

# The C-Band All Sky Survey

Point Source Detection and Zero-Level

---

Richard D.P. Grumitt

- Point Source Detection
  - Second Order Spherical Mexican Hat Wavelet filters.
  - C-BASS source catalogues.
- C-BASS Zero-Level
  - Matching C-BASS zero-level to S-cubed sources and ARCADE.
  - Polarisation fraction estimates.

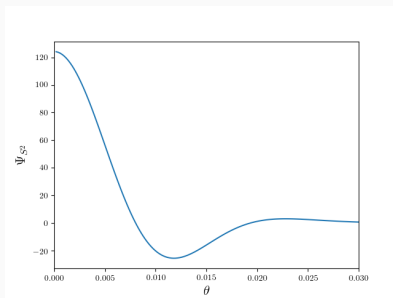
# Point Source Detection: Spherical Mexican Hat Wavelet

- Employ similar algorithm to that used in producing the Planck Catalogue of Compact Sources (PCCS).
- We use a second order Spherical Mexican Hat Wavelet filter (SMHW2), given by,

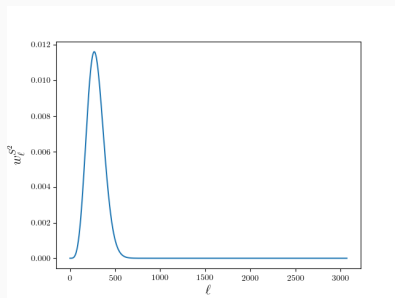
$$\Psi_{S^2}(\theta, R) = \frac{\mathcal{N}(R)}{\cos^4 \theta/2} \left[ (R\sigma)^4 - 4(R\sigma)^2 \tan^2 \frac{\theta}{2} + 2 \tan^4 \frac{\theta}{2} \right] \exp\left(-\frac{2 \tan^2 \theta/2}{(R\sigma)^2}\right). \quad (1)$$

- In general, we obtain the order  $n$  SMHW by taking the inverse stereographic projection of the corresponding MHW on  $\mathbb{R}^2$  (Antoine and Vandergheynst 1999).

# Point Source Detection: Spherical Mexican Hat Wavelet



(a) The SMHW2 filter for  $\sigma = 1^\circ / (2\sqrt{\ln 2})$  and  $R = 1$ .



(b) The SMHW2 window function for  $\sigma = 1^\circ / (2\sqrt{\ln 2})$  and  $R = 1$ .

# Point Source Detection: Algorithm

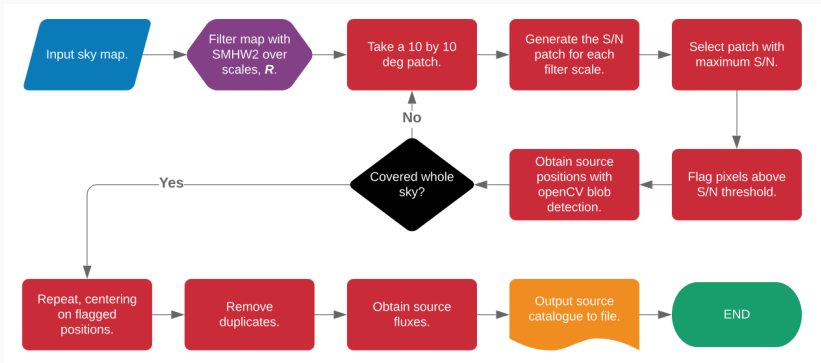
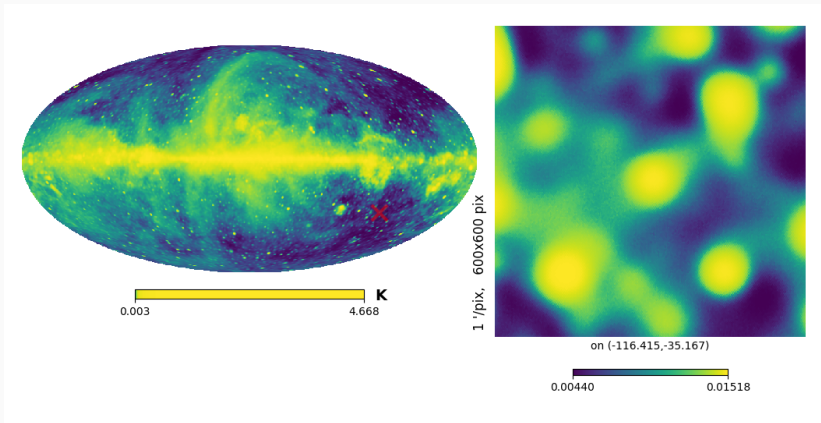


Figure 2: Source detection algorithm flowchart.

# Point Source Detection: Input Sky



**Figure 3:** An input sky - generated by taking a simulation of diffuse emission from PySM and adding in a source population (produced using the GB6 and PMN catalogues).

# Point Source Detection: Filtered Sky

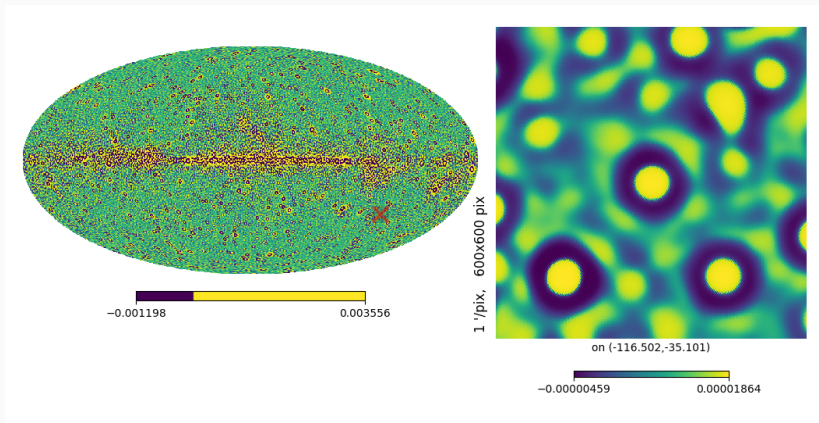
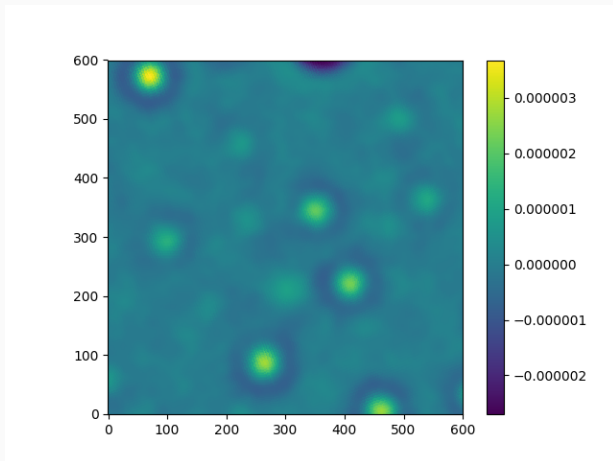


Figure 4: The corresponding filtered sky, at some filter scale.

# Point Source Detection: Filtered Sky Patch



**Figure 5:** Filtered sky patch, using the filter scale that maximises the  $S/N$ .



# Point Source Detection: $S/N$ Patch

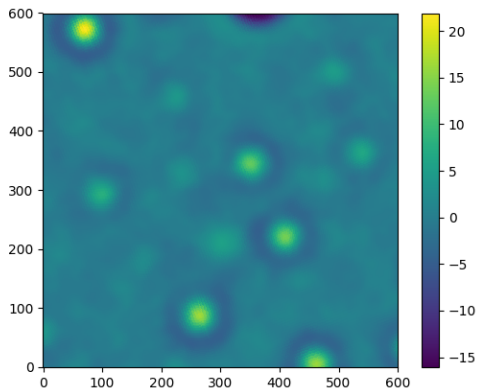
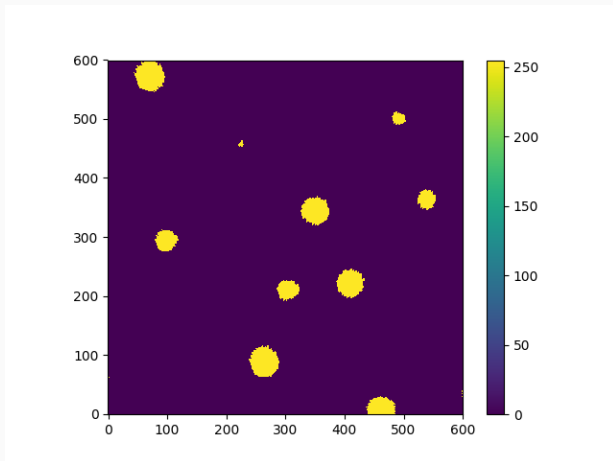


Figure 6:  $S/N$  map for the filtered sky patch.

# Point Source Detection: Flagged Pixels



**Figure 7:** Thresholded map, flagging pixels with  $S/N > 4$ .

# Point Source Detection: OpenCV Detections

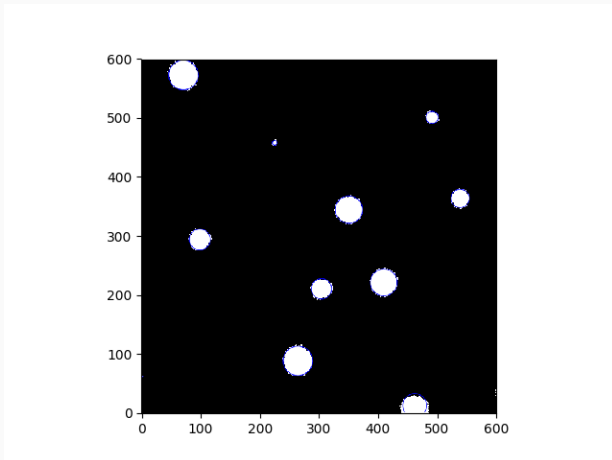
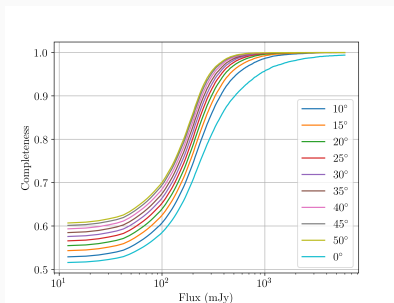


Figure 8: OpenCV blob detections, shown as blue circles.

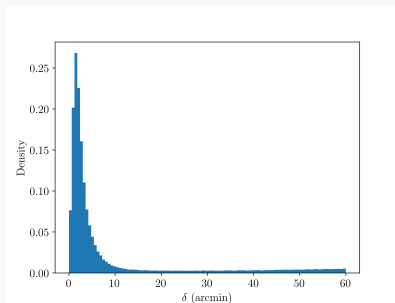
# Point Source Detection: Validation

- We generate 100 Monte Carlo simulations of source skies and embed these in a simulation of diffuse emission (generated with PySM).
- We run the SMHW2 algorithm over these simulated skies, comparing detections to the input catalogues.
- We target an 80% true positive rate, and calculate the associated completeness level.

# Point Source Detection: Completeness and Accuracy

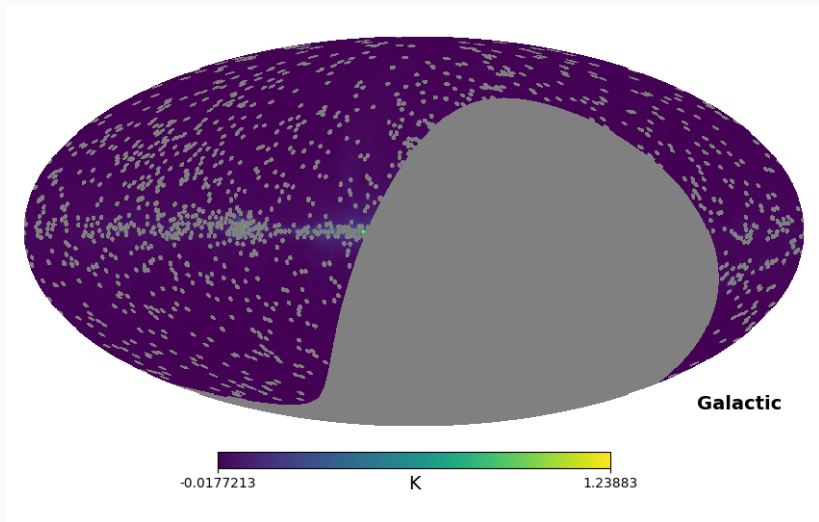


**(a)** Catalogue completeness, applying a range of cuts around the galactic plane.



**(b)** The absolute deviation of the detected source positions from the input source positions.

## Point Source Detection: C-BASS Source Catalogue (i)



**Figure 10:** The C-BASS North map, with detected point sources masked. The colour scale has been chosen to make the masked source positions clear.

## Point Source Detection: C-BASS Source Catalogue (ii)

- We have a C-BASS source catalogue in  $l$ , containing 1149 sources. We can now produce dedicated source masks, and create source subtracted maps.
- The source catalogue will provide us with an important cross-check on our pointing.
- C-BASS data can be used to track source variability by fitting over multiple time periods.
- We will also look to extract polarised fluxes for the brightest sources in our catalogue.

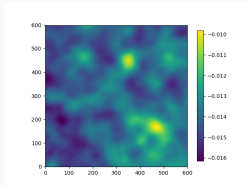
## C-BASS Zero-Level: Fitting Procedure

- Fit faint regions of the C-BASS I map to a model of the sky emission plus a constant offset.
- Model point source emission using GB6 sources, and the integrated contribution from faint S-cubed sources (Wilman et al., 2008).
- Also consider diffuse emission (modelled with PySM) and the ARCADE excess monopole.
- Generally, the model consists of our simulated sky plus an offset, with thermal noise and faint source noise contributions i.e.

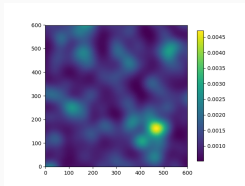
$$m_{CBASS}(\theta, \phi) = m_{sky}(\theta, \phi) + \zeta + n_{white}(\theta, \phi) + n_{S3}. \quad (2)$$



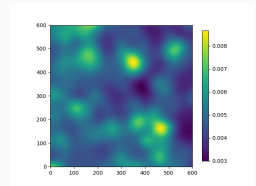
# C-BASS Zero-Level: Sky Simulations



**(a)** A faint C-BASS region at  $l = -160^\circ$  and  $b = 42^\circ$ .

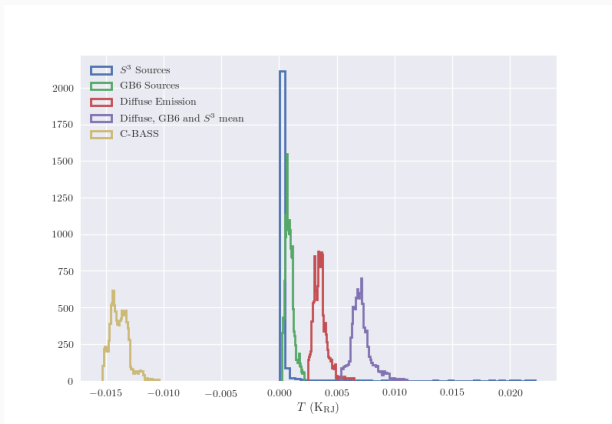


**(b)** The corresponding source emission model.



**(c)** Emission model with point source and diffuse contributions.

# C-BASS Zero-Level: Zero-Level Fits



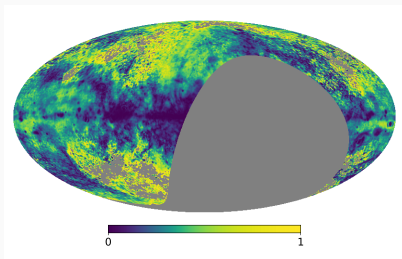
**Figure 12:** Histogram of the various components involved in the zero-level fits. Matching to source-BASS emission gives an offset of  $\sim 15$  mK. Adding in diffuse emission from PySM gives  $\sim 20$  mK.

- After accounting for synchrotron and free-free emission, ARCADE found an excess monopole of,

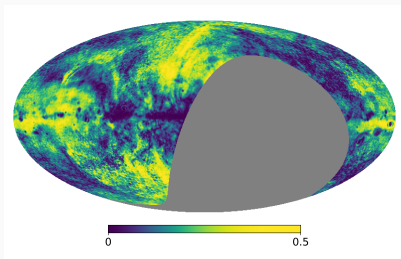
$$T = 24.1 \pm 2.1 \text{ (K)} \left( \frac{\nu}{\nu_0} \right)^{-2.599 \pm 0.036}, \nu_0 = 310 \text{ MHz.} \quad (3)$$

- At 5 GHz this gives  $T \approx 18 \text{ mK}$ , significantly greater than our point source emission levels.
- As it stands, we may consider a lower limit on the C-BASS offset from source emission, and an upper limit from ARCADE.

# C-BASS Zero-Level: Polarisation Fraction Maps (i)

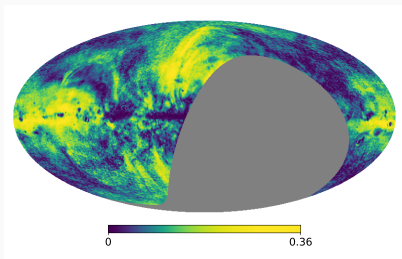


(a)  $P/I$  map obtained by shifting C-BASS I to match point source emission.

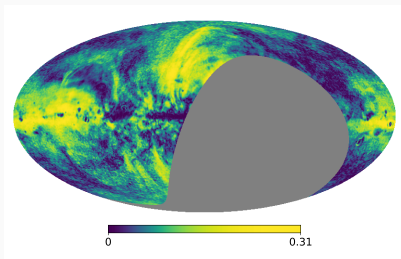


(b)  $P/I$  map obtained by shifting C-BASS I to match point source and PySM diffuse emission.

## C-BASS Zero-Level: Polarisation Fraction Maps (ii)



(a)  $P/I$  map obtained by shifting C-BASS I to match the ARCADE excess monopole.



(b)  $P/I$  map obtained by shifting C-BASS I to match ARCADE and PySM diffuse emission.

## C-BASS Zero-Level: Next Steps

- We have estimates for the range of possible C-BASS offsets.
- We are currently carrying out a detailed joint analysis using C-BASS, ARCADE and Haslam data.
- In particular, we are looking to properly account for the spatial distribution of diffuse emission.
- Results to follow ...

# Summary

- We have obtained a C-BASS point source catalogue containing 1149 sources, employing the SMHW2.
- Full characterisation of the C-BASS catalogue is being completed, and we will also be obtaining polarised fluxes for the brightest sources.
- Lower limits on the C-BASS zero-level have been found by fitting to point source emission.
- More detailed joint analysis with C-BASS, ARCADE and Haslam data is currently underway.