

JP3D compression of solar data-cubes: photospheric imaging and spectropolarimetry

Dario Del Moro, Luca Giovannelli, Francesco Berrilli, Ermanno Pietropaolo, Ilaria Ermolli and Dan Kiselman University of Rome Tor Vergata, ITALY (delmoro@roma2.infn.it) - https://www.fisica.uniroma2.it/~solare/en/

Abstract:

Hyperspectral imaging is an ubiquitous technique in solar physics observations and the recent advances in solar instrumentation enabled us to acquire and record data at an unprecedented rate. The huge amount of data which will be archived in the upcoming solar observatories press us to compress the data in order to reduce the storage space and transfer times. The correlation present over all dimensions, spatial, temporal and spectral, of solar data-sets suggests the use of a 3D base wavelet decomposition, to achieve higher compression rates. In this work, we evaluate the performance of the recent JPEG2000 Part 10 standard, known as JP3D, for the compression of several types of solar data-cubes.

INTRO:

The new instrumentation at the foci of the 4m class solar telescopes will stream data at a \sim 1GB/s rate. This rate and the typical 9h duration of the observation runs will very probably exceed the storage and the transmission capacity of even the largest science facilities. This amount of data should be compressed and made available to download within the next observation run at the observatories. Then the data will be downloaded and decompressed by the users around the world.

We choose the **OpenJPEG JP3D** compression for this analysis because it is efficient, open-source and well documented.

OpenJPEG is an **open-source** JPEG2000 codec written in **C language**.

It has been developed in order to promote the use of JPEG2000, a still-image compression standard from the Joint Photographic Experts Group (JPEG).

Since May 2015, it is officially recognized by ISO/IEC and ITU-T as a JPEG2000 Reference Software.

The Results:

To summarize the results of our analysis:

a) The performance of the 3D compression varies with the data-type: compressible (3 BPV-bits per voxel), while Stokes I are the less compressible b) The CR (compression ratio) is about twice as large as in the case of the 2D JF c) The gain in ordering data in $[x,y,\lambda,t]$ or $[x,y,t,\lambda]$ is apparently negligible;

d) The algorithm seems to be efficient in handling large files, with little differ single large data-cube or several smaller data-cubes;

e) The spatial correlation present in data which are super-sampled with respect to frequency leads to a +33% in compression rate. Obviously, that super-sampling number of voxel, leading to 4x the initial data volume.

We also note that, even considering an enhancement of the data process foreseeable future, the **compression time** will be a crucial factor.

In fact, the acquisition rates are likely to increase up to $\sim 100\ 1024 \times 1024$ pixel real time compression of the data-sets may not be feasible. This has to be taken observatory daily schedule.

Biblio:

Del Moro, D., Pietropaolo, E., Giannattasio, F., Berrilli, F. Proc. SPIE 8136, 81, doi:10.1117/12.893507 Del Moro, D., Giovannelli, L., Pietropaolo, E. et al. Exp Astron (2016). doi:10.1007/s106



images from the Quiet Sun data-set data-cubes. Upper-left: G-band images Broad-band image: Lower-left: Stokes-I image near the core of the FeI 630.2

nm line; Lower-right: Stokes-V image near the wing of the FeI 630.2 nm line.

G-BAND

BROAD-BAND

Fe STOKES V 256×256

Fe STOKES I

256×256

256×256

0.18 "

0.18 "

0.18 "

0.40 '

0.40 '

0.40 "

Туре	Image Size	N. of frames	Repetitions	Spatial Resolution	Pixel Scale
G-BAND	1024×1024	3	80	0.10 "	0.04 "
BROAD-BAND	256×256	21	80	0.33 "	0.167 "
Fe STOKES I	256×256	21	80	0.36 "	0.167 '
Fe STOKES V	256×256	21	80	0.36 "	0.167 "
Ca STOKES I	256×512	21	80	Varying	0.167'

		0' [1.15]						
	Description	Size [MB]	CR AVE	CR min	CR MAX	BPV AVE	t Comp [s]	t Decomp [s]
	Quiet Sun Data							
G-band are the most (7 BPV); PEG2000 compression;	Broad-band x,y,t [256,256,270]	68.0	5.7	5.2	9.9	5.7	25.0	32.0
	16bit Broad-band x,y,t [256,256,270]	34.0	2.7	2.6	3.0	6.0	26.4	33.4
	G-band x,y,t [1024,1024,18]	72.0	10.3	9.1	14.9	3.2	23.0	35.0
	G-band x,y,t BIG [1024,1024,288]	1200.0	9.5	//	//	3.3	370.0	568.0
ences in compressing a	G-band x,y,t REBIN [512,512,18]	18.0	6.7	6.5	7.5	4.8	7.3	10.6
	STOKES I x,y,λ [256,256,45]	11.2	4.4	4.1	6.0	7.3	5.7	7.2
o the telescope cutoff ng required 4 times the	STOKES I x,y,t [256,256,50]	12.5	4.3	4.1	5.1	7.3	6.3	8.2
	STOKES V x,y,λ [256,256,45]	11.2	5.8	5.5	6.1	5.6	4.1	5.6
	STOKES V x,y,t [256,256,50]	12.5	5.8	5.5	6.5	5.5	5.0	6.9
	STOKES I±V x,y,λ [512,256,45]	23.0	4.2	4.1	4.3	7.7	11.2	14.0
sing capabilities in the	Pore Data							
	Broad-band x,y,t [256,512,21]	10.5	8.5	6.9	10.6	3.8	3.1	4.4
images per second and n in consideration in the	16bit Broad-band x,y,t [256,512,21]	5.2	4.6	3.9	5.3	3.5	3.1	4.4
	G-band x,y,t [1024,1024,3]	12.0	12.0	9.7	14.7	2.7	2.7	3.9
	G-band x,y,t BIG [1024,1024,240]	960.0	10.3	//	//	3.1	268.0	376.0
	STOKES I x,y,λ [256,512,21]	10.5	7.1	6.4	8.2	4.5	4.2	6.5
	STOKES I x,y,t [256,512,80]	40.0	7.1	6.5	7.6	4.5	16.0	25.0
	STOKES V x,y,λ [256,512,21]	10.5	7.8	7.2	8.7	4.1	3.9	5.8
360J–81,360J–12 (2011).	STOKES V x,y,t [256,512,80]	40.0	7.8	6.9	8.4	4.1	13.9	21.8
	STOKES I±V x,y,λ [512,512,21]	21.0	6.6	6.2	7.0	4.9	8.7	13.0
86-016-9518-x	STOKES I x,y,λ [256,512,21] Chromosphere	10.5	6.4	5.9	7.1	5.0	4.4	6.7
	STOKES I x,y,t [256,512,80] Chromosphere	40.0	6.4	5.8	7.3	5.0	16.8	25.4





Sample images from the Pore data-set data-cubes. Upper-left: G-band image; Upperright: Broad-band image; Lower-left: Stokes-I image near the core of the FeI 617.3 nm line; Lower-right: Stokes-V image near the wing of the FeI 617.3 nm line.



The compression and decompression testshave been performed on an AMD Athlon 64 X2 Dual Core Processor 4400+ with 8GB RAM, 750GB Hitachi Deskstar 7K1000 hard drive and 64bit Linux Fedora 23 Operating System.