On-sky testing of algorithms for extended LGS spots

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CANARY LGS WFS



CANARY LGS WFS



CANARY

- AO technology demonstrator
 - MOAO, LTAO, etc
 - Many algos
 - etc

WHT (CANARY inside!)



Credit: Google

ESO WLGSU

On the ELT...



Normalised...



Pixels, pixel scale or field of view

- CANARY: 30x30 pixels
- Available detectors for ELT:
 - NGSD/LVSM: 10x10 pixels per subap, ~1kHz
 - LGSD (?)
 - Fairchild LTN4625A: 30x30 pixels, 240Hz (small pixels)
- Increase truncation
- Increase field of view (pixel scale)
 - Reduced sensitivity



Pixels. nixel scale or field of view



On-sky tests: Correlation

0

5

25

- FFT-based correlation
 - Zero padding essential to avoid bias
- Method:
 - Sub-aperture reference images obtained
 - ~100 frames, shift and add
 - Loaded into DARC, along with ref-slope modifications
 - Process repeated
 - While the AO loop is engaged



Automatic reference update

- Functionality to continually update reference images
 - And corresponding reference slopes
 - Every iteration
 - Rolling shift-add average of sub-aperture images
- Ideal for use when profile is changing
 - Keeps SNR optimised
- Note computational load is high
 - So, we can also update on a rolling basis if necessary
- Lots of telemetry is useful for diagnosis!
 - Ref images, ref slopes, correlation pattern

On-sky tests: Matched filtering

- Noise optimal technique for slope estimation (wavefront gradient or spot position)
 - Proposed for use with TMT
 - Lots of maths
 - Virtually no more computation than CoG (for the RTCS)
- Requires a measurement of sub-aperture image gradients
 - Dithering on-sky
 - Depends on atmospheric conditions
- Matched filtering is non-linear
 - We use a range extension algorithm to extend linear range to ~1 pixel
 - And active spot tracking to further mitigate this problem
- Separate matched filter for each sub-aperture
 - Sub-apertures can be different sizes
- Reference slopes require updating on-sky
 - (cannot be computed well from the matched filter since non-linear)

Example data



It works!



Difference-squared correlation

- See solar poster (Tuesday!)
- Compute sum[(Img-Ref)²] as a function of x and y offset between Img and Ref
 - Highly effective for Solar AO





Difference-squared correlation

- But for LGS, its not so good yet
 - Research ongoing
 - Potential to offer an ideal way to handle spot truncation



Truncation mitigation

- Difference-squared correlation could be promising
 - But a work in progress
- FFT-correlation works well up to some degree of truncation
 - But better if not truncated!
 - Windowing functions add bias
 - A truncated reference can be used
 - i.e. a 2-step process:
 - Estimate crude spot position
 - Truncate reference to this position
 - Estimate position using this reference
 - But requires finer parameter tuning, not so robust
 - Over-sized reference also has potential
 - Investigations ongoing
 - Matt Townson's talk yesterday
- Neural networks
 - Train the network to deal with truncation



Detector modelling

- CMOS detectors have a different RMS readout noise for each pixel
 - Suppliers often quote the Median RMS noise
 - Distribution has a large tail
 - Some pixels have far higher noise
 - (Matched filtering can take this into account)
- Noise model used can have a significant effect on estimated AO performance





Image calibration approaches

- Spot tracking
 - Ideal with significant launch jitter
- Brightest pixel selection (automatic variable thresholding)
 - Automatically select only pixels with signal (assuming area is known)
- Arbitrary shaped sub-apertures
 - Reduce the number of pixels containing just noise
- Total variation minimisation











Slope error / pixels

Other concepts

- Astigmatic lenslets
 - Compress the spot (and sensitivity) along elongation
- Variable pixel scale LGS WFS
 - Change lenslet focal length across the wavefront
 - Detector tilted
 - Allows spots near launch axis to be well sampled
 - Spots further from launch axis avoid truncation, but have reduced sensitivity
 - Simulations ongoing
- Variable sampling
 - Larger sub-apertures as elongation increases
 - Greater light collecting area
 - More signal for the elongated spots





Other concepts (continued)



Credit: ESO

Other concepts (continued)

The Domenico star



90km



Conclusions

- Lots of techniques to aid processing of highly extended LGS spots
 - Improvements in performance can be achieved
 - Correlation
 - Matched filtering
 - Spot tracking
 - Noise reduction
 - Variable thresholding
- My prediction:
 - We will all end up using CoG!
 - At least initially!
 - Robustness will outweigh performance gain

"Workshop Week 2018" Durham

- 19th 23rd March 2018
- Back-to back 1-2 day workshops
 - Turbulence Profiling
 - Wavefront Reconstruction
 - Real-time Control
 - AO Simulation
 - PSF Reconstruction

•www.dur.ac.uk/cfai/adaptiveoptics/workshopweek2018

AO4ELT5

We also have jobs available (for free!)







Room is 30m long



Image from start of June.

LGS launched 40m off-axis, but projected off-axis distance seen here is less.

5000 frames

30x30 pixels per subap

Many papers with details about canary







Dasp monte-carlo simulation Many papers about these results



Normalised to brightest pixel=1 Note, with 9 bits, only about 6 for elongated spots

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Paper in mnras

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Why interested in solar in Durham?!?

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Paper in jatis



Couple of papers Mention darc

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