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# ***On-the-fly high-resolution foregrounds simulations at scale with TOAST and PySM***

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# Tools

- **PySM**

- Generate sky emission from models
- Beam convolution
- Bandpass integration

- **TOAST**

- Simulate experiment scanning strategy
- Generate realistic timelines (1/f noise, atmosphere, sky signal, dipole)
- Distributed mapmaking

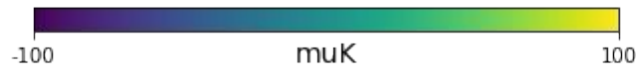
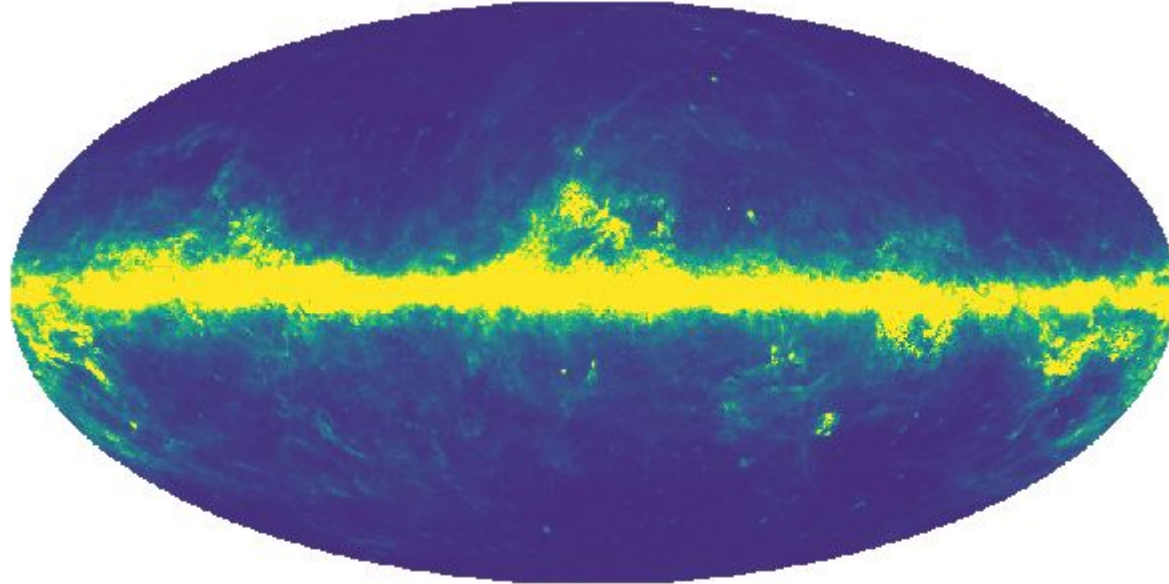
# *Generate input sky*

**PySM provides models for all components from literature**

```
nside = 512
sky_config = {
    'synchrotron' : models("s3", nside),
    'dust' : models("d7", nside),
    'freefree' : models("f1", nside),
}
```

# Generate input sky

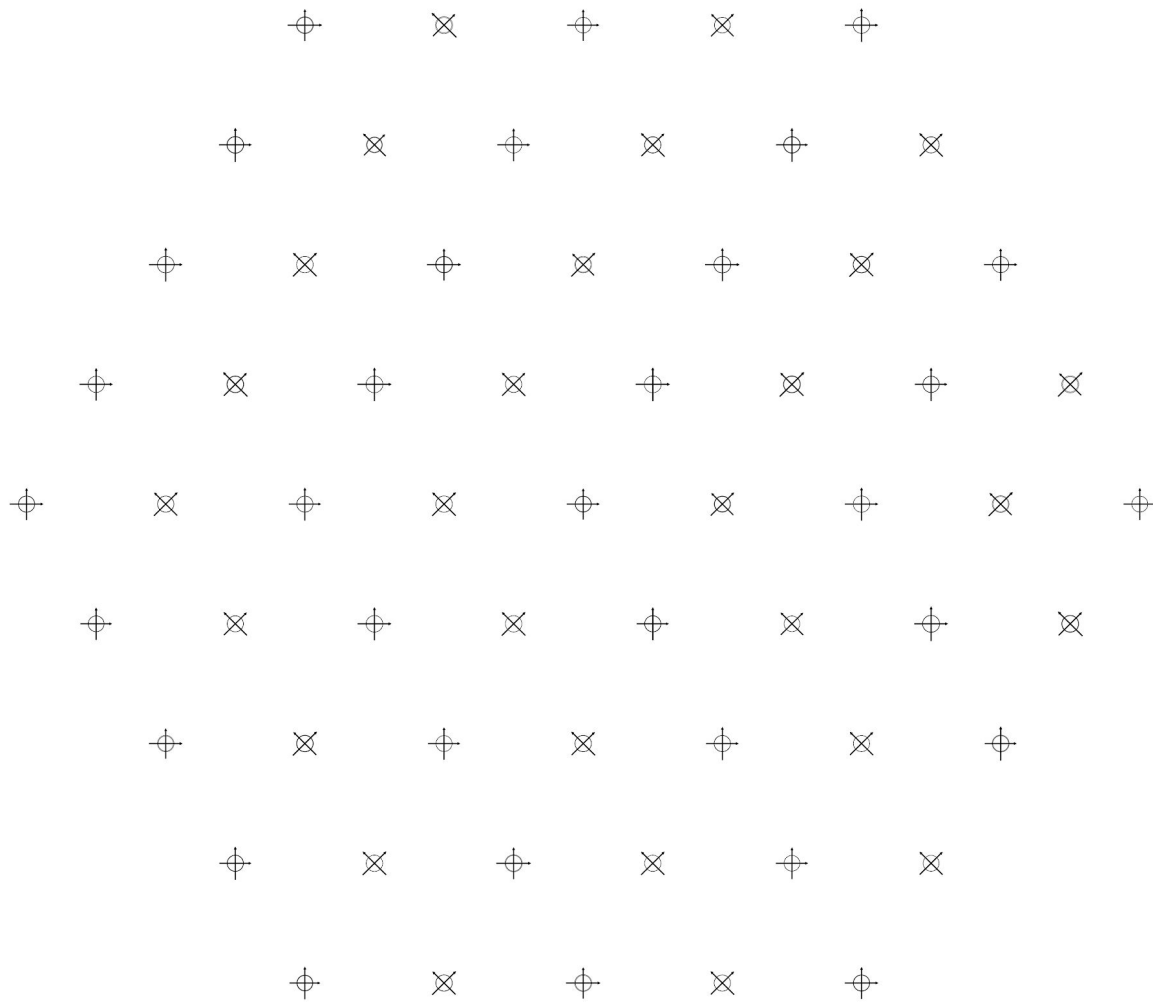
Input sky at 89.6 GHz



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# *Example first*

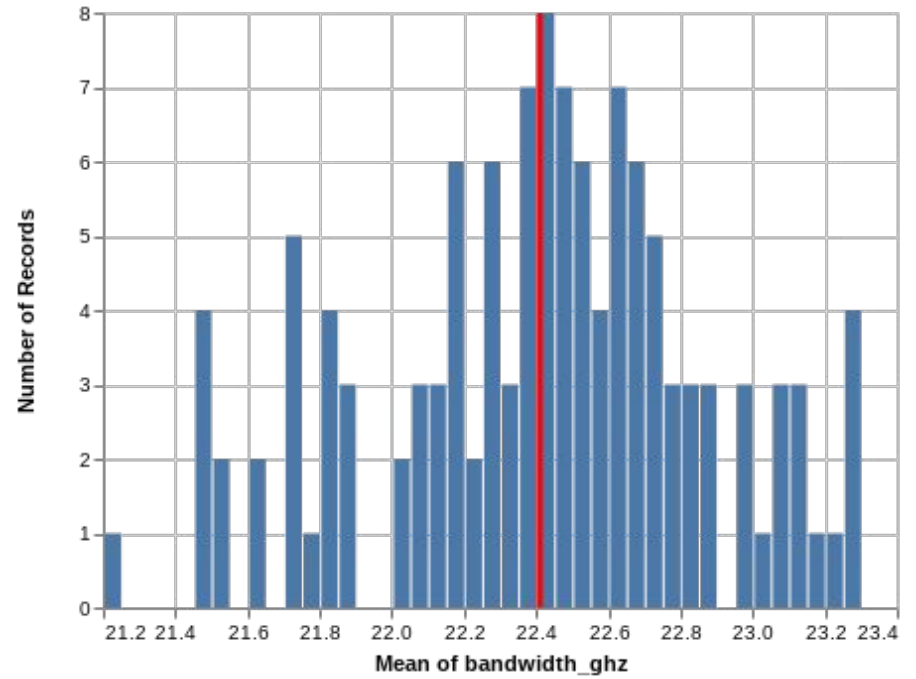
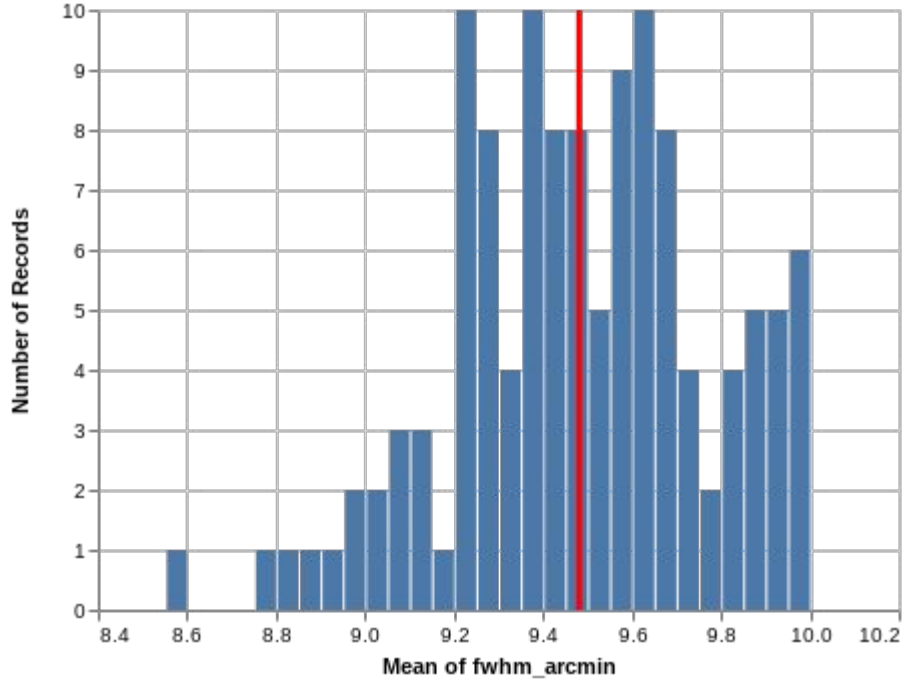
- **Satellite with hexagonal focal plane**
- **122 detectors**



# *Study impact of non-idealities*

- **beam 9.5 arcmin  $\pm$  3%**
- **bandpass center 89.6 GHz  $\pm$  1%**
- **bandwidth 22.4 GHz  $\pm$  2%**

**Gaussian distribution around nominal values**





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# *Generate PySM input maps on-the-fly*

- Integration with TOAST to run in parallel
- Implemented partial MPI support in PySM:
  - few MPI processes read input maps from disk
  - communicate to other processes

# *Generate PySM input maps on-the-fly*

- Implemented support for partial sky in PySM:
  - Each process responsible for a fraction of the map
- PySM works independently on each process
  - process 1 channel at a time
  - bandpass integration

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# *Distributed beam smoothing*

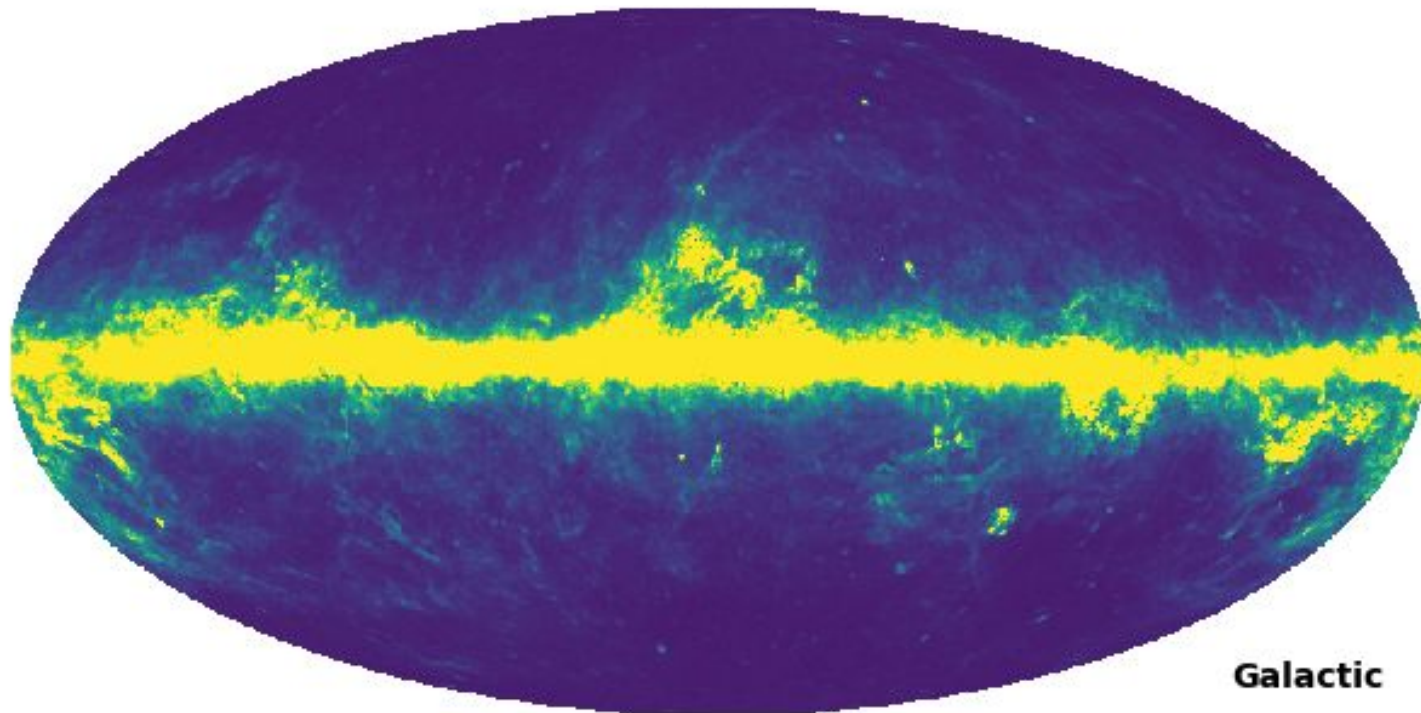
- Integration with libsharp (**distributed** spherical harmonics library by M. Reinecke)
- Contributed almxfl function to smooth alms

# *Distributed mapmaking at scale*

- Maps scanned to distributed timelines (1 year)
- Noise
- Destriping with **libmadam**
- **730 nodes** on Cori, < 10 minutes
- TOAST tested on > 9000 nodes



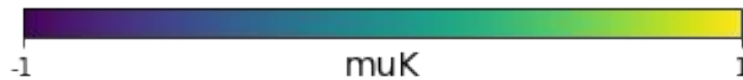
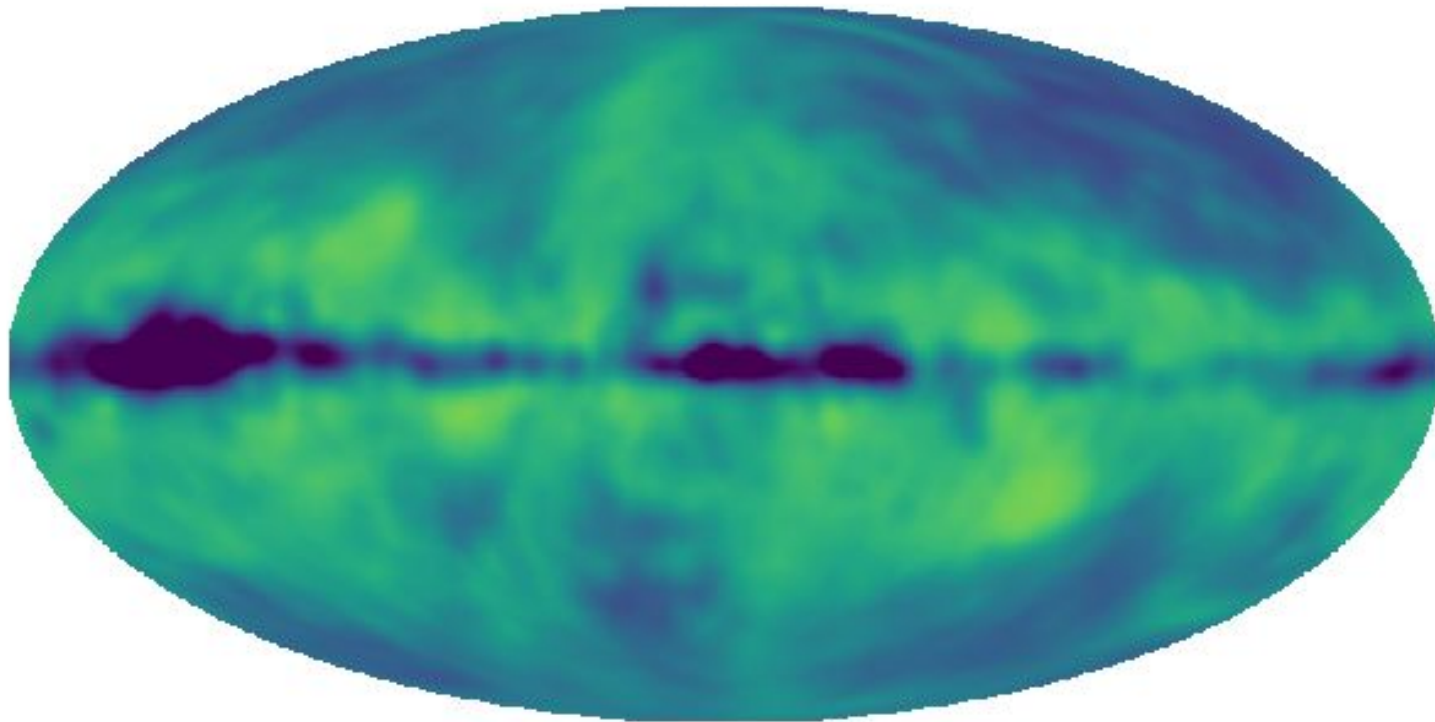
Destriped map







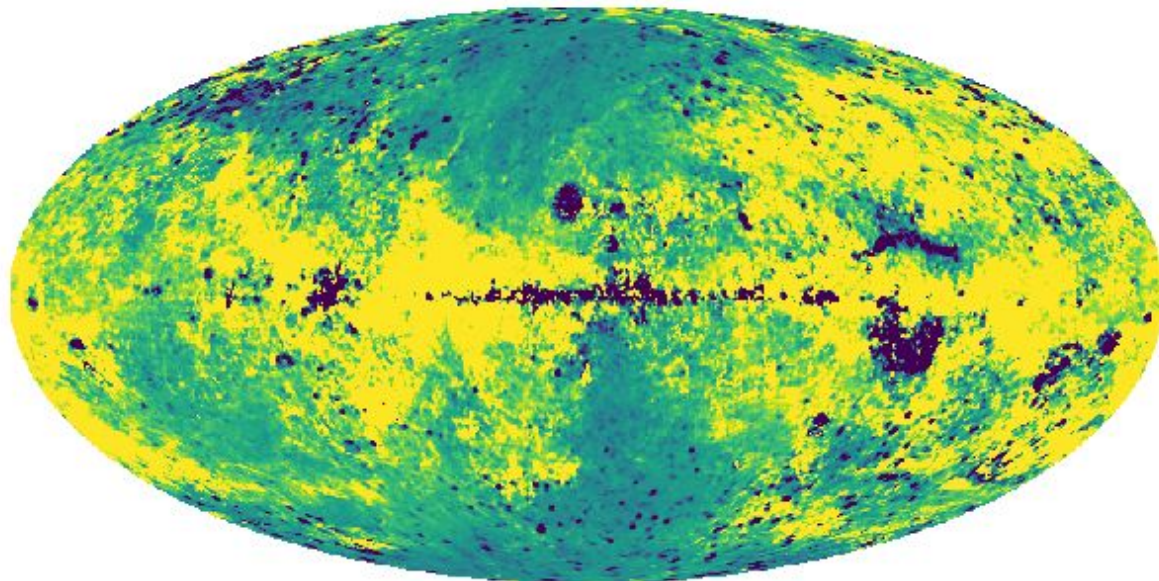
Polarization difference





# ***DT over P for each channel***

Channel 1



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# *Plans for PySM 3.0*

- Run in serial or with MPI
- High resolution templates
- Optimize bandpass integration
- Download and cache input templates at multiple resolutions

**Suggestions and feedback welcome!**

# *Thank you!*

- **TOAST configuration and SLURM files:**  
[https://github.com/zonca/foregrounds2018\\_conference](https://github.com/zonca/foregrounds2018_conference)
- **Contact me:**
  - [zonca@sdsc.edu](mailto:zonca@sdsc.edu), @andreasonca