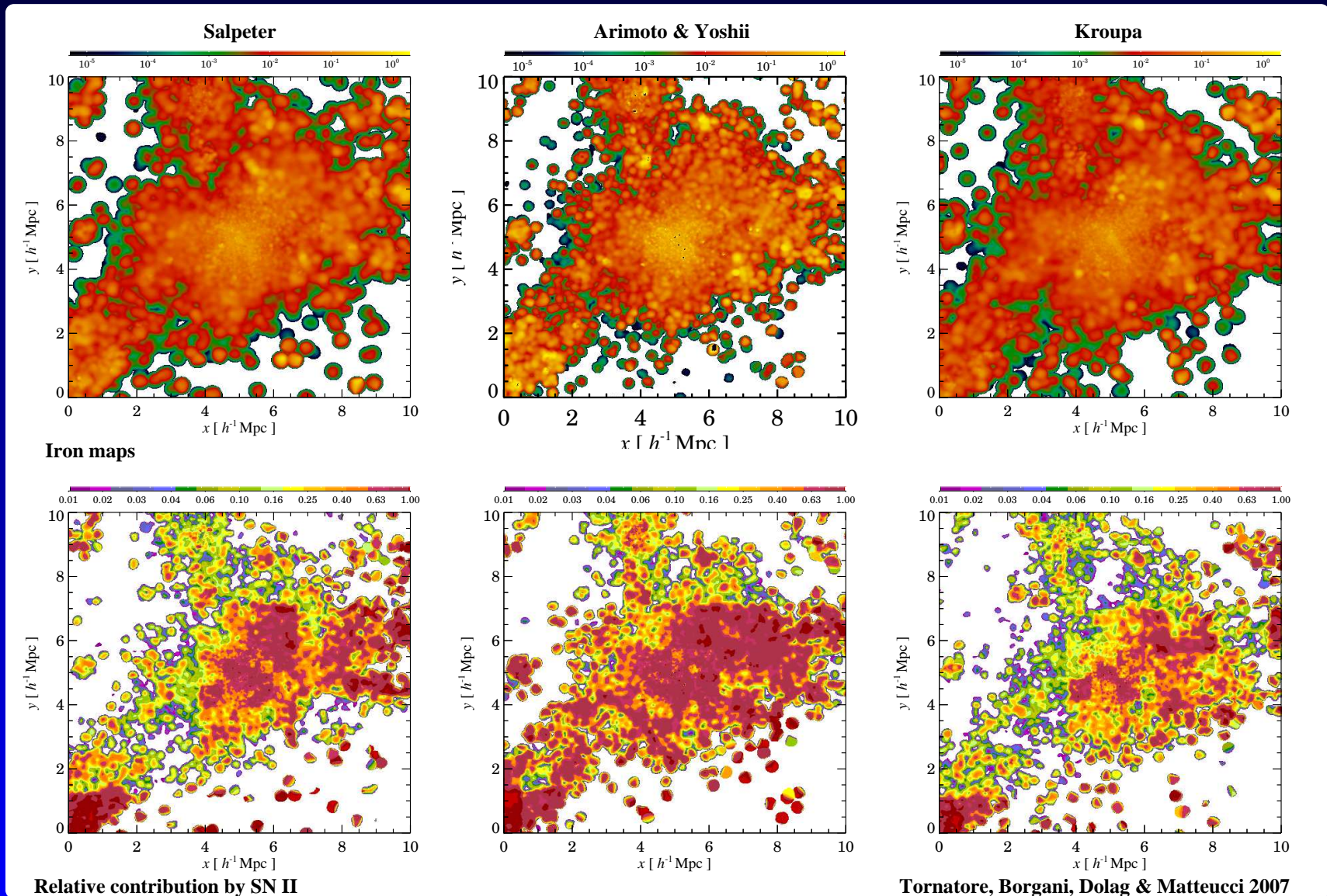
Extending star-formation model for a more detailed description of the **evolution** of the **stellar population**.

(Tornatore, Borgani, Dolag & Matteucci 2007):

- Model **rate of SN Ia** (e.g. binary systems $0.8 - 8M_{\odot}$).
 - Adopt **lifetime** function $\tau(m)$
(Padovani & Matteucci 1993, Maeder & Maynet 1989, ...).
 - Adopt **yields** $p_{Z_i}(m, Z)$
(Hoek & Groenewegen 1997, Thielemann et al. 2003, Woosley & Weaver 1995, ...).
 - The **IMF** fixes the number of stars at given mass
(Salpeter 1955, Arimoto & Yoshii 1987, Kroupa 2001, ...).
- ⇒ Explicitly follow the **evolution of rates** for SN Ia, SN II and AGB stars along with their respective metal production.
- ⇒ “Stars” evolve and **give back** H, He, Fe, O, C, Mg, S to the surrounding medium.

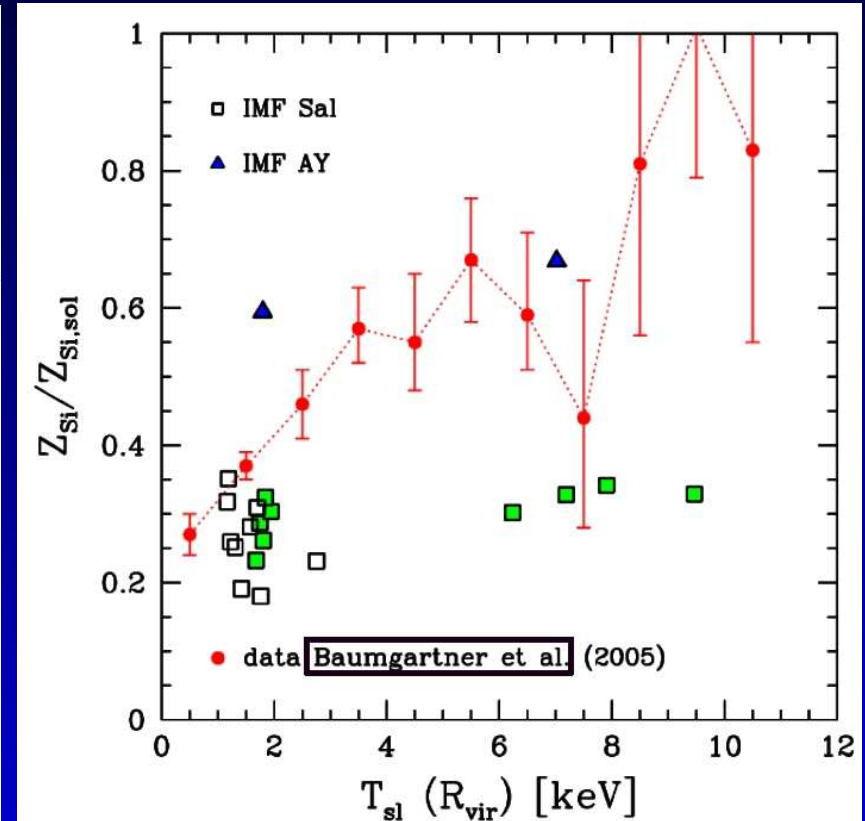
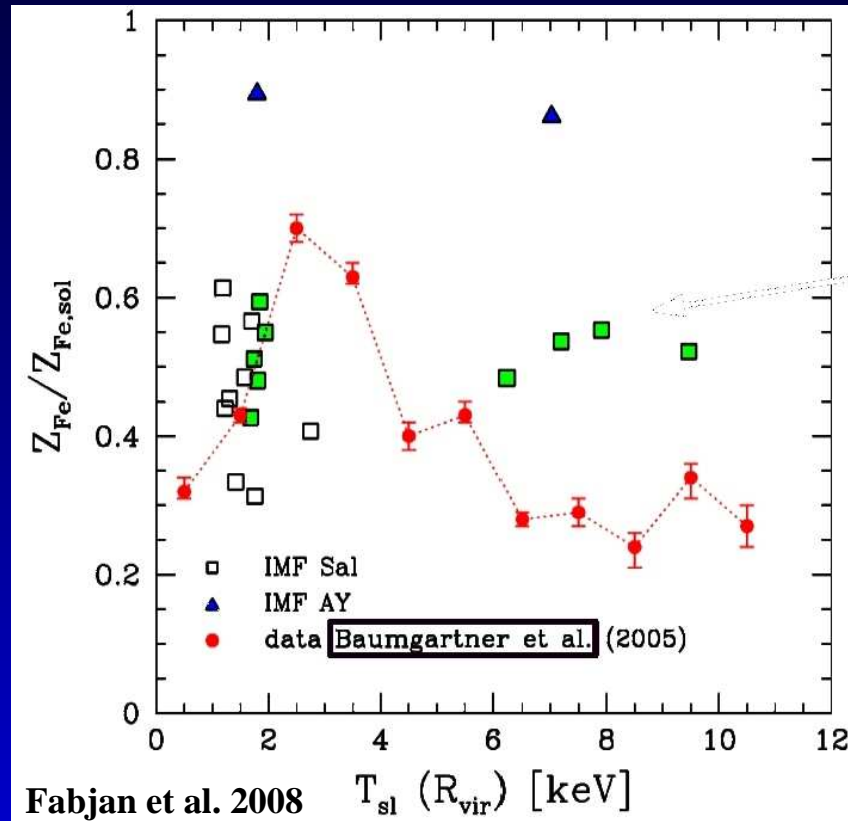
Cooling & Star-formation

Example of the **enrichment** (e.g. Fe) of the ICM in a galaxy **cluster simulation** obtained using different IMFs.



Cooling & Star-formation

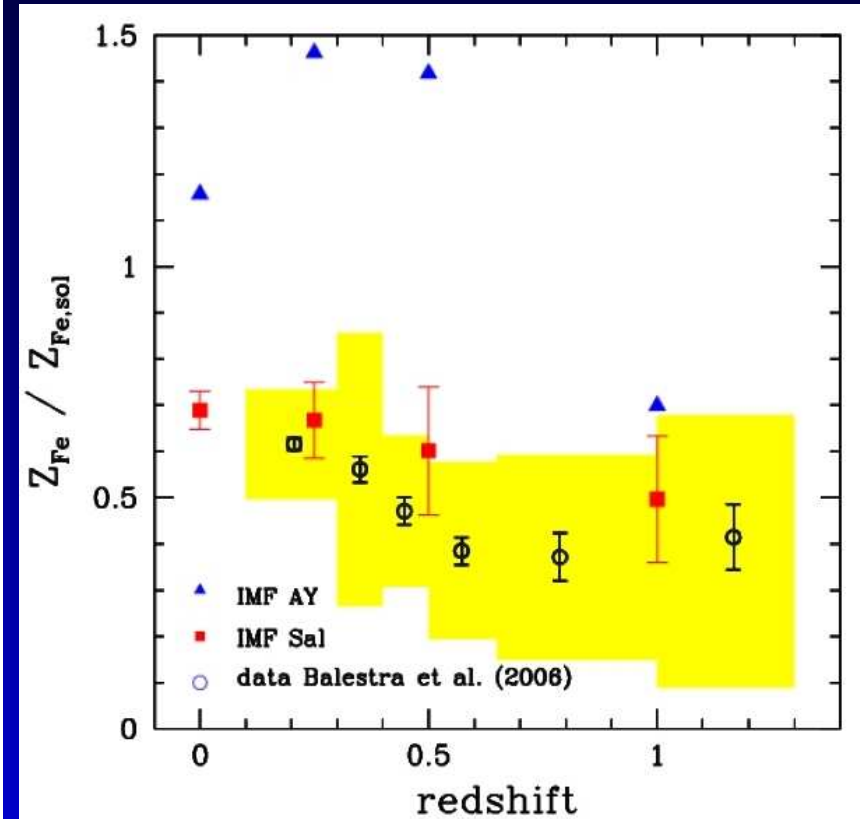
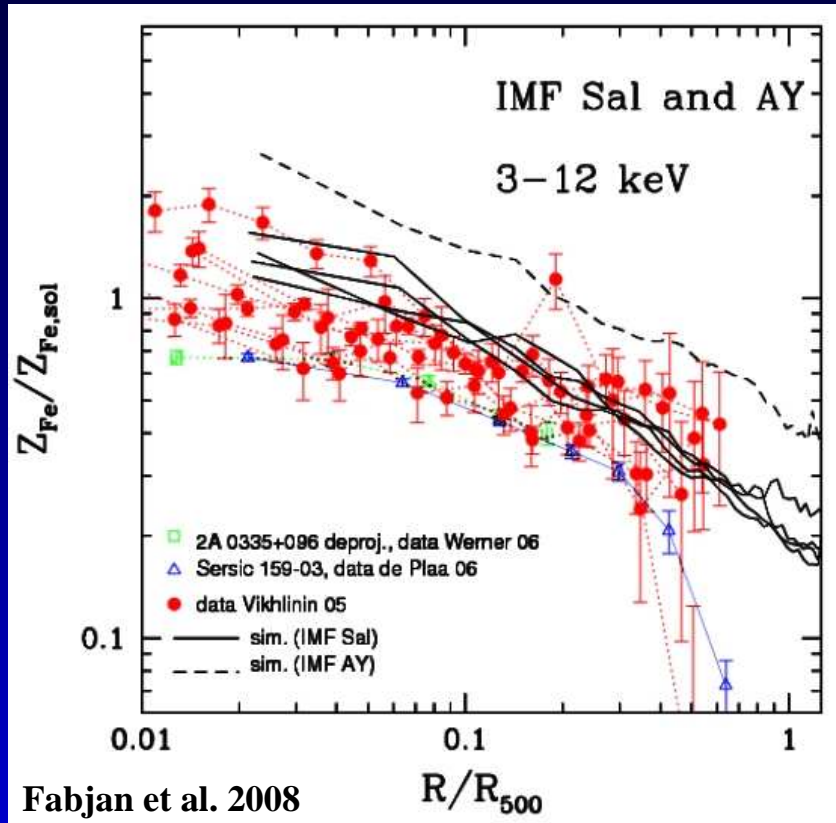
Example of the resulting **Si** and **Fe content** of the ICM in **cluster** simulations using different IMFs.



- ⇒ Salpeter IMF better for group data ?
- ⇒ Arimoto & Yoshii IMF better for Si in clusters ?
- ⇒ But uncertainties in observational data and biases in the observational process (see Rasia et al. 2007) !

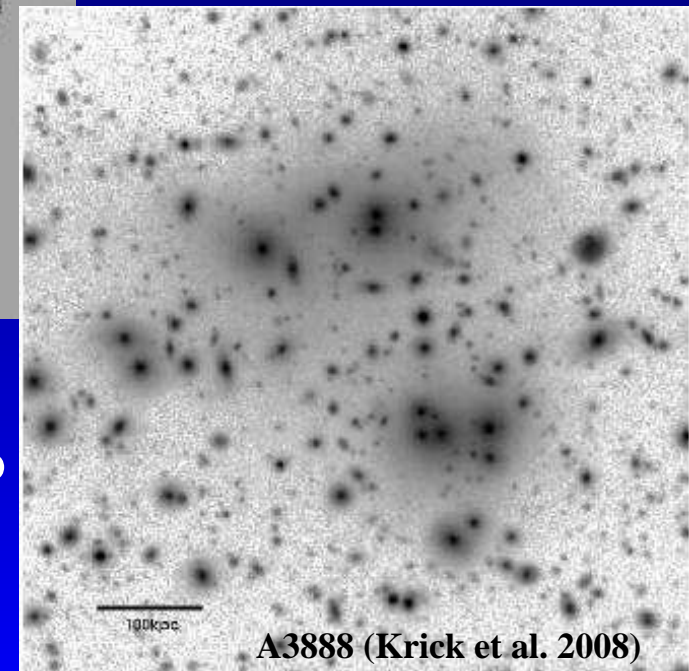
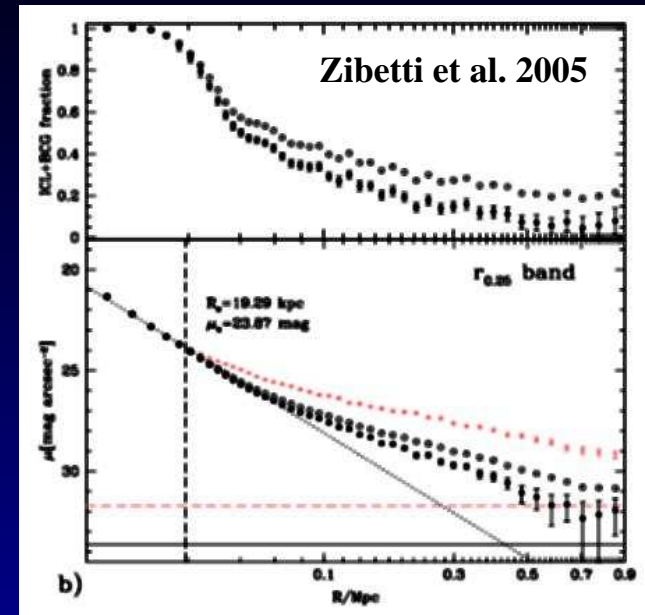
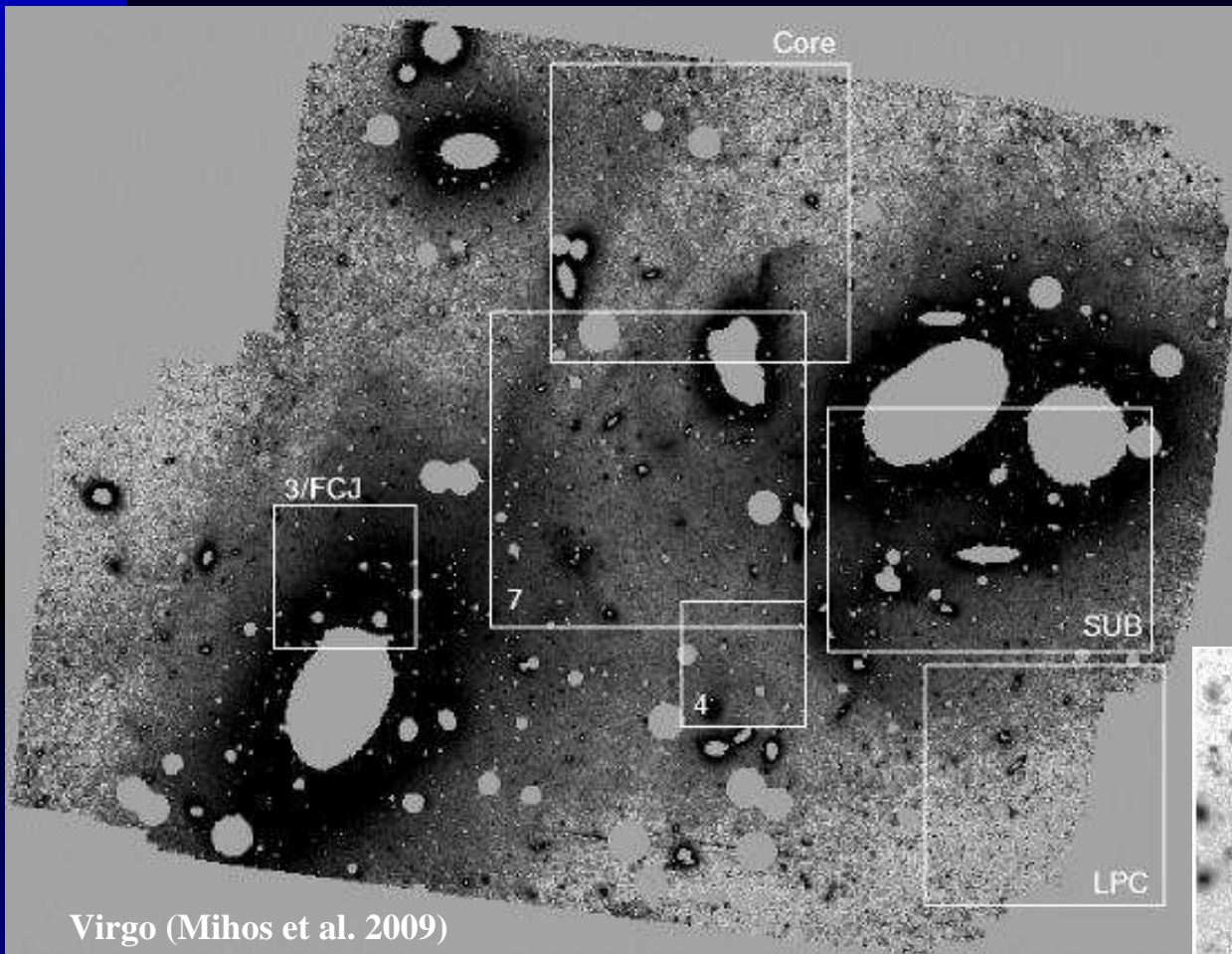
Cooling & Star-formation

Example of the obtained **Iron distribution** and **evolution** in **cluster** simulations using different IMFs.



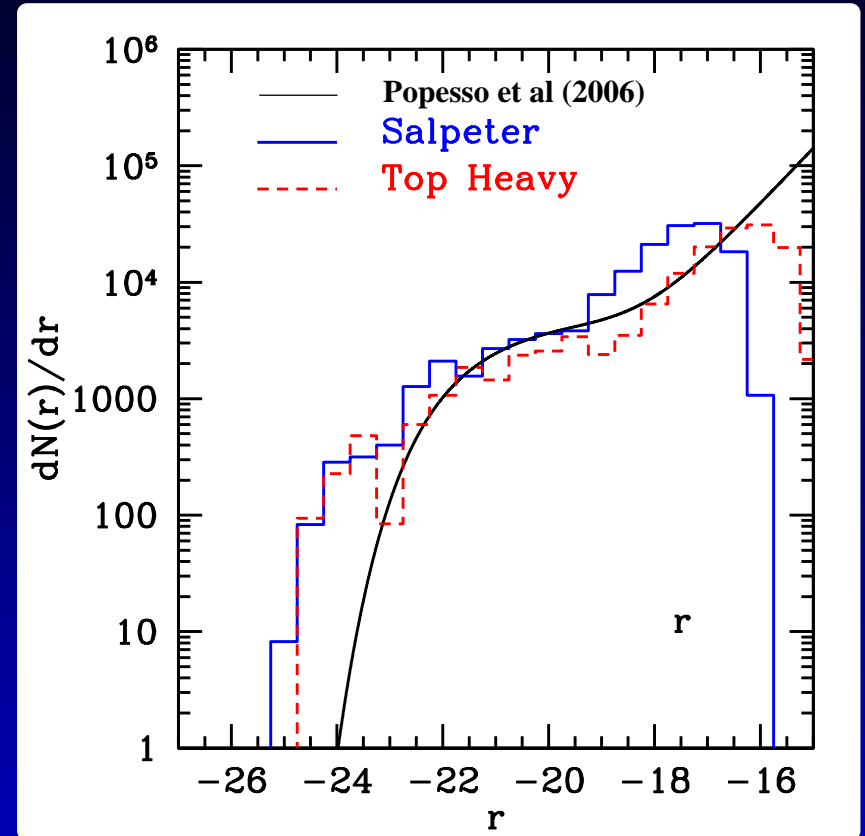
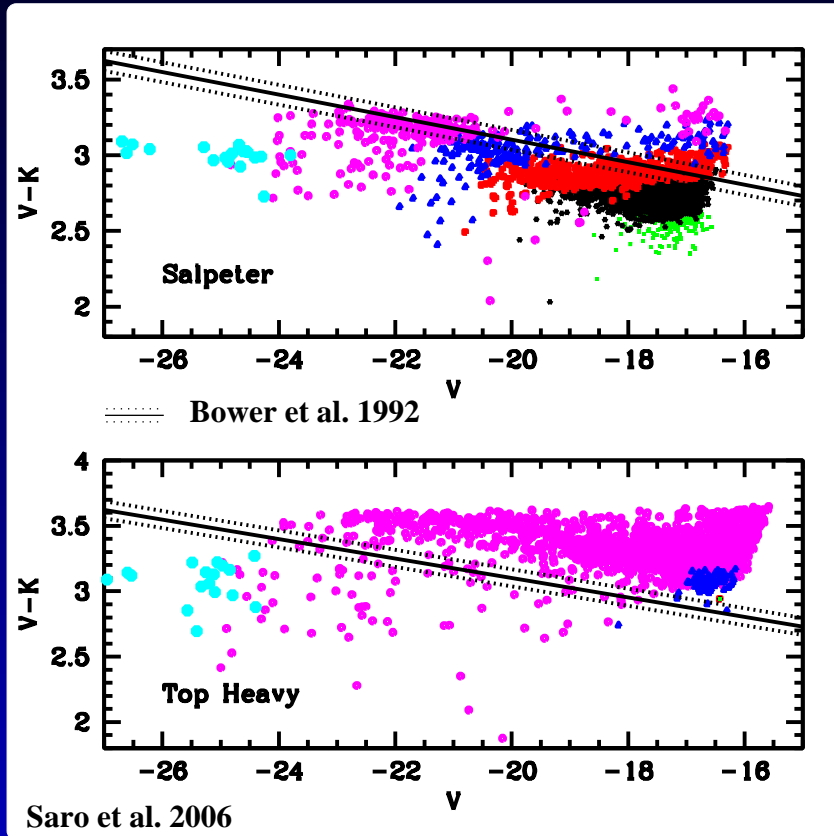
- ⇒ General trends reproduce observations.
- ⇒ Simulated metal gradients too steep.
- ⇒ No needs for non-Salpeter IMF.

The ICL component



Intra Cluster Ligth can make 10-40%
of the stars in a cluster

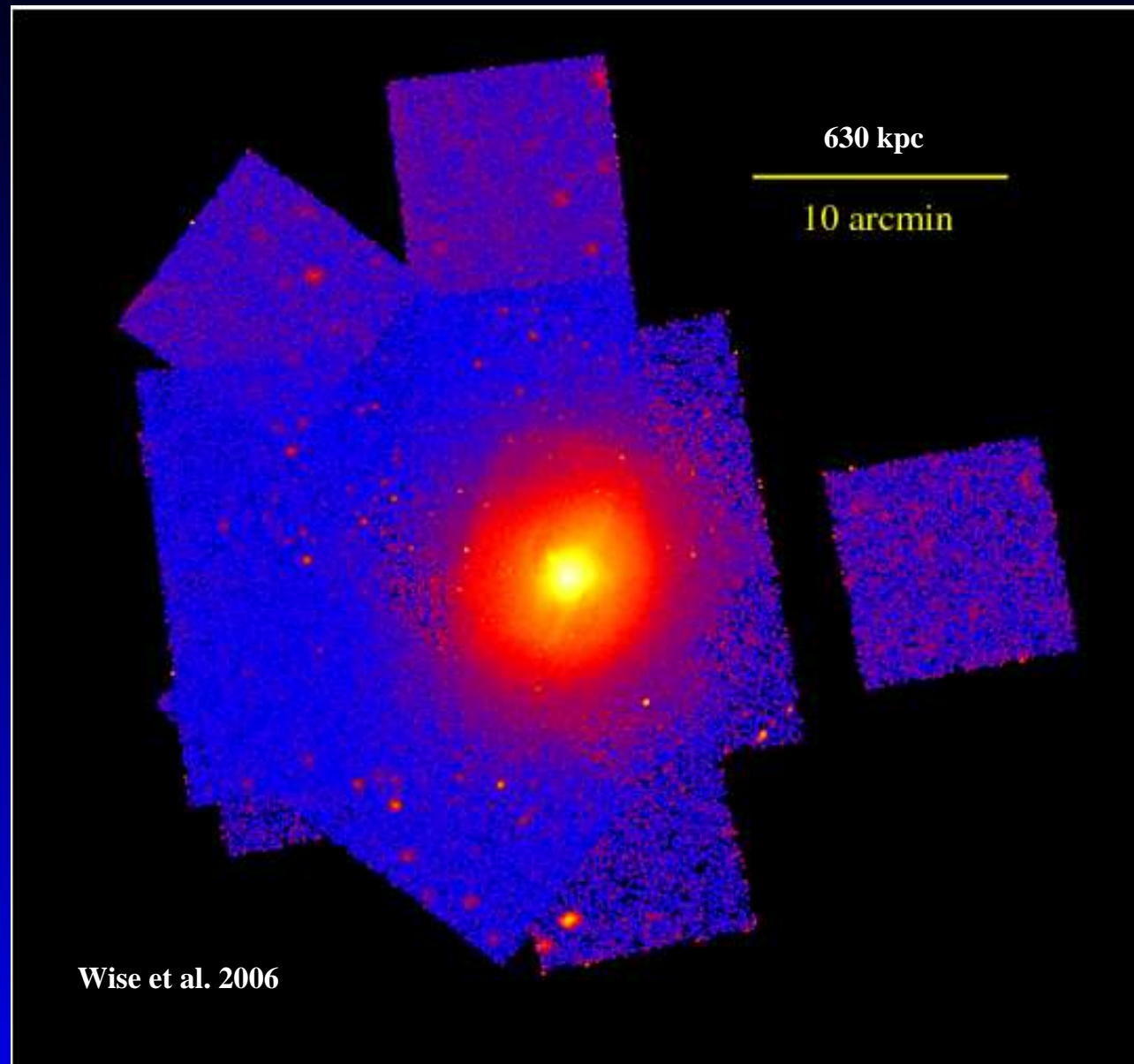
The ICL component



Properties of galaxies from hydrodynamical simulations.

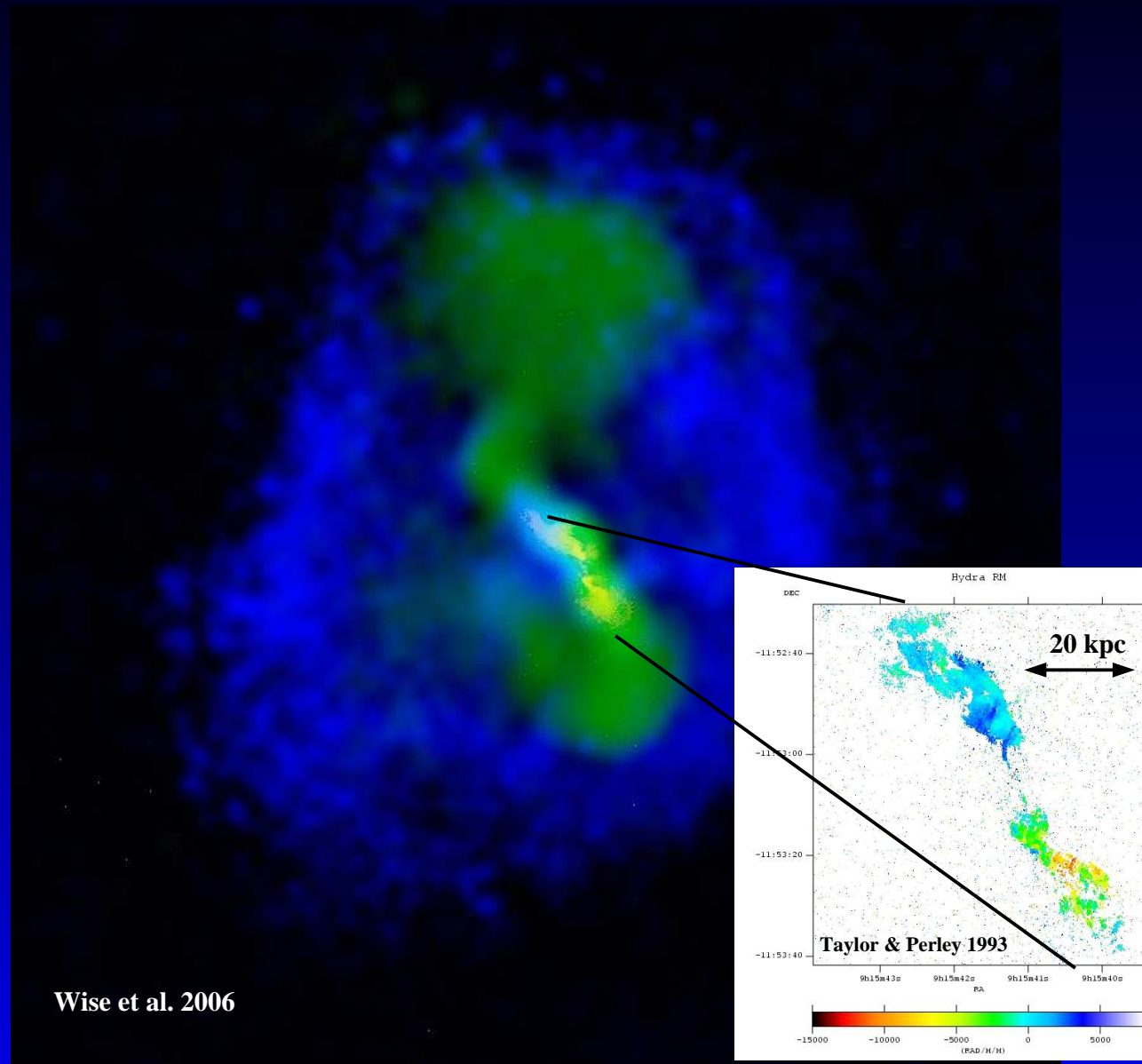
- ⇒ **Colour-Magnitude relation reproduced** (depending on IMF) (e.g. using chemical enrichment)
- ⇒ **Luminosity function as well reproduced.**

Cool-cores and AGN feedback



Chandra X-ray image of the Hydra cluster (cool core)
Simulations: Only cool-core clusters, too massive galaxies.

Cool-cores and AGN feedback



Composite image to illustrate the connection between the X-ray cavity (blue) and 330Mhz radio emission (green).

Cool-cores and AGN feedback

Jets in realistic galaxy clusters environment

Cool-cores and AGN feedback

BH model (sub-scale)

Springel & Di Matteo 2006

Seeding

Constant seeding
Seeding on m -sigma

Accretion on BH

α -Bondi (Springel & Di Matteo 06)
 β -Bondi (Booth & Schaye 09)
....

Feedback

Thermal (Springel & Di Matteo 06)
Bubbles (Sijacki et al. 07)
....

Merging

Instant merging
Based on velocity
....

Growth of BH

$$\dot{M}_B = \alpha \times 4\pi R_B^2 \rho c_s \simeq \frac{4\pi\alpha G^2 M_\bullet^2 \rho}{(c_s^2 + v^2)^{3/2}}$$

gas density

sound speed

$$\dot{M}_\bullet = \min(\dot{M}_B, \dot{M}_{\text{Edd}})$$

Feedback by BH

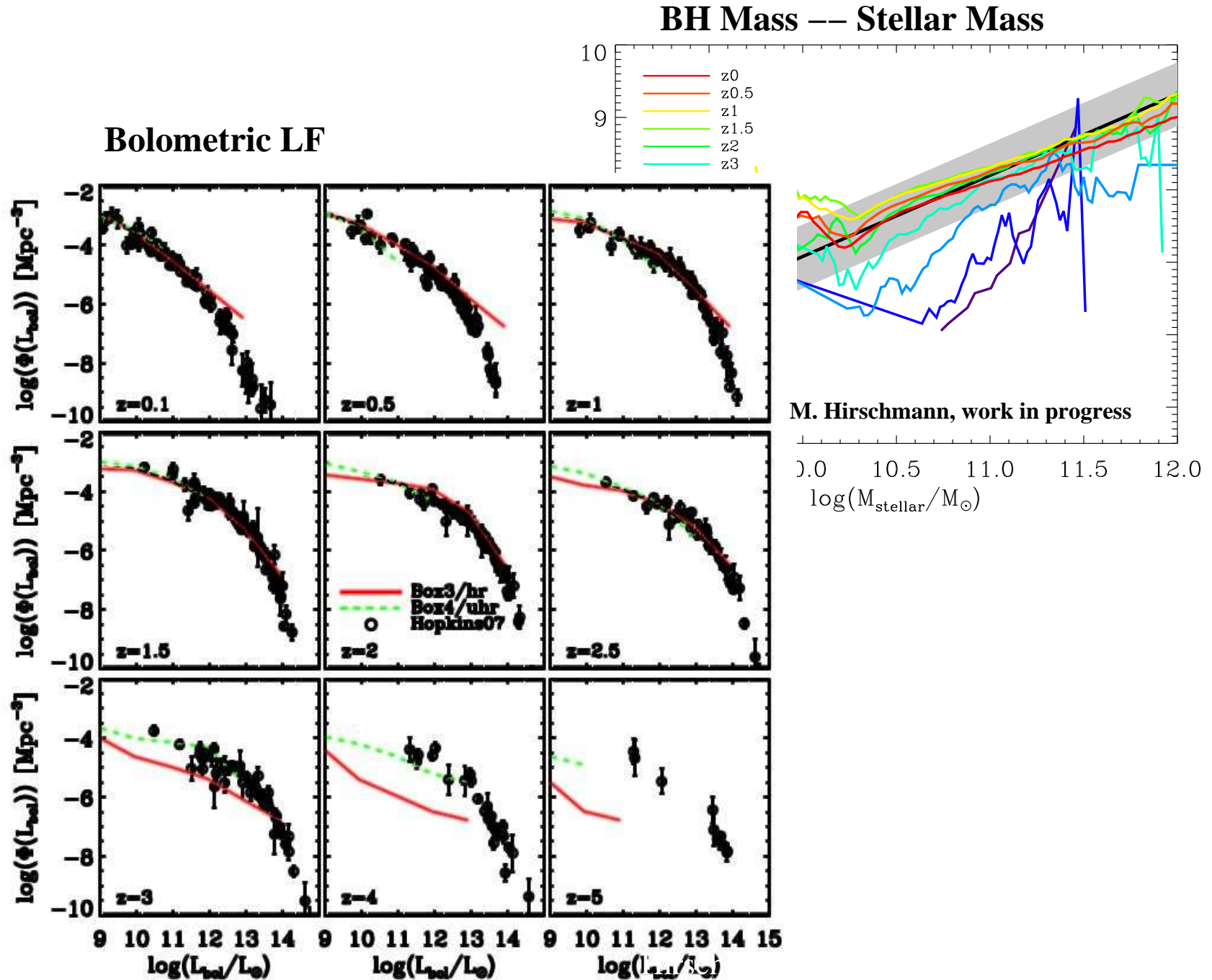
$$L_{\text{bol}} = 0.1 \times \dot{M}_\bullet c^2$$

$$\dot{E}_{\text{feedback}} = f \times L_{\text{bol}}$$

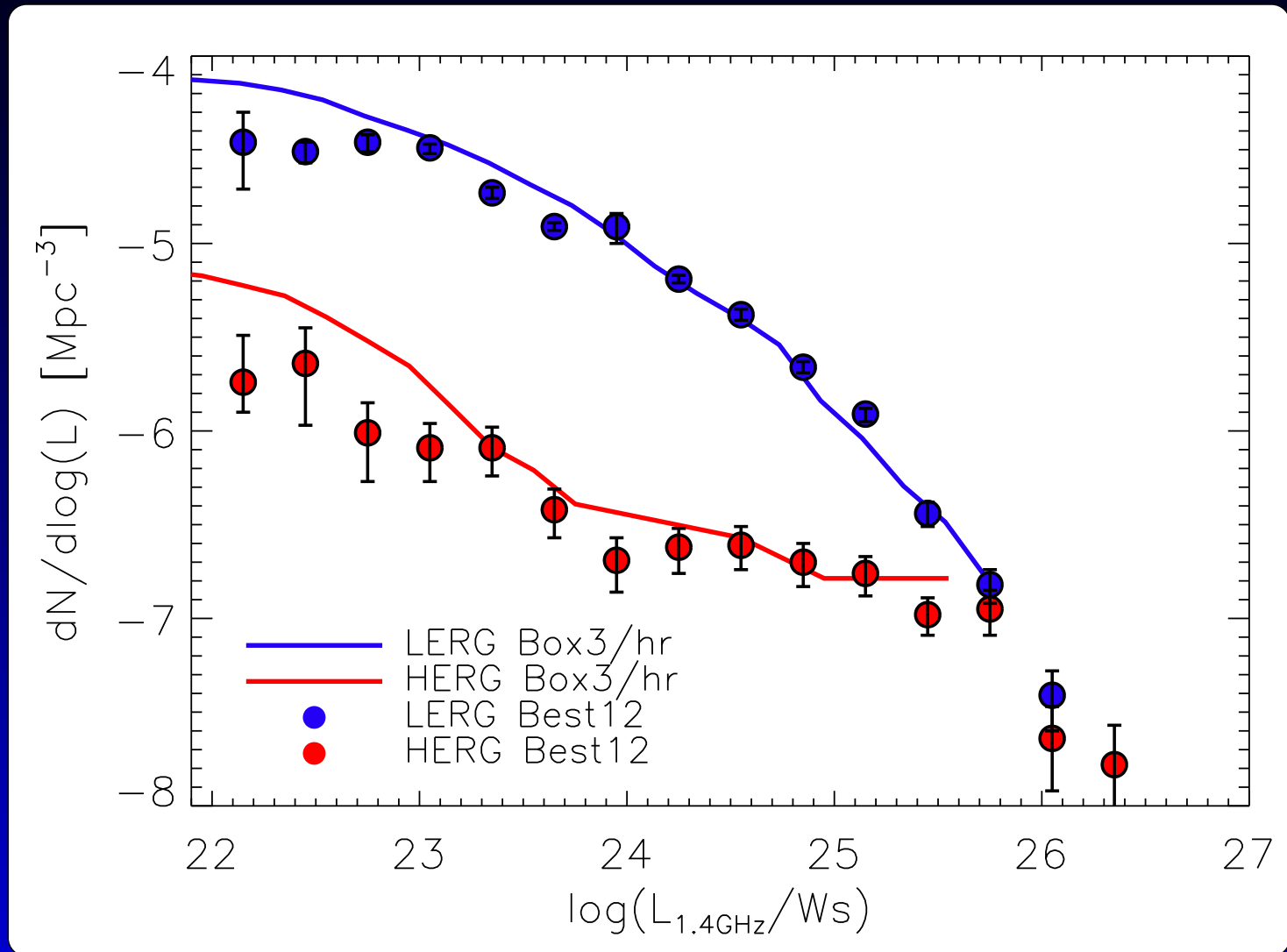
efficiency

Sub-scale model for BH growth:
Resolution dependence ?
Various subtle extensions ...

Cool-cores and AGN feedback



Cool-cores and AGN feedback

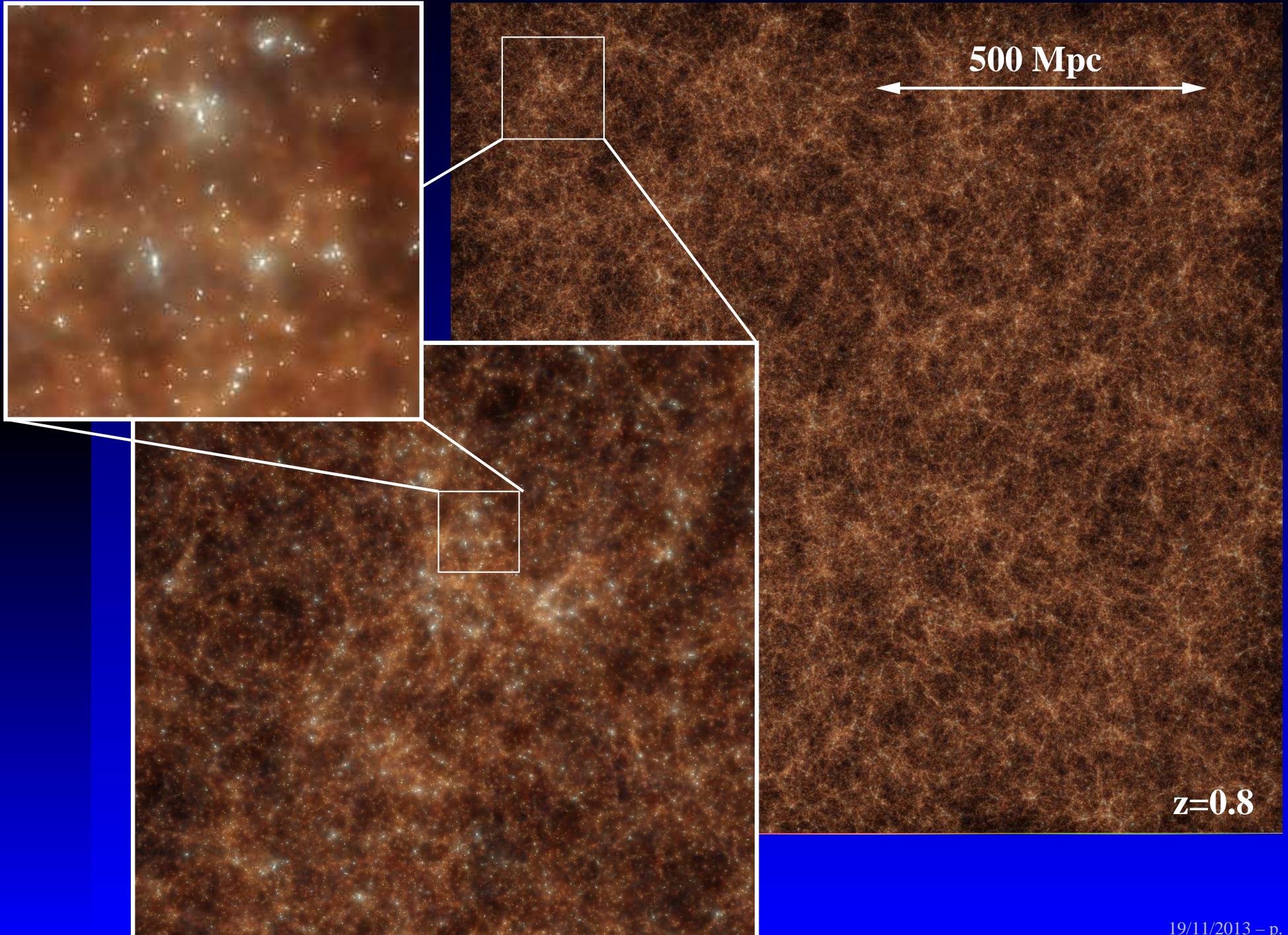


LERG: $f_{\text{edd}} < 0.01$, HERG: $f_{\text{edd}} > 0.01$

$(L_{\text{rad}} + L_{\text{mech}})/L_{\text{edd}} = -1.6, -3$ (Best & Heckman 2012)

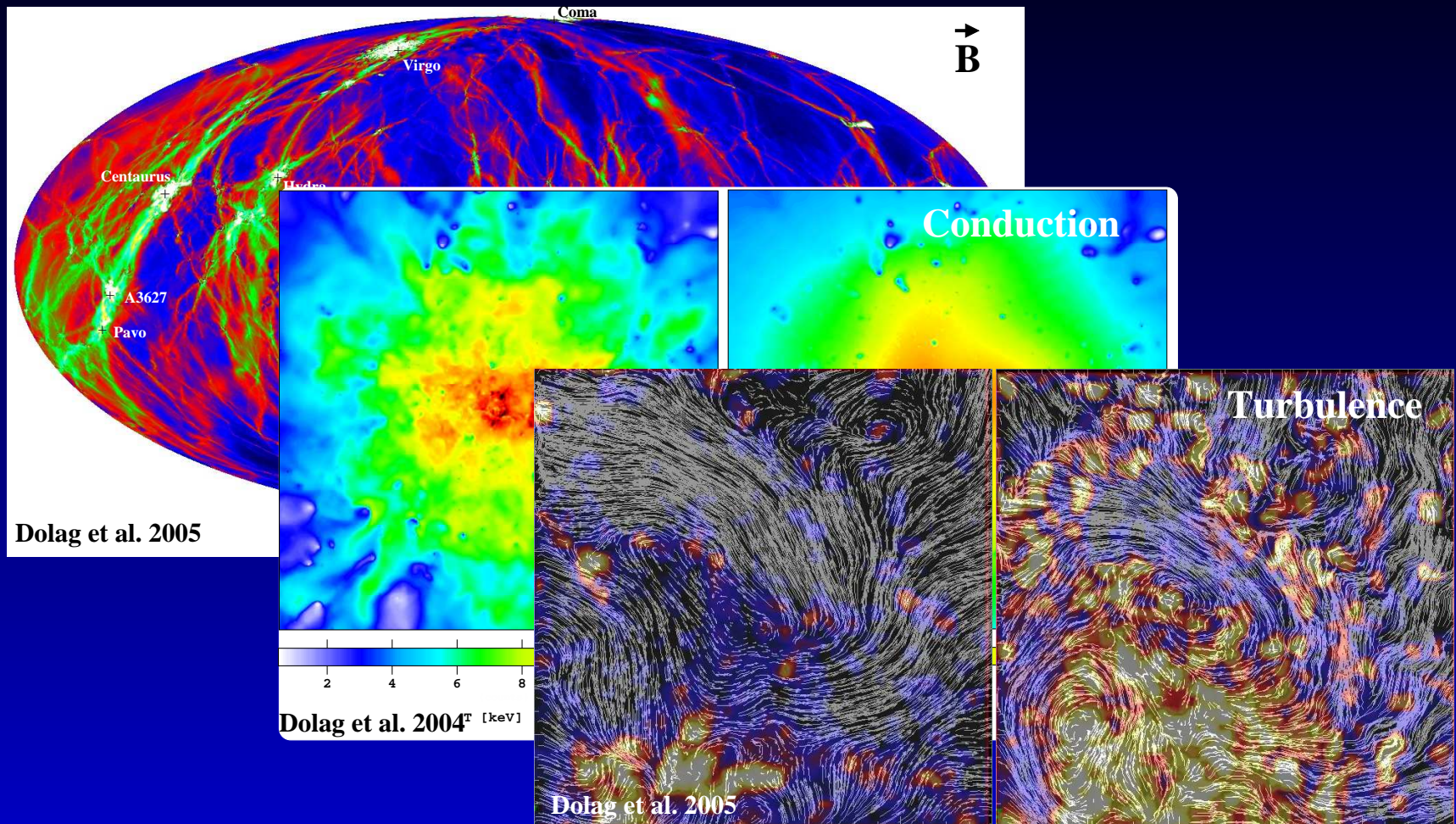
$L_{\text{mech}} = 10^{36} \times (L_{1.4\text{GHz}}/10^{24}\text{WHz}^{-1})^{0.7}\text{W}$ (Cavagnolo et al. 2010)

Example



$z=0.8$

Further Complications



- Turbulence (e.g. distributing metals within ICM)
- Thermal conduction (e.g. thermal structure of ICM)
- \vec{B} (e.g. non thermal pressure, turbulence, conduction)
- Cosmic Rays (e.g. non thermal pressure support, heating)

Process Network

